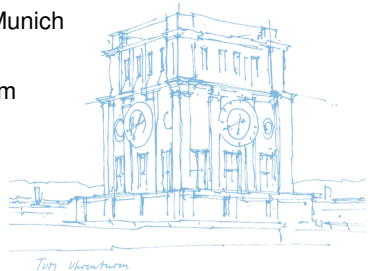


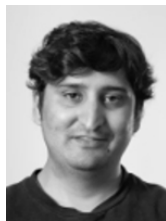
Clusters in the Expanse: Understanding and Unbiasing IPv6 Hitlists

Oliver Gasser

Technical University of Munich

RIPE 77, Amsterdam





Active Internet measurements

- Important tool to understand specific networks
 - Which IP addresses run an HTTPS web server in the Internet?
 - How securely configured are IoT devices in a company network?
 - Are my DNS servers vulnerable to amplification attacks?
- Used by researchers, security companies,...

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Why is this research relevant for operators?

- Learn measurements techniques used in IPv6 vs. in IPv4
- Understand how devices can be discovered in your network
- Take action by conducting measurements yourself

Differences in IPv4 and IPv6 measurement approaches

- IPv4
 - Brute-force scan complete Internet in a few hours (e.g. ZMap)
- IPv6
 - Address space too expansive for brute force scanning
 - Assemble target list of IPv6 addresses for scanning → IPv6 hitlist

Assembling an IPv6 hitlist

- Leverage DNS to gather IPv6 addresses
- Exploit structural properties to learn new addresses
- Use crowdsourcing to get client addresses

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Challenges

1. Clusters in hitlist sources
2. Aliased prefixes
3. Finding reachable addresses

Hitlist sources

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- Domain lists: zonefiles, toplist, blacklists
- Rapid7 ANY DNS
- Domains extracted from Certificate Transparency
- Bitcoin node addresses
- RIPE Atlas: traceroutes, ipmap
- Scamper: traceroute to all assembled addresses

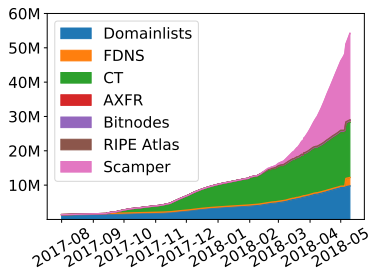


Figure 1: Cumulative runup of IPv6 addresses.

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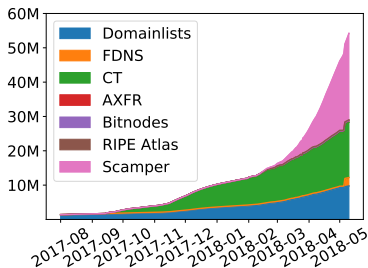


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Observation

- Many addresses from domain lists, CT, and scamper

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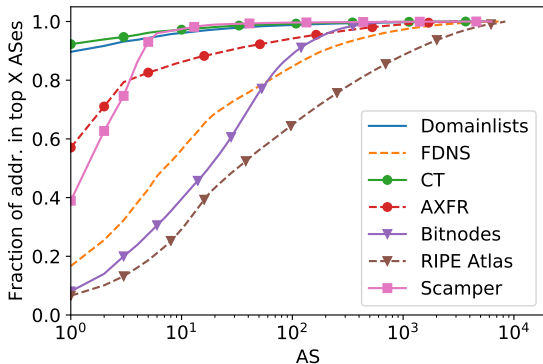


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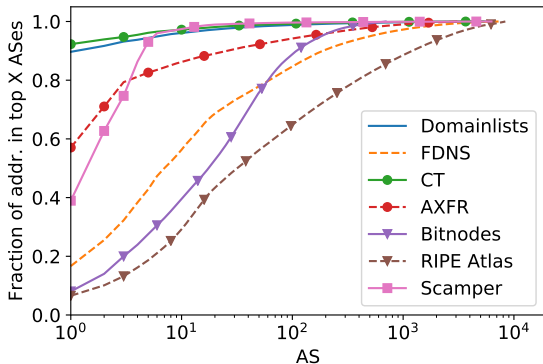


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Autonomous System distribution

- Unbalanced (CT, domain lists) vs. balanced (RIPE Atlas)

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Figure 3: IPv6 prefixes with number of hitlist addresses per prefix.

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BGP prefix distribution

- Good coverage of BGP prefixes: 25.5 k of 51.2 k
- Some prefixes with many addresses

Key take-aways for network operations

1. IPv6 address space too vast to conduct brute-force measurements
2. Your addresses can be gathered from many different publicly available sources (e.g. DNS, CT)
3. About 50 % of announced prefixes are covered in our IPv6 hitlist

Addressing schemes

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- Approach: Group addresses to find similar address schemes

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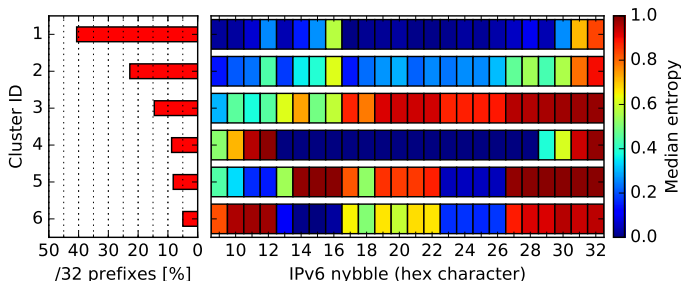


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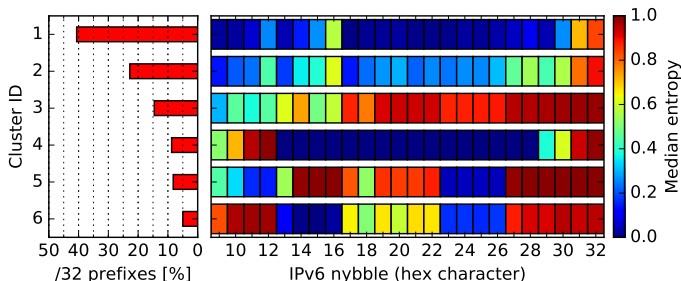


Figure 4: Addressing schemes.

- Only few addressing schemes
- Low-bit addresses (e.g. `::1`), privacy extensions, and EUI-64 mapped MAC addresses clearly visible

Key take-aways for network operations

1. Most networks use one of a handful of addressing schemes
2. Good: Industry best practices are followed
3. Bad: Addressing schemes might uncover “hidden” hosts

Detecting aliased prefixes

Aliases

- Alias: Multiple addresses belonging to the same host
- Aliased prefix: Complete prefix bound to the same host
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Detecting aliased prefixes using pseudo-random probing

| |
|---|
| 2001:0db8:0407:8000::/64 |
| 2001:0db8:0407:8000:0151:2900:77e9:03a8 |
| ⋮ |
| 2001:0db8:0407:8000:f693:2443:915e:1d2e |

Table 1: IPv6 fan-out for multi-level aliased prefix detection.

Detecting aliased prefixes

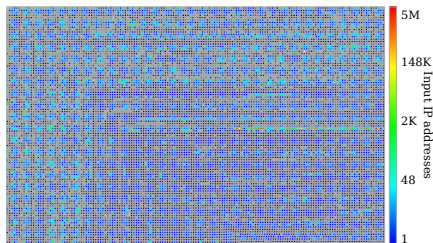


Figure 5: All prefixes covered by hitlist.

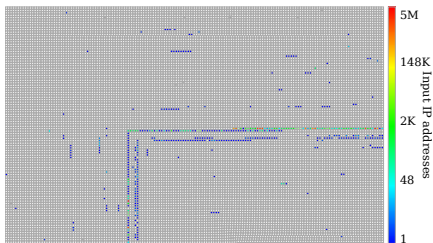


Figure 6: Aliased prefixes.

- 55.1 M raw IPv6 addresses in hitlist
- Few prefixes are aliased (e.g. Amazon, see right figure)
- 25.7 M IPv6 addresses in aliased prefixes (46.6 %)
- Validation using fingerprinting (iTTL, TCP opts, TCP TS)

Key take-aways for network operations

1. Aliased prefixes can introduce bias in IPv6 measurements
2. Can be detected with pseudo-random probing
3. Using aliasing to hide your prefixes and hosts is not very effective

Cross protocol responsiveness

- If address responds on protocol X, how likely is it to respond on protocol Y?
- Goal: Identify relevant addresses for specific measurements

Address responsiveness

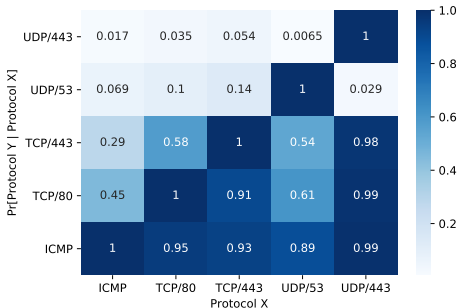


Figure 7: Likeliness to respond on protocol Y, if responding to protocol X.

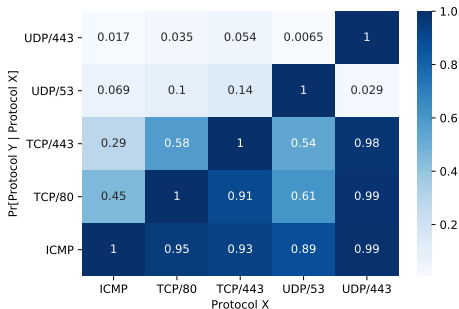


Figure 7: Likeliness to respond on protocol Y, if responding to protocol X.

- If responsive to one of the probes → at least 89% chance it will answer to ICMPv6
- Web protocols: QUIC → HTTPS and HTTP, HTTPS → HTTP; but not the other way around

Key take-aways for network operations

1. Knowing responsiveness on one service might leak information about other services
2. Horizontal port scanning on all devices is not necessary
3. Attackers might pick one port (e.g. TCP/80) and then continue with only responsive hosts

Techniques to learn new addresses

- Entropy/IP: Generate new addresses by leveraging entropy of seed addresses
 - Similar approach to grouping addresses based on their structure as shown earlier
 - Presented at RIPE74 in Budapest by Paweł Foremski

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 - Presented at RIPE74 in Budapest by Paweł Foremski
- 6Gen: Generate new addresses in dense address regions
 - If we see addresses
 - 2001:0db8:0407:8000::3
 - 2001:0db8:0407:8000::4
 - 2001:0db8:0407:8000::5
 - 2001:0db8:0407:8000::8
 - 2001:0db8:0407:8000::9
 - Likely other valid addresses
 - 2001:0db8:0407:8000::6
 - 2001:0db8:0407:8000::7

Learning new addresses

How well do Entropy/IP and 6Gen perform?

- Input: All previously found IPv6 addresses
- Generation: 118 M and 129 M, only 675 k overlapping
- Responsiveness: 278 k and 489 k
- Magnitude higher response rate for overlapping addresses

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Table 2: Top 5 responsive protocol combinations for 6Gen and Entropy/IP.

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| ✗ | ✗ | ✗ | ✓ | ✗ | 7.3 % | 23.1 % |
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- Different host populations

Key take-aways for network operations

1. Address learning uncovers previously unknown addresses
2. Techniques provide complementary address sets
3. Hiding in the expansive IPv6 address space might be more difficult

- IPv6 Internet too vast to conduct brute-force measurements
- But you might be less “hidden” in IPv6 than you’d have thought
- Addressing schemes might uncover “hidden” hosts
- Responsiveness of one service might leak information about other services

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[ipv6hitlist.github.io](https://github.com/olivergasser/ipv6hitlist)

Oliver Gasser <gasser@net.in.tum.de>
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