

TNT: Revealing All MPLS Tunnels

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P. Mérindol, B. Donnet, J.-J. Pansiot
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Agenda

- Motivations
- Network Fingerprinting
- MPLS Background
- TNT and Invisible Tunnels
- Conclusion

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Motivations

- General knowledge
 - are MPLS tunnels prevalent in the Internet?
 - is the technology widely used by operators?
- Network design
 - how MPLS is used by operators?
 - are there any particular design associated to MPLS networks?
- Network modeling
 - what are the interactions between MPLS tunnels and standard network models?

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 - action of grouping network devices into disjoint classes
- **Signature**
 - set of information collected thanks to fingerprinting

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- iTTL used by devices: **32, 64, 128, 255**

Network Fingerprinting (3)

- Basic idea of network fingerprinting
 - soliciting routers with different probes to receive different types of (ICMP) replies
 - infer their iTTL value
 - ✓ smallest integer in $\{32, 64, 128, 255\}$ larger than the received value
 - derive a signature of the type

$\langle iTTL_1, iTTL_2, iTTL_3, \dots, iTTL_n \rangle$

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$$< iTTL_1, iTTL_2, iTTL_3, \dots, iTTL_n >$$

- Distribution of signatures already valuable with 2 iTTLs
 - ICMP `time_exceeded` (TE)
 - ICMP `echo_reply` (ER)

Network Fingerprinting (4)

- Signatures for major manufacturers

Manufacturer	<TE, ER>
Cisco	<255, 255>
Juniper (JunOS)	<255, 64>
Juniper (JunOSE)	<128, 128>
Brocade, Alcatel, and Linux Boxes	<64, 64>

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- **MPLS Background**
 - Label Stack Entry
 - MPLS Network
- TNT and MPLS Invisible Tunnels
- Conclusion

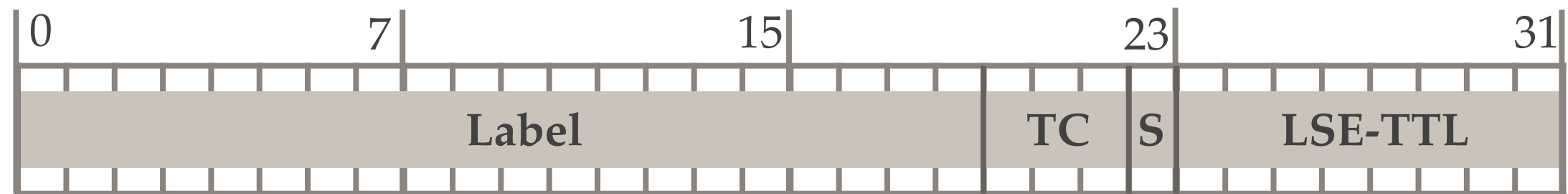
Label Stack Entry

- **Label Stack Entry** (LSE)
 - 32 bits

Label Stack Entry

- **Label Stack Entry** (LSE)

- 32 bits



- Label : Label value, 20 bits

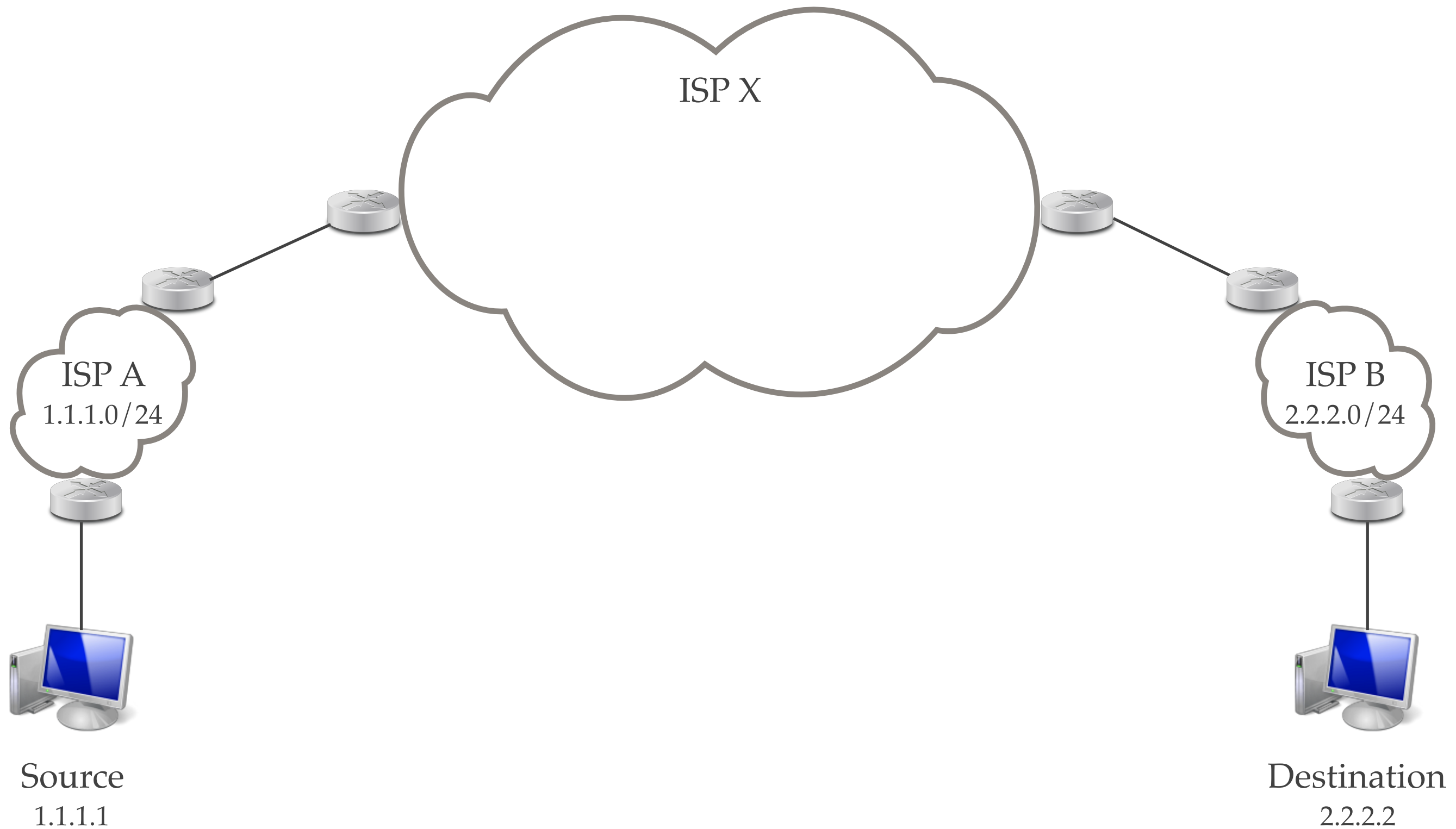
- ❖ 0 - 1048575
 - ❖ 0 - 15 reserved by IETF

- S: Bottom of stack, 1 bit

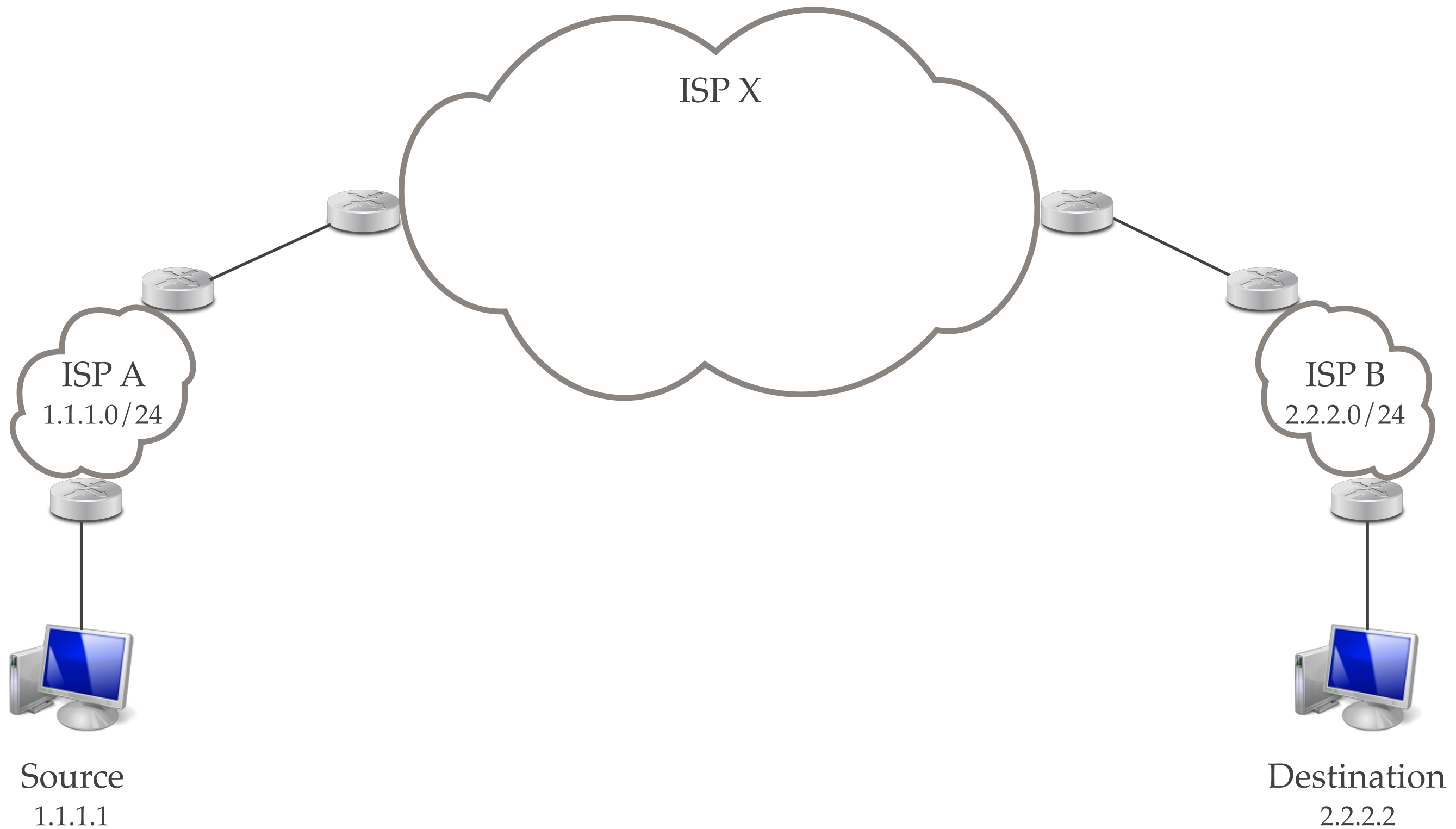
- LSE-TTL: Time To Live, 8 bits

- TC: Traffic Class field, 3 bits

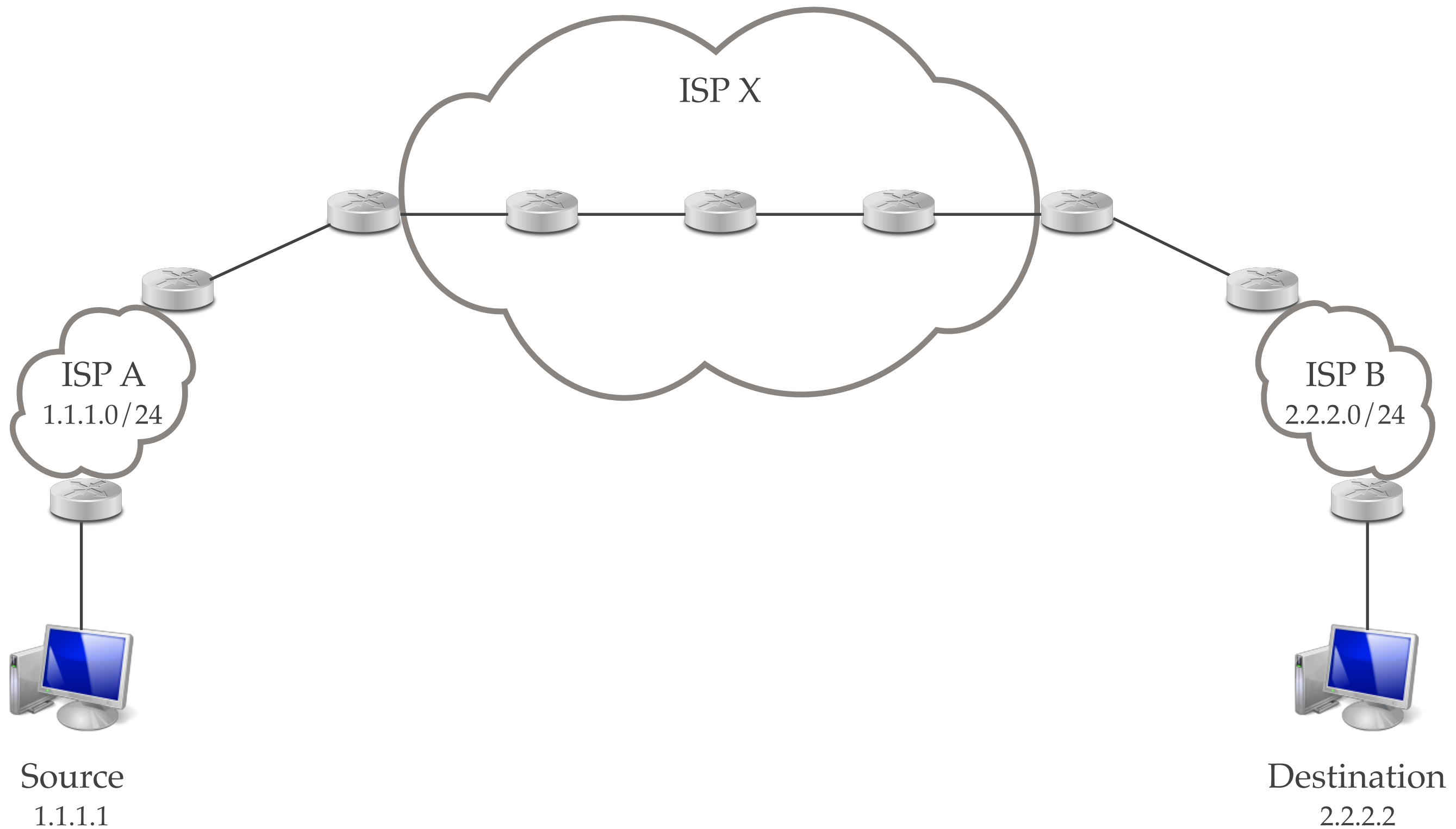
MPLS Network



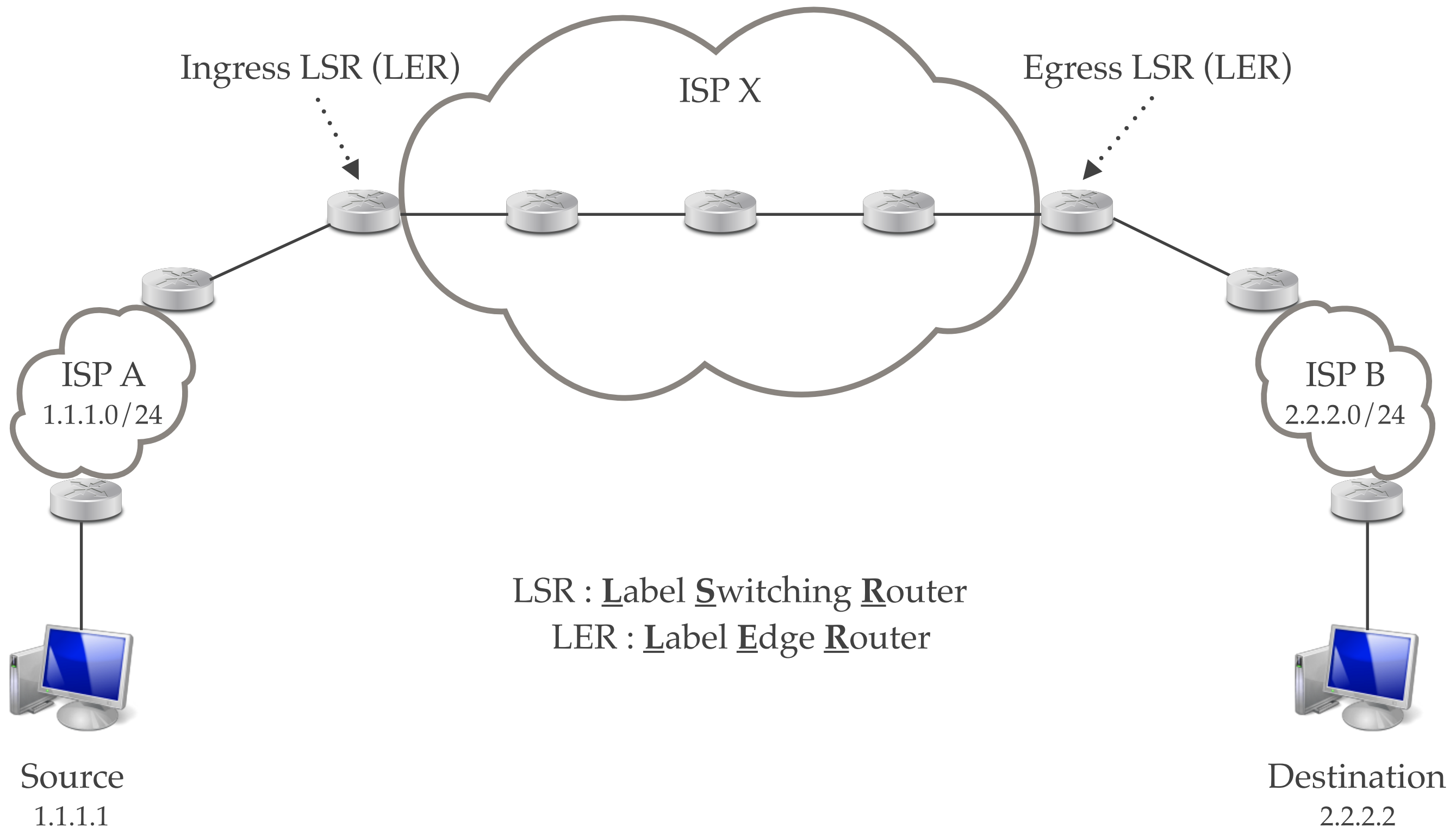
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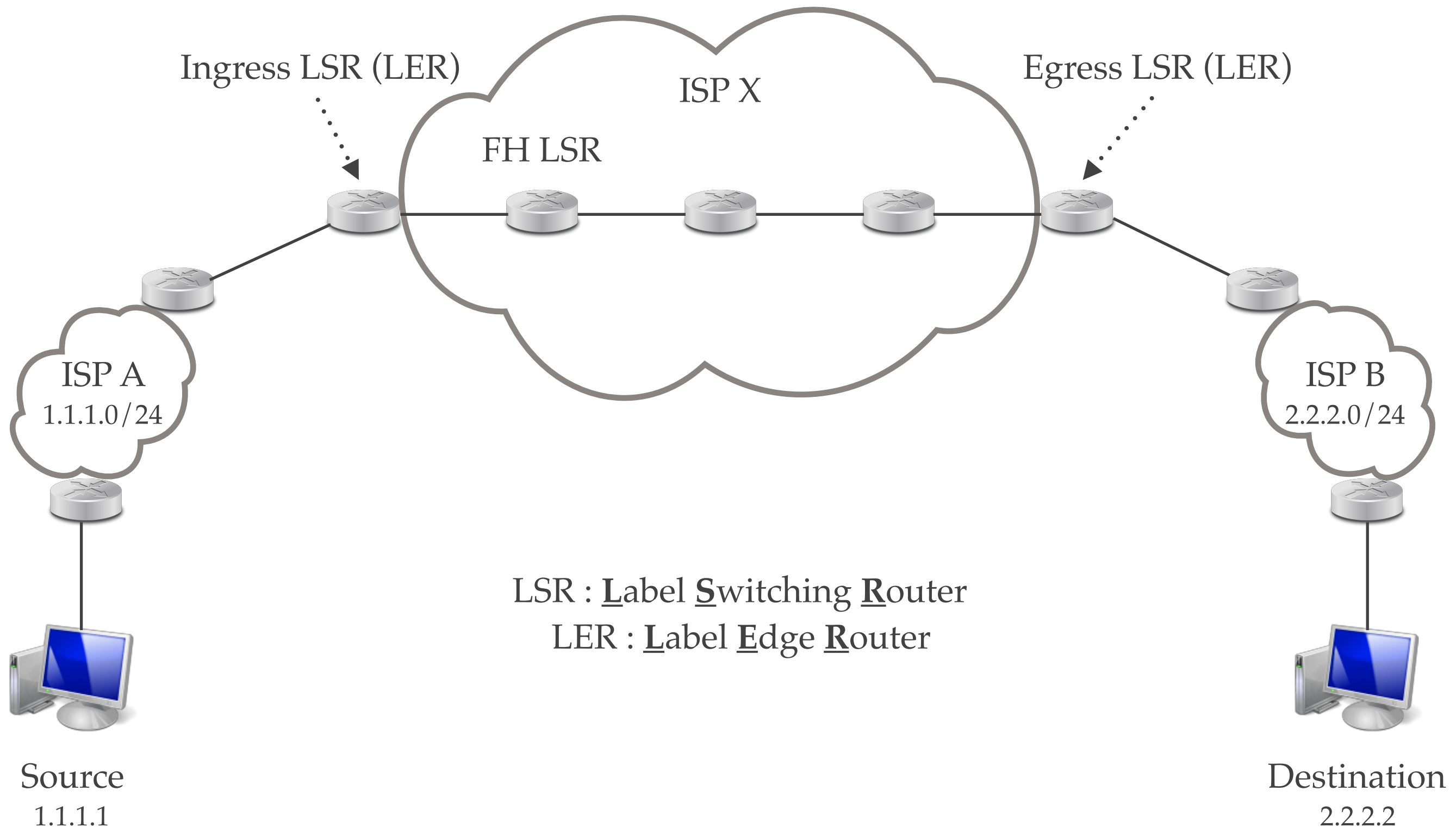
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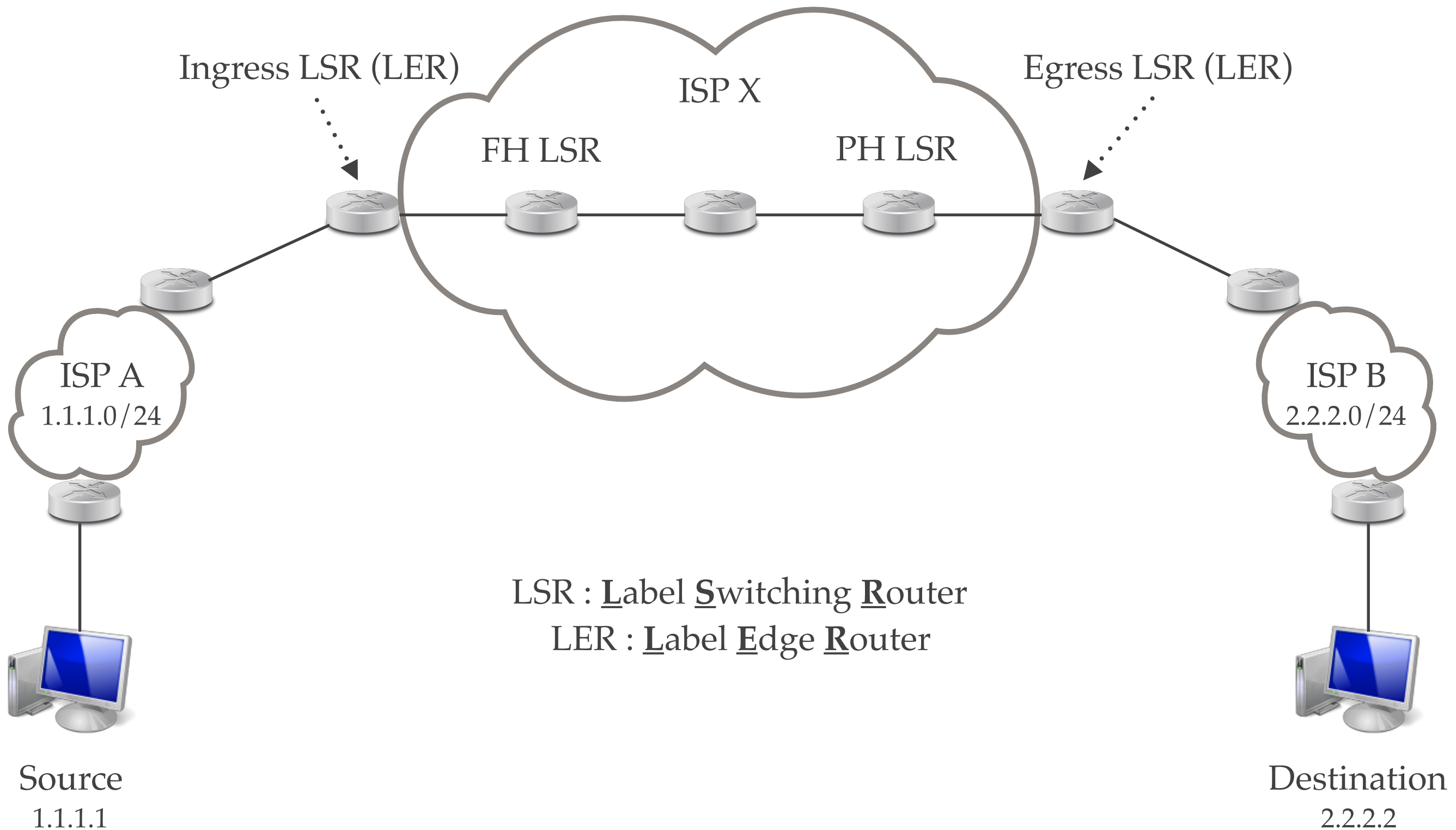
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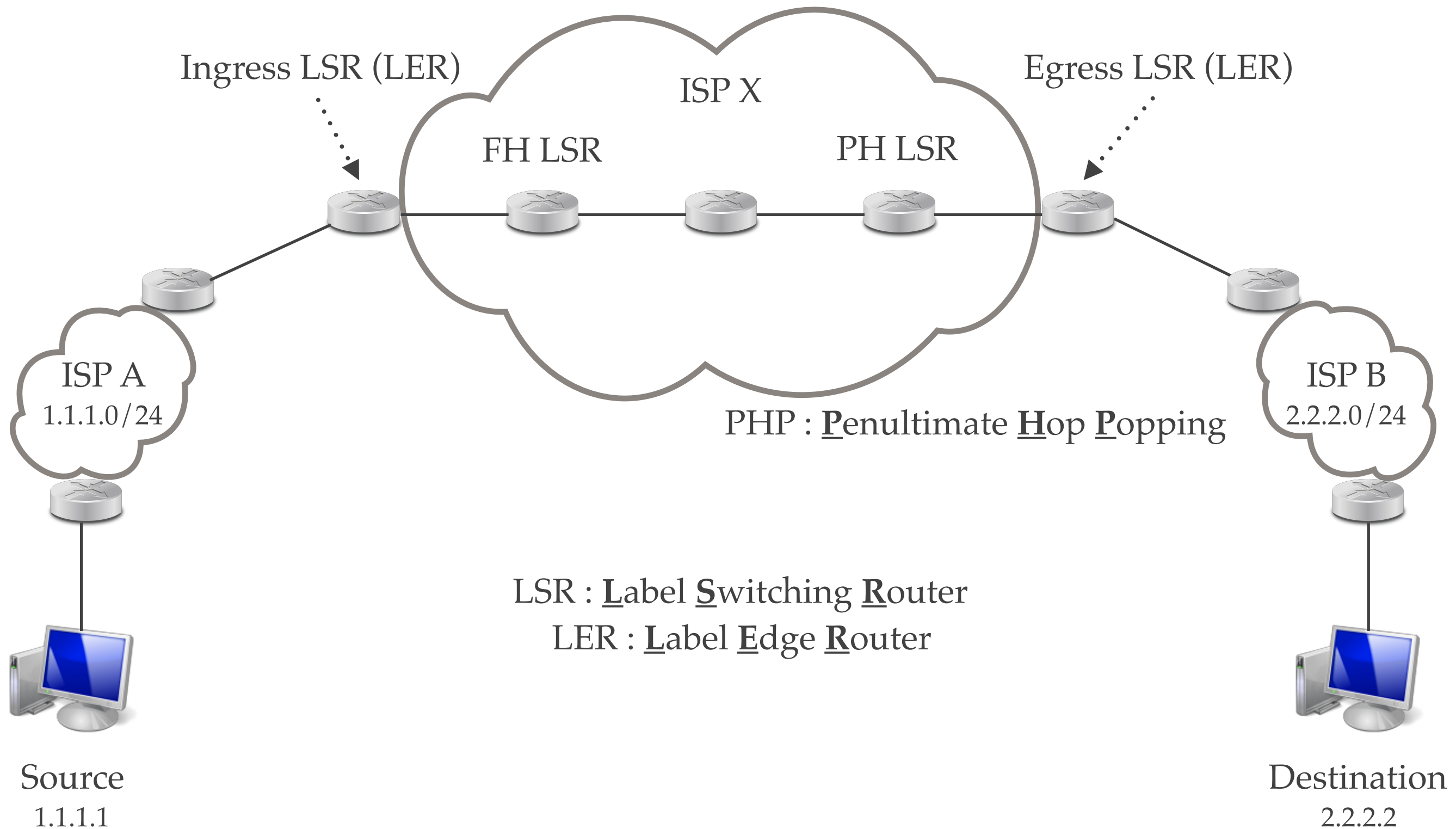
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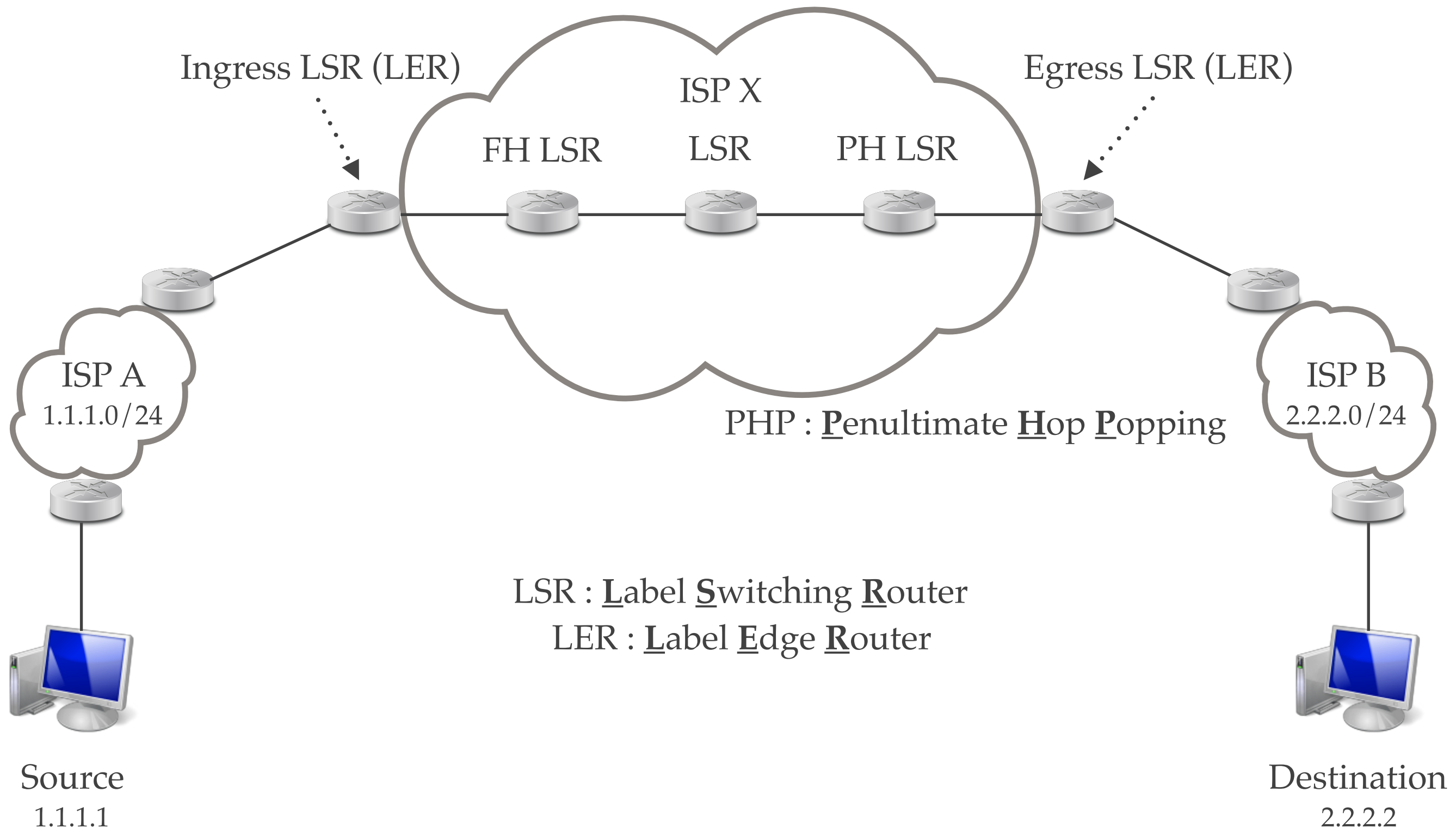
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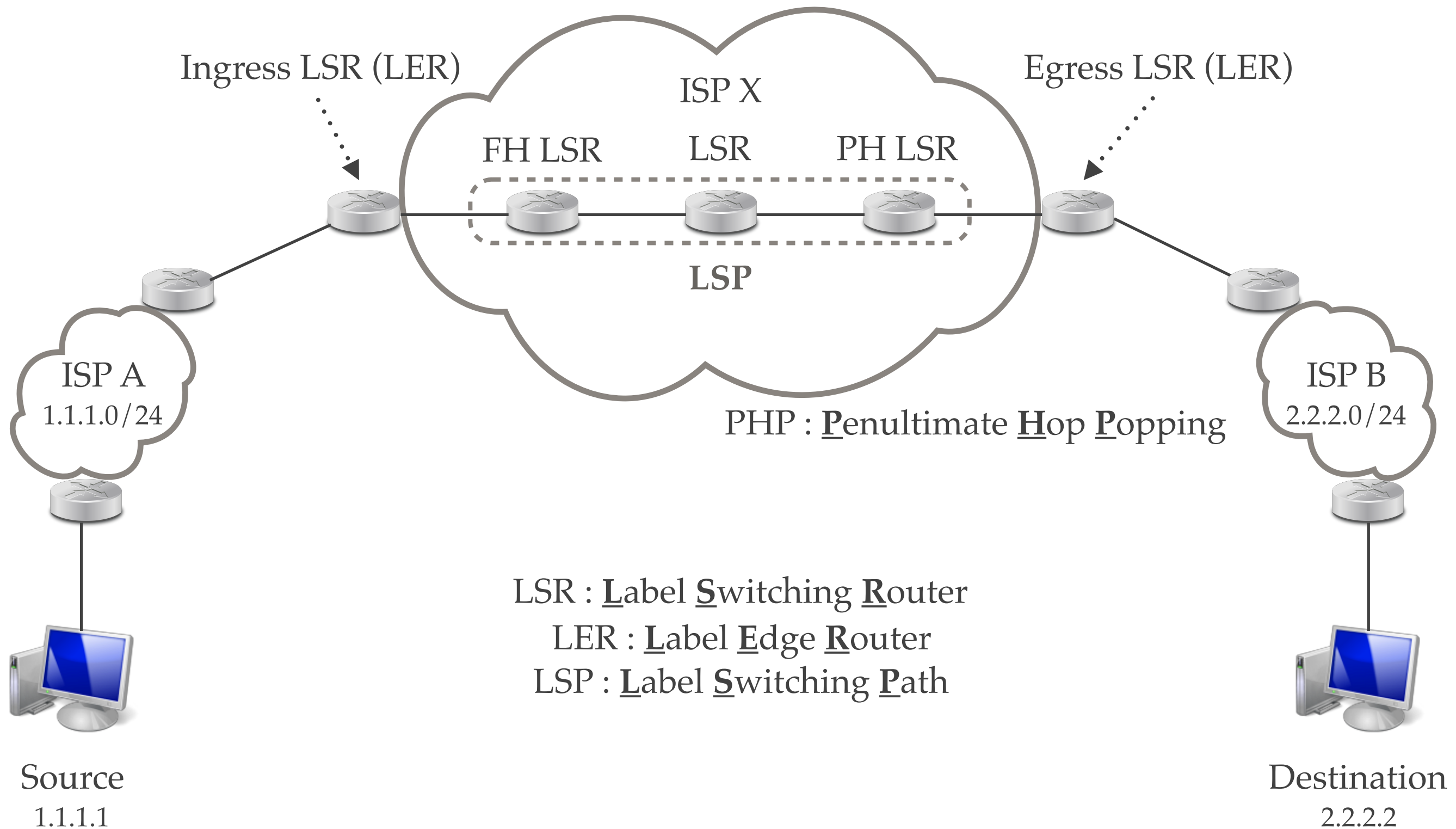
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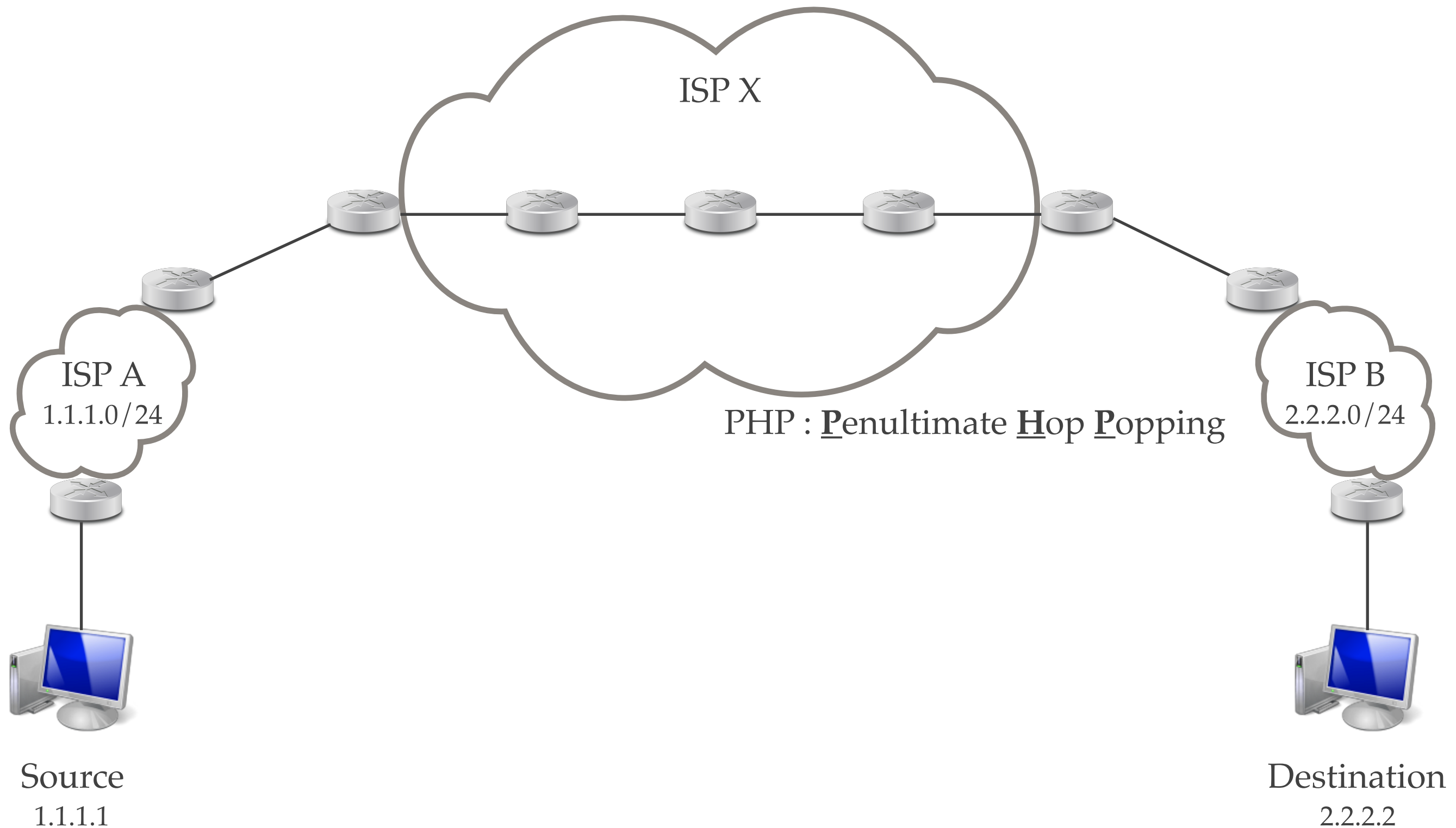
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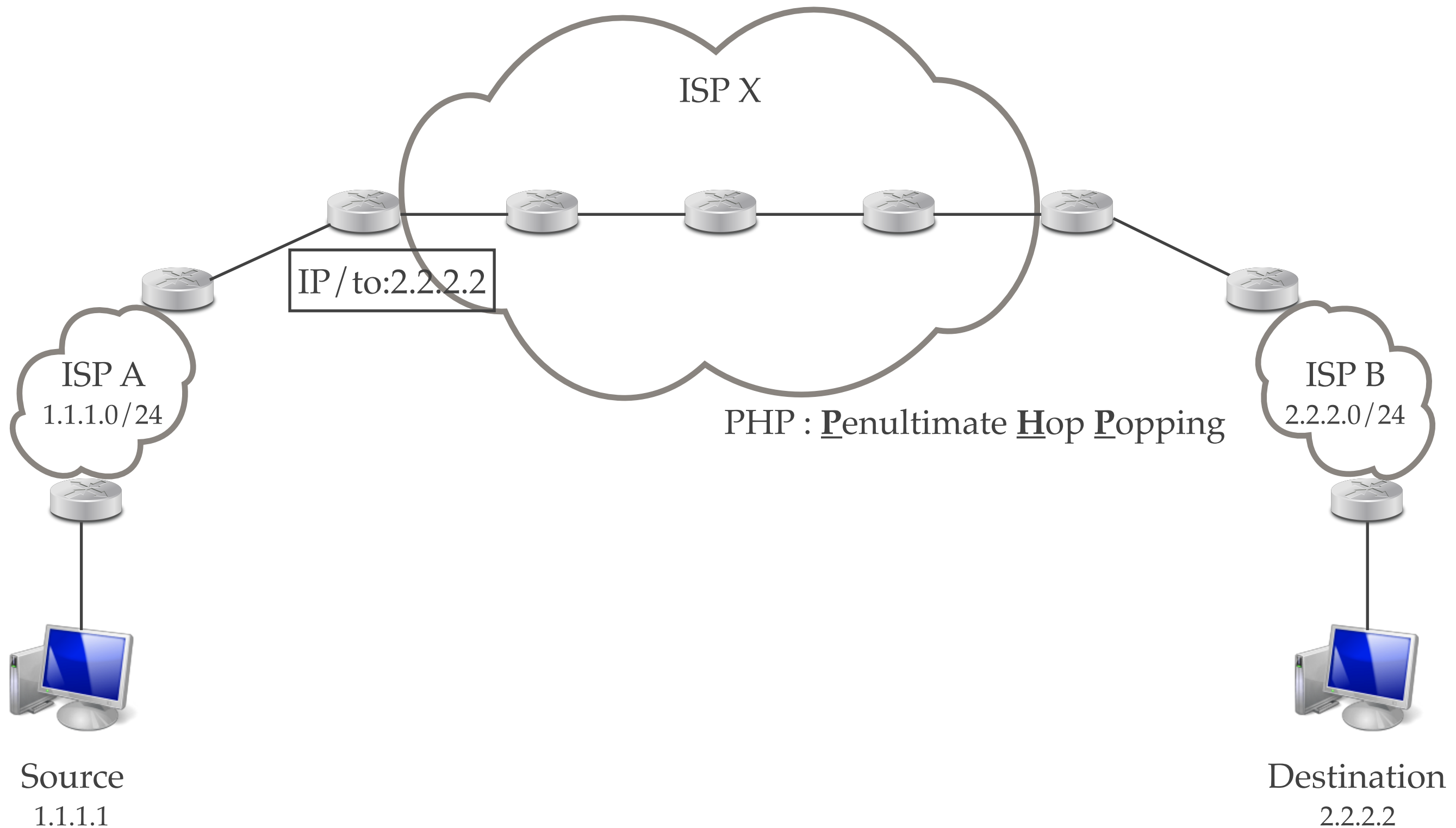
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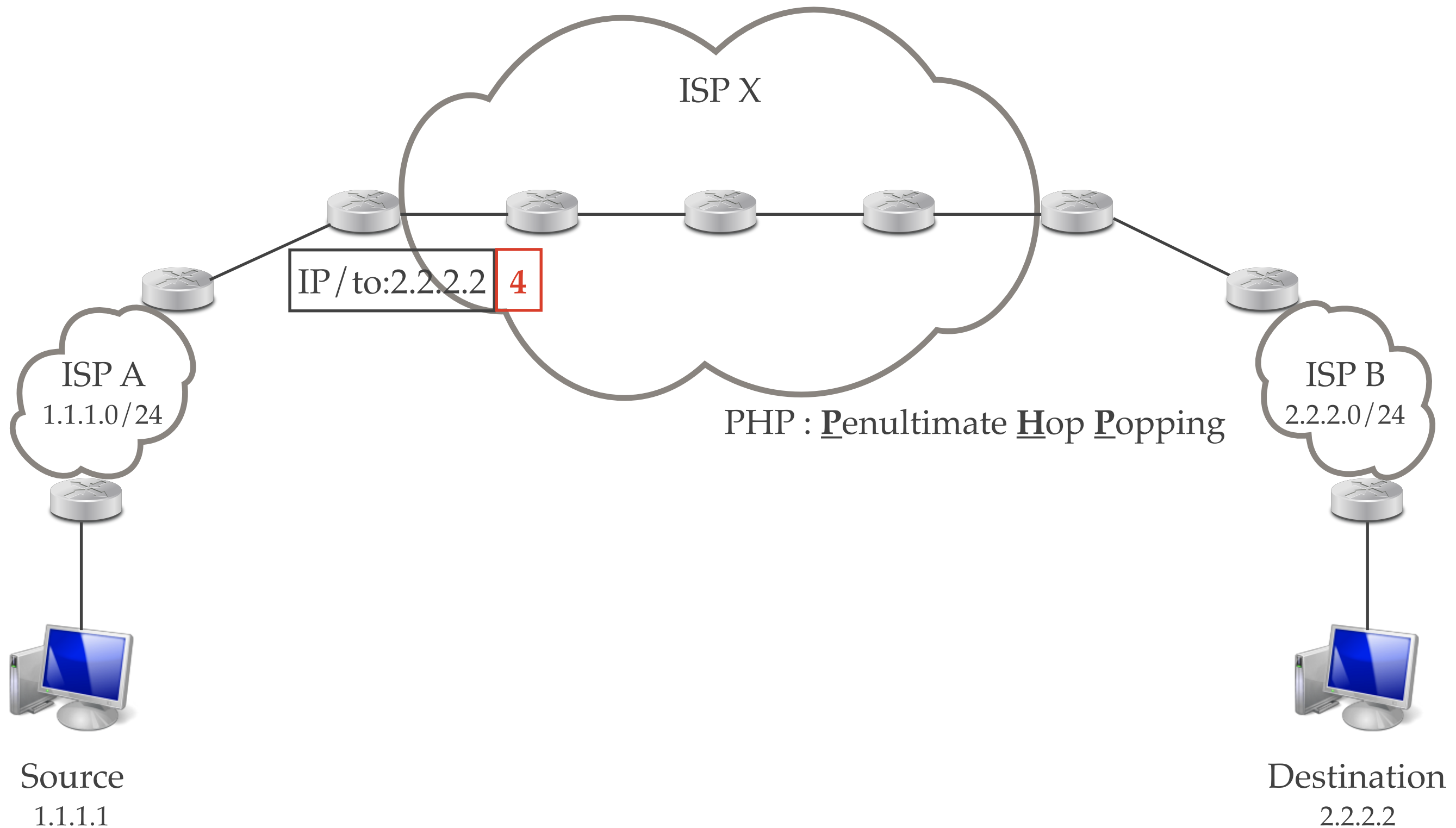
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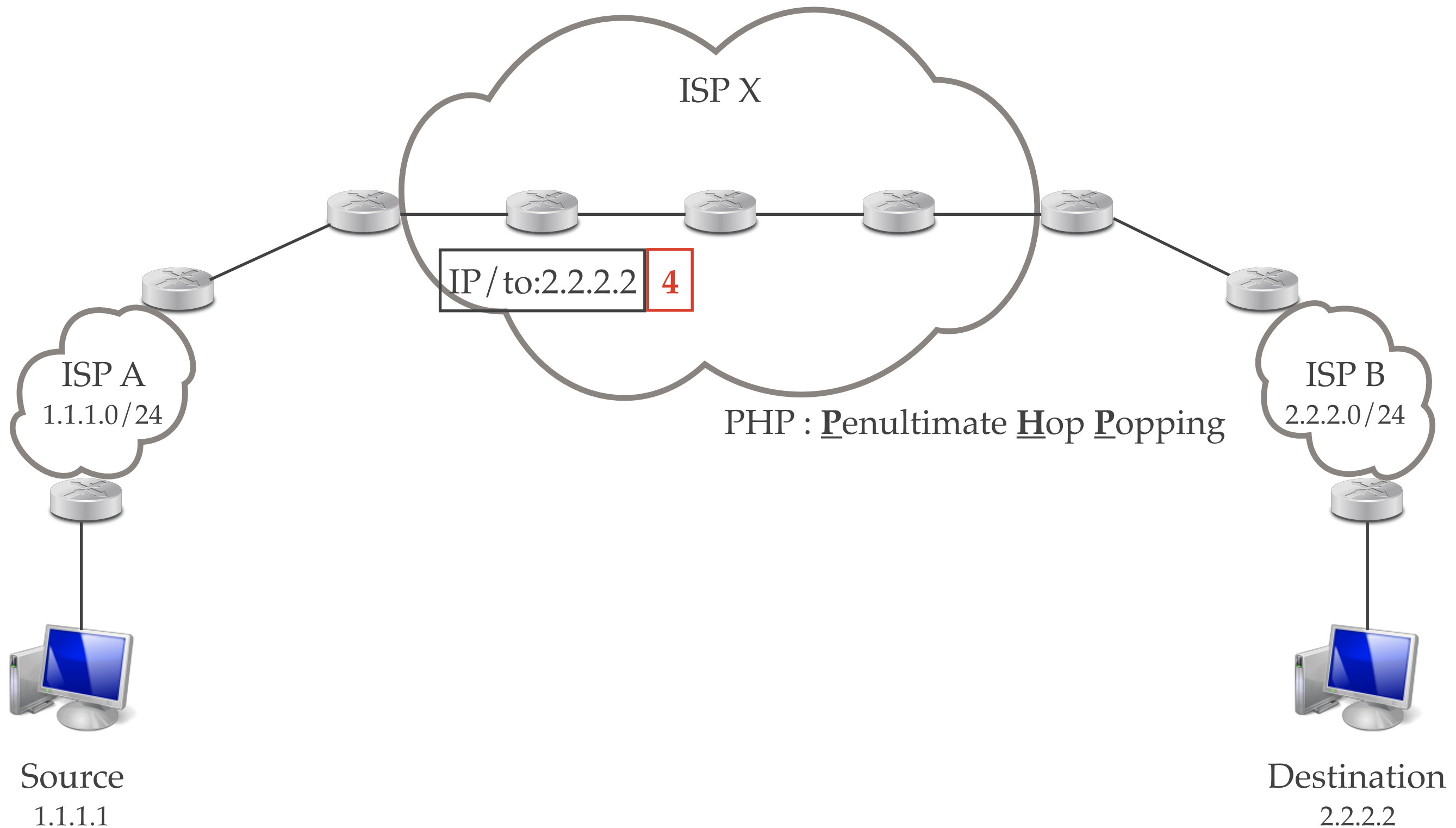
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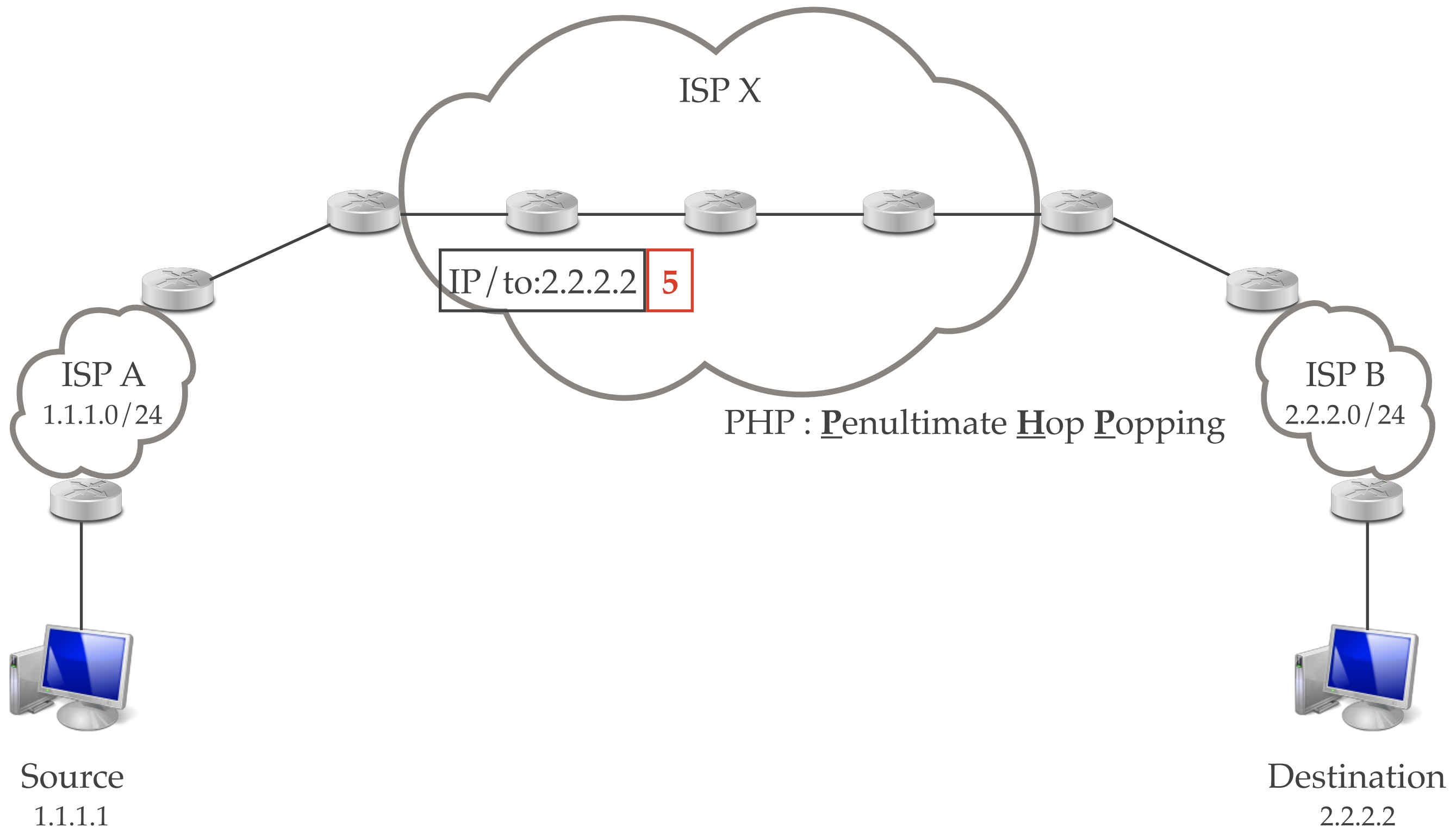
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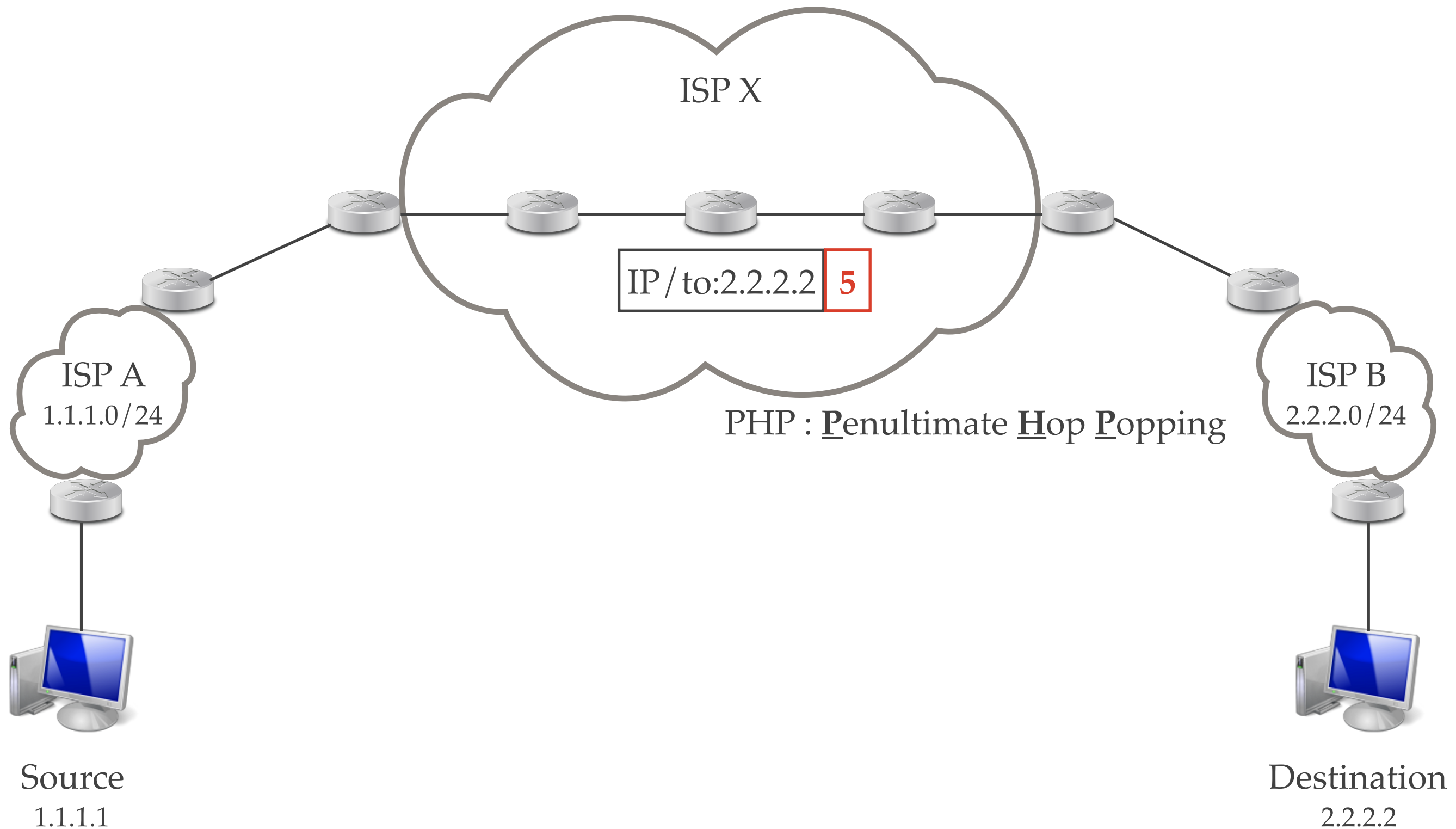
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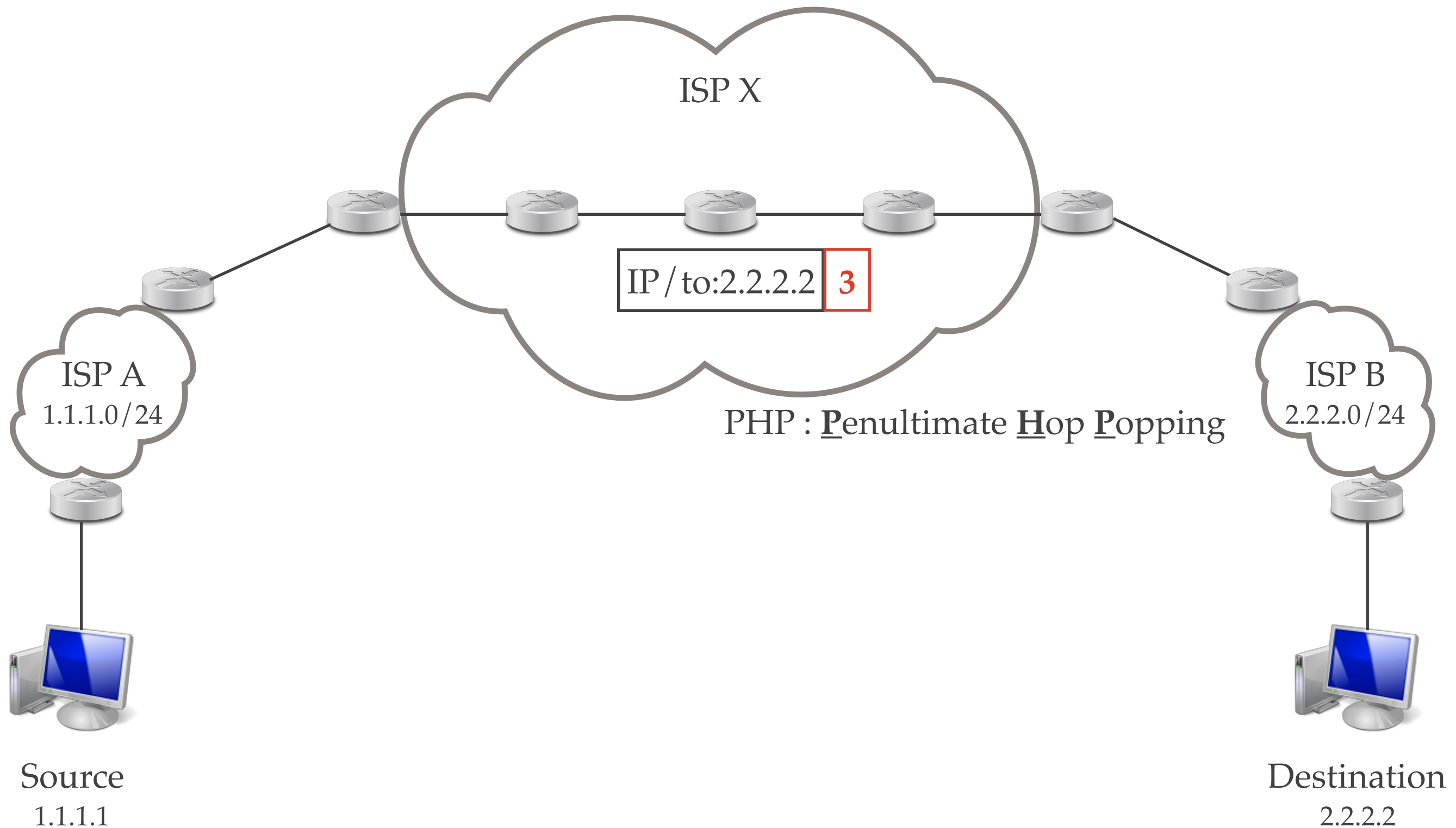
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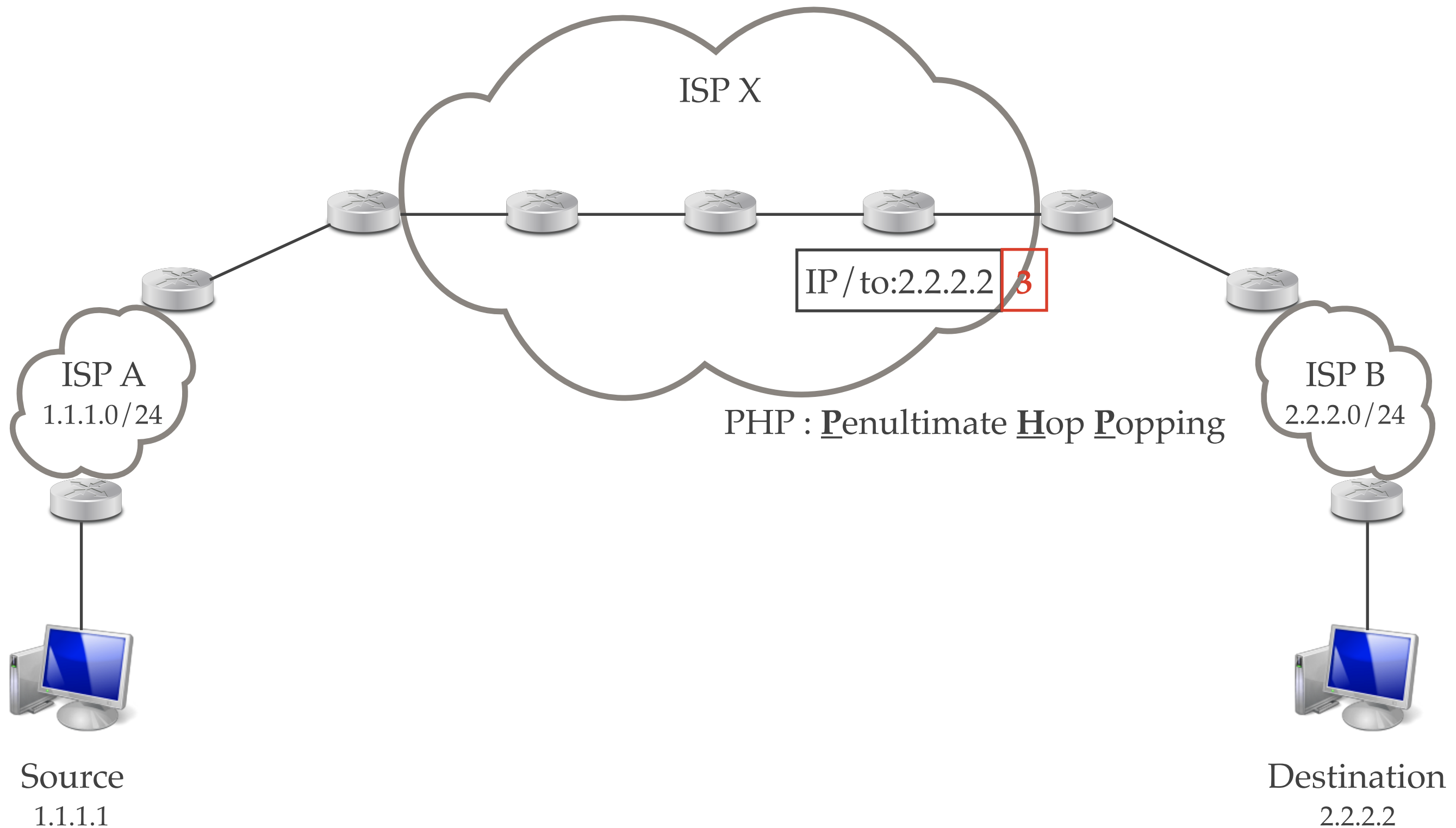
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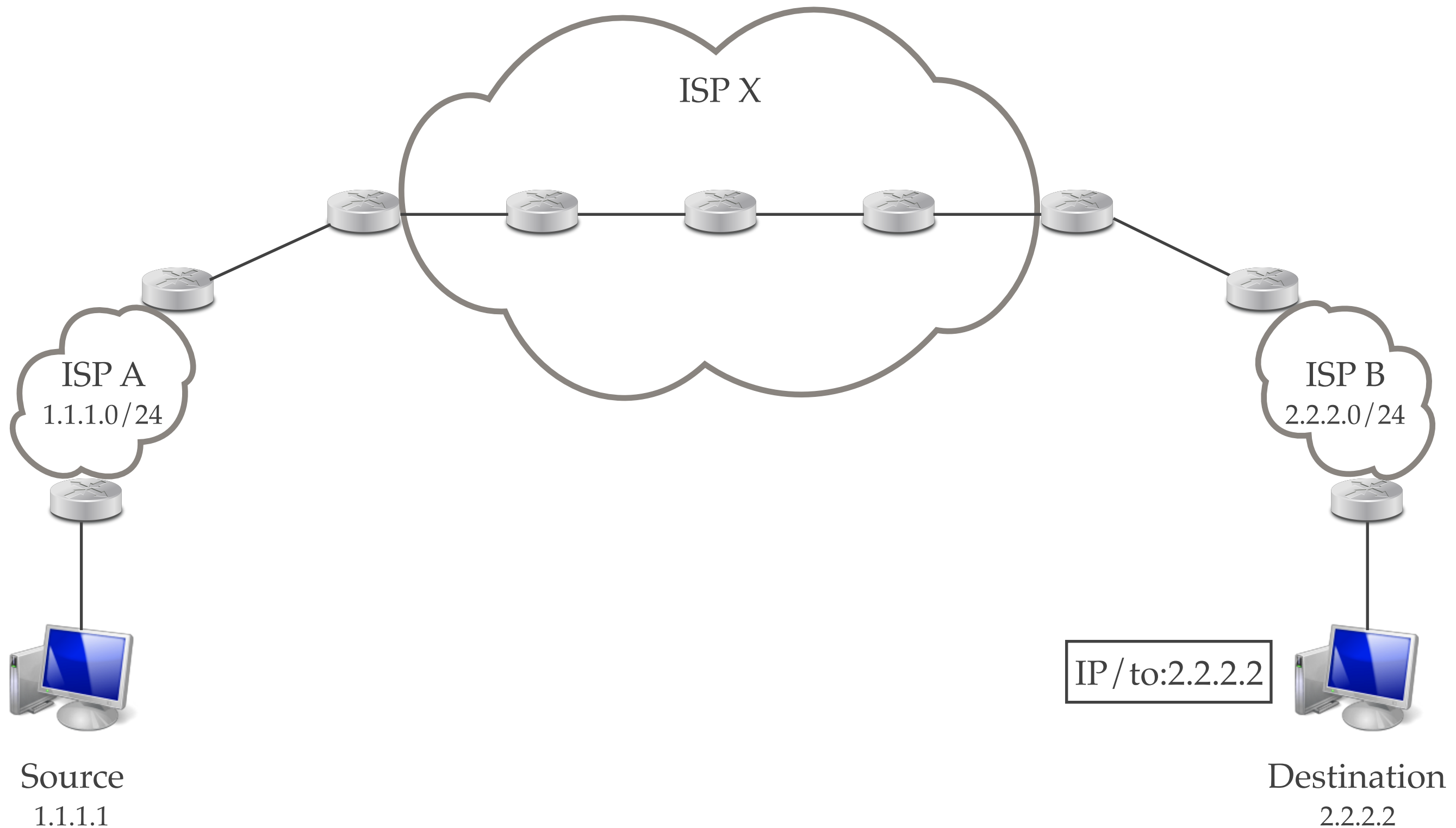
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 - Measuring MPLS
 - MPLS Tunnels Taxonomy
 - Revealing Invisible Tunnels
 - Results
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Measuring MPLS

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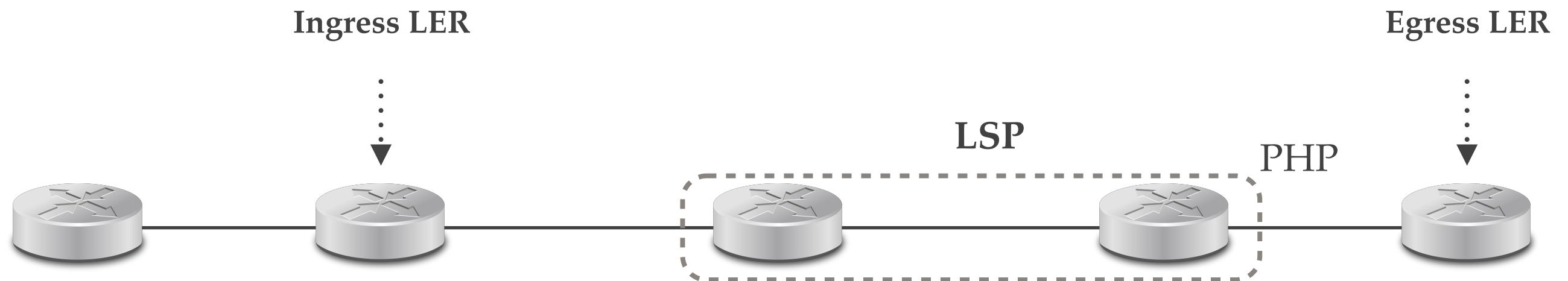
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 1. **ICMP extension** ([RFC4950])
 - ✓ if an MPLS router must forge an ICMP `time_exceeded` message, it should quote the MPLS LSE stack in it

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 1. **ICMP extension** ([RFC4950])
 - ✓ if an MPLS router must forge an ICMP `time_exceeded` message, it should quote the MPLS LSE stack in it
 2. **TTL propagate** ([RFC3443])
 - ✓ the ingress LER of an MPLS should initialize the LSE-TTL with the value inside the IP-TTL field (iTTL)
 - ✓ the opposite operation is done by the egress LER (oTTL)

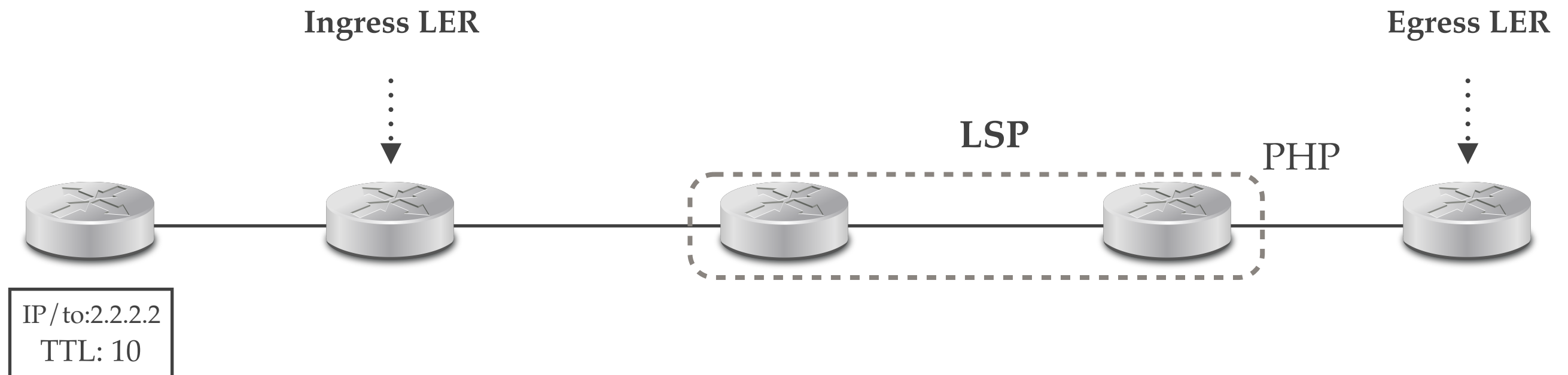
Measuring MPLS (2)

- Effect of TTL propagate
 - with PHP



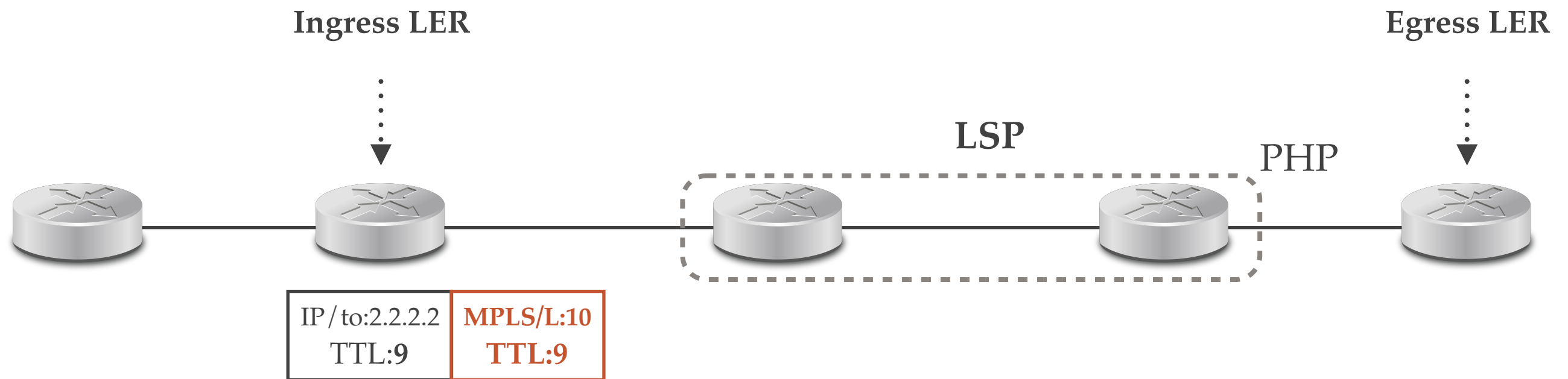
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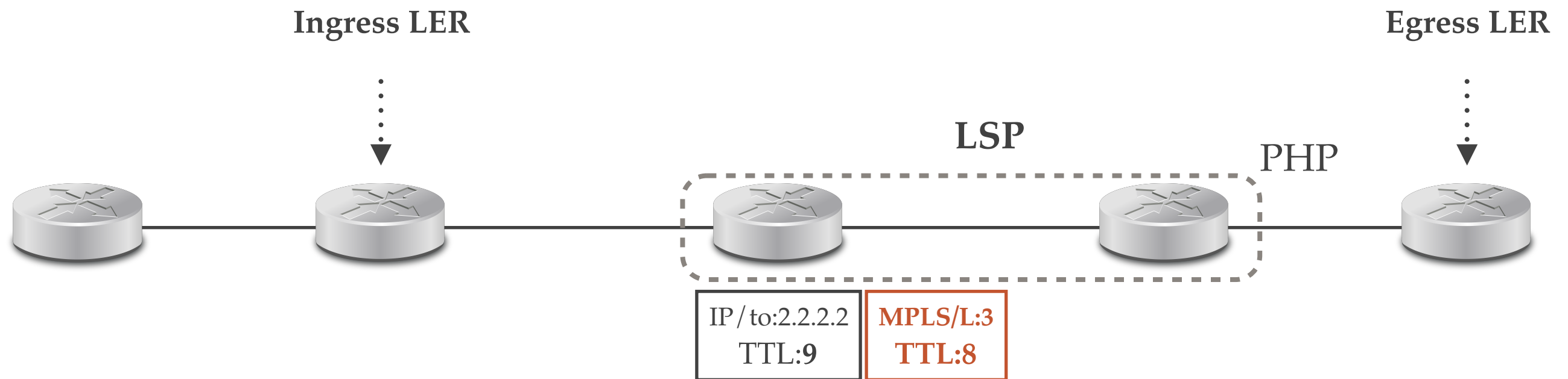
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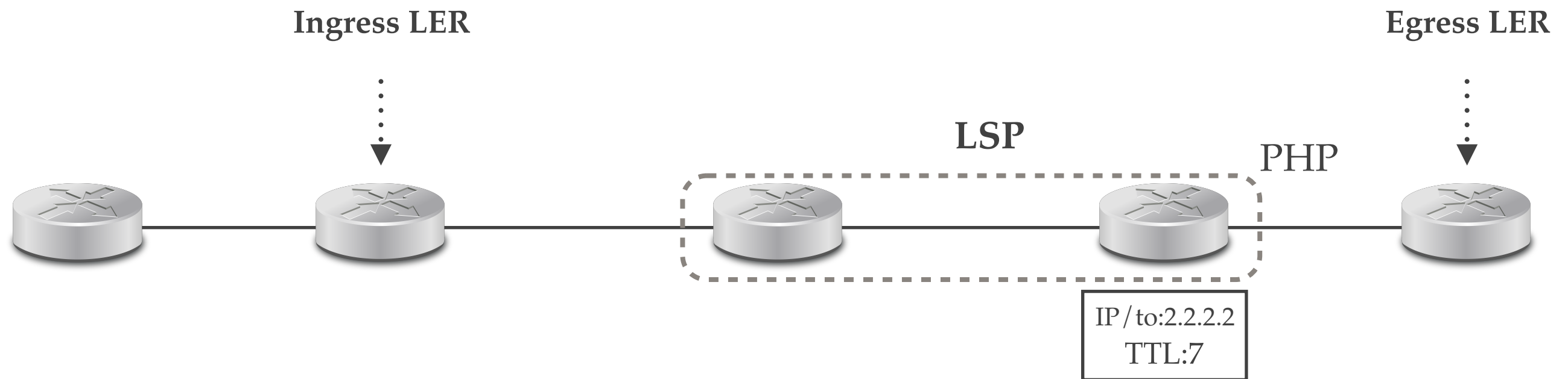
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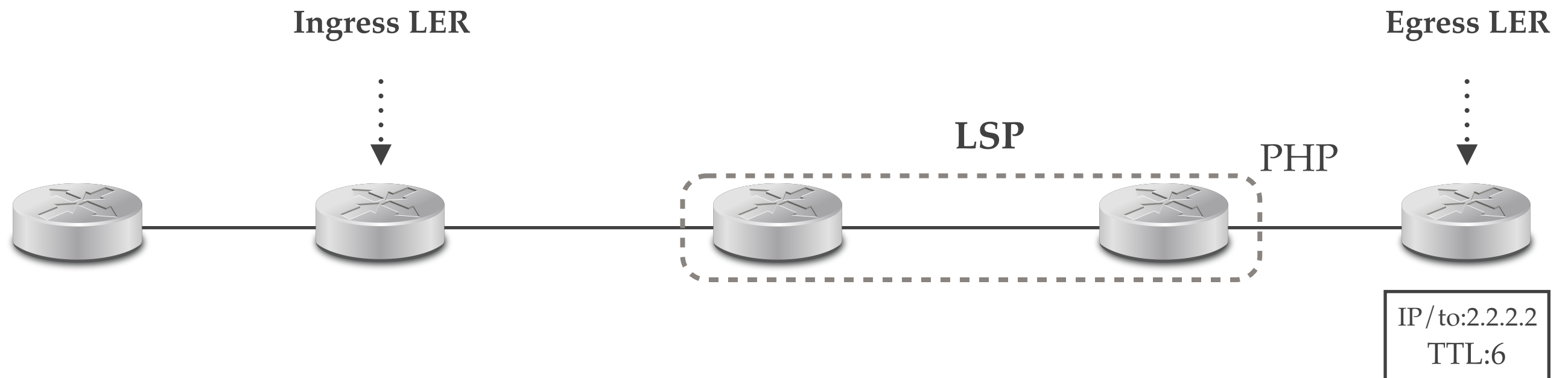
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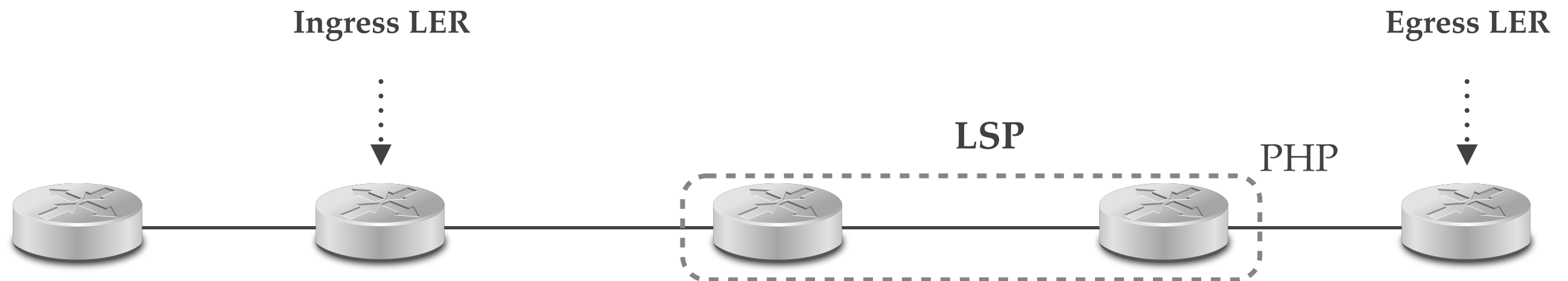
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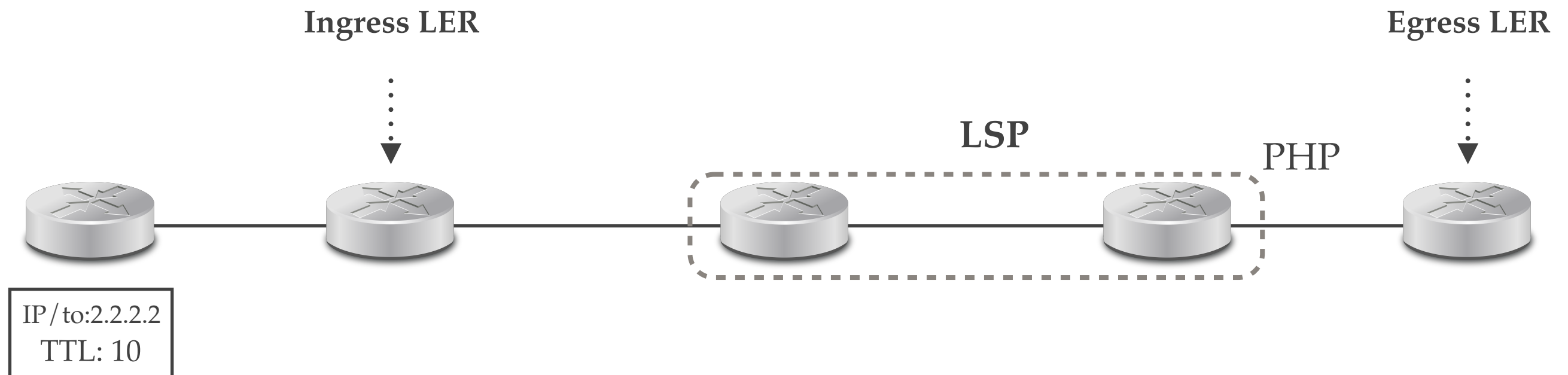
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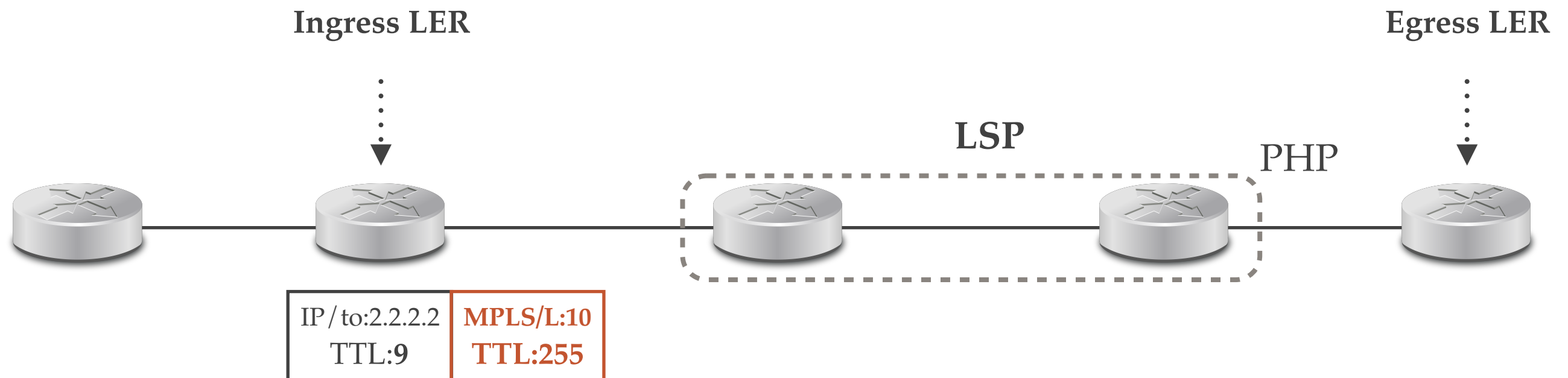
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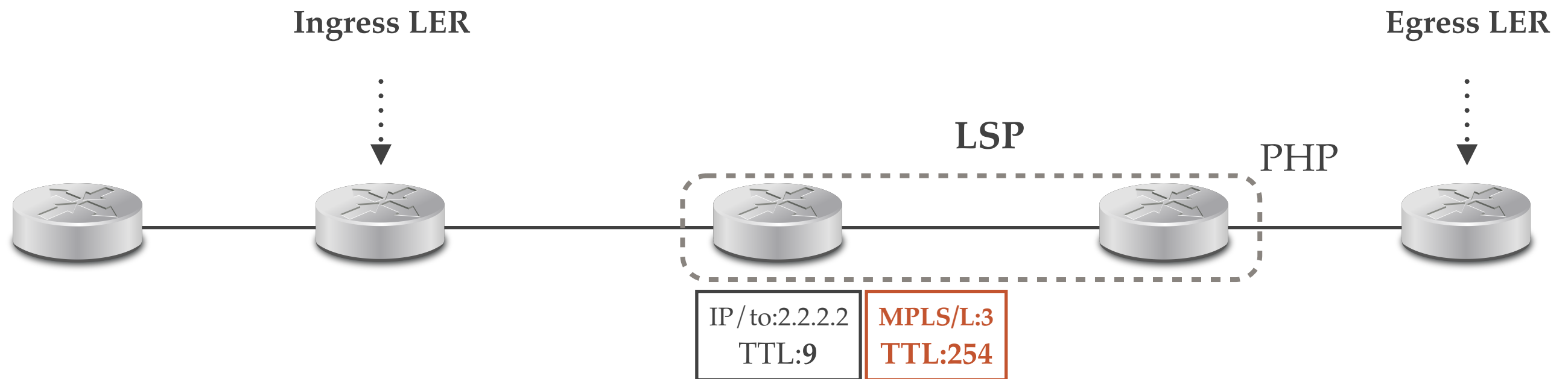
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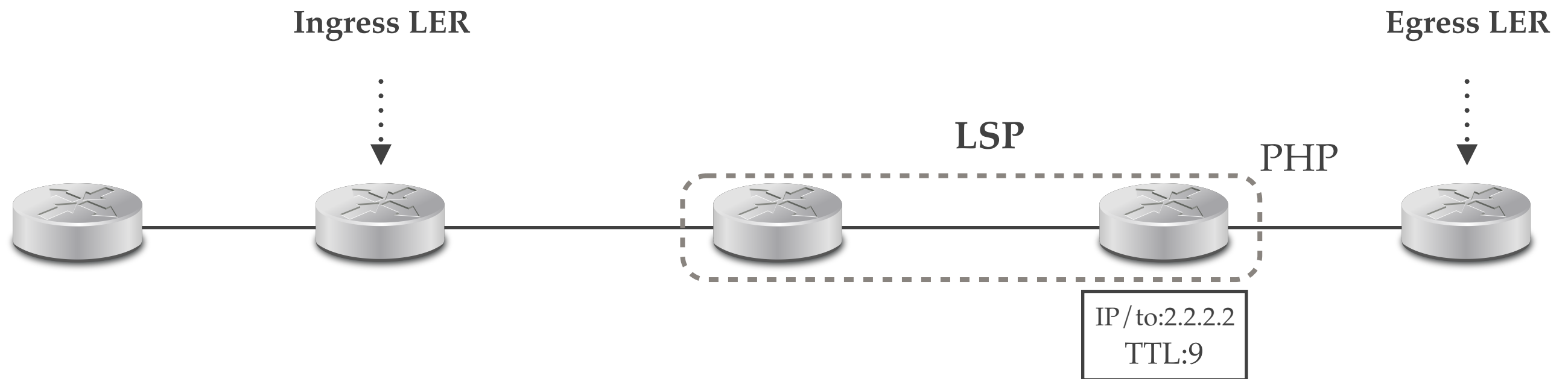
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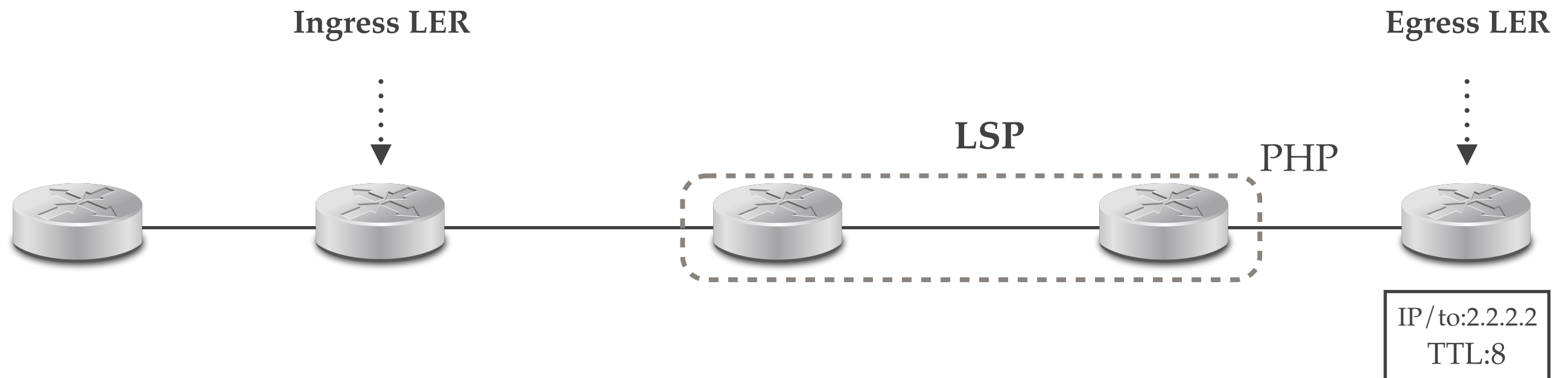
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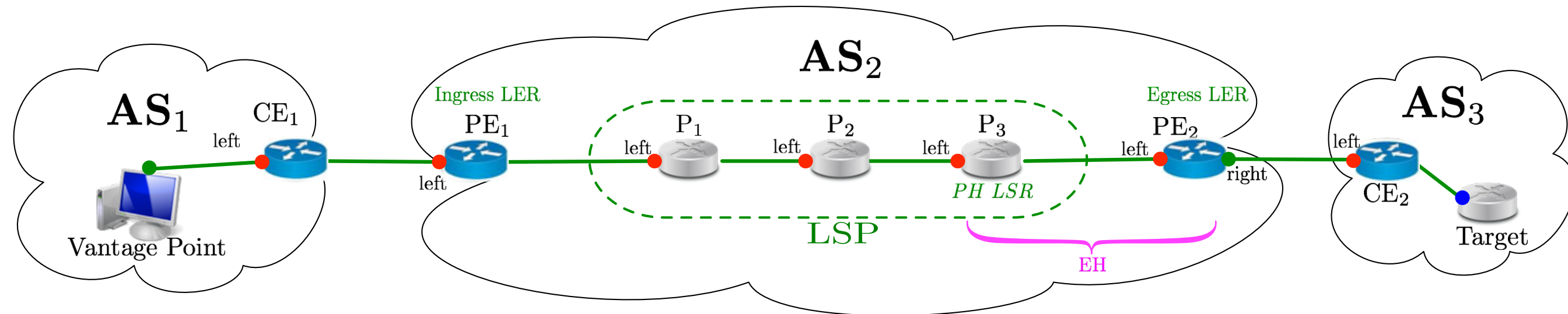


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Taxonomy



Explicit	
L^T	Hop
1.	CE ₁ .left
2.	PE ₁ .left
3.	P ₁ .left – MPLS
4.	P ₂ .left – MPLS
5.	P ₃ .left – MPLS
6.	PE ₂ .left
7.	CE ₂ .left
8.	Target

Implicit		
L^T	$(L_R^{TE}, L_R^{ER}, qTTL)$	Hop
1.	(1,1,1)	CE ₁ .left
2.	(2,2,1)	PE ₁ .left
3.	(9,3,1)	P ₁ .left
4.	(8,4,2)	P ₂ .left
5.	(5,5,3)	P ₃ .left
6.	(6,6,1)	PE ₂ .left
7.	(7,7,1)	CE ₂ .left
8.	(8,8,1)	Target

Opaque			
L^T	(L_R^{TE}, L_R^{ER})	Hop	LSE-TTL
1.	(1,1)	CE ₁ .left	
2.	(2,2)	PE ₁ .left	
3.	(6,6)	PE ₂ .left – MPLS 252	
4.	(6,6)	CE ₂ .left	
5.	(6,6)	Target	

Invisible PHP			
L^T	$(L_R^{TE}, L_R^{ER} (L_J^{ER}))$	Hop	
1.	(1,1)	CE ₁ .left	
2.	(2,2)	PE ₁ .left	
3.	(6,6 3)	PE ₂ .left	
4.	(6,6 4)	CE ₂ .left	
5.	(6,6 5)	Target	

Invisible UHP		
L^T	(L_R^{TE}, L_R^{ER})	Hop
1.	(1,1)	CE ₁ .left
2.	(2,2)	PE ₁ .left
3.	(4,4)	CE ₂ .left
4.	(4,4)	CE ₂ .left
5.	(5,5)	Target

LSE headers	qTTL UTURN	$1 \ll \text{LSE-TTL} < 255$	RTLA FRPLA	DUP_IP
TNT indicators and triggers				

← Tunnels visible to traceroute → Invisible tunnels revealed with TNT →

IP interface
 Border Router
 Internal Router

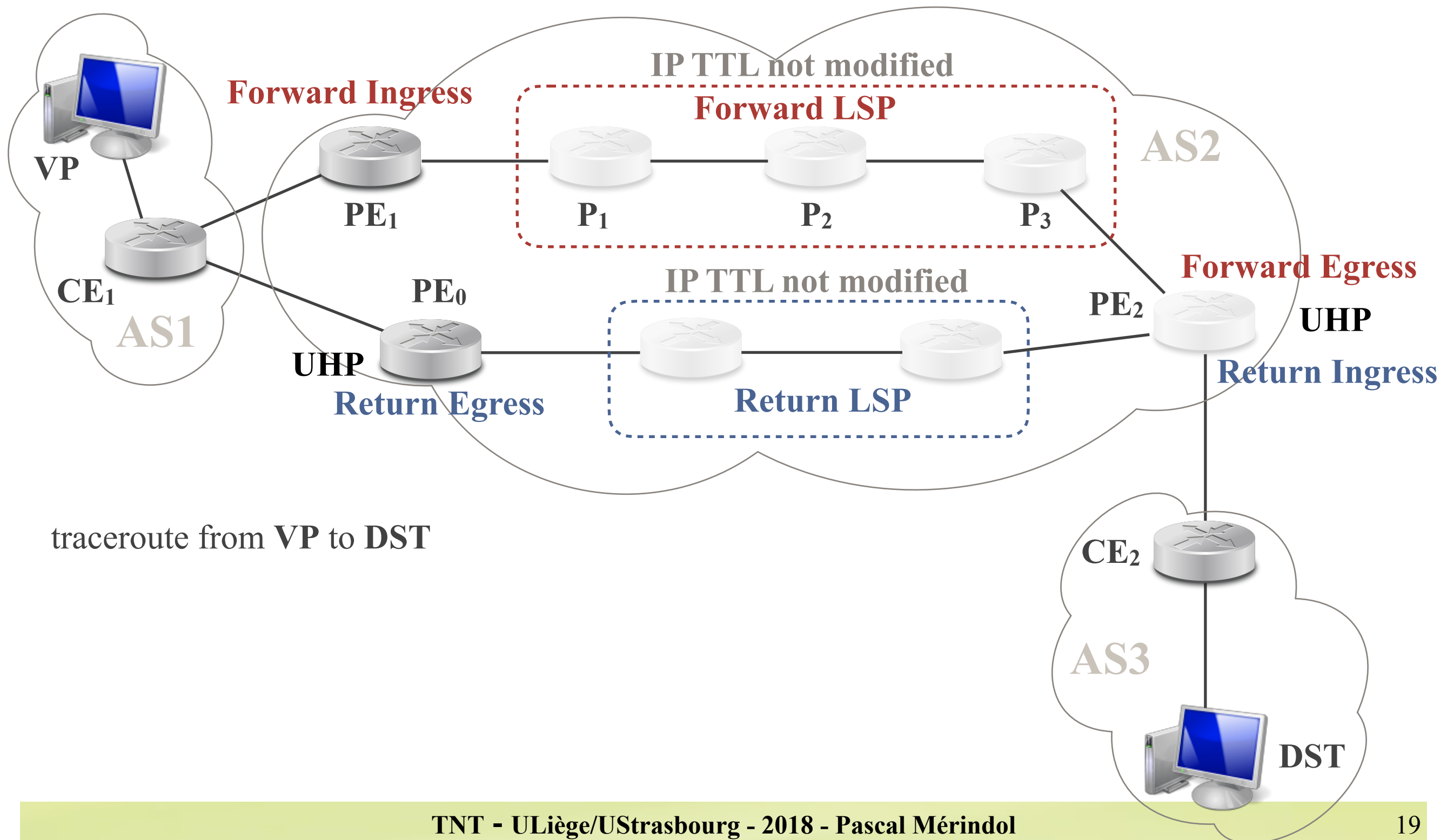
Legend
 L^T := traceroute hop
 L_R^{TE} := Return path time_exceeded length
 L_R^{ER} := Return path echo_reply length
 L_J^{ER} := Return path echo_reply length (Juniper)

Invisible Tunnels

- In case of invisible tunnels
 - LSRs do not appear in `traceroute` output
 - MPLS labels are not included in the `time_exceeded` messages sent by the LH (in case of PHP) or the Egress LER (in case of UHP)
- We need triggers to infer their presence
 - Y. Vanaubel, P. Mérindol, J.-J. Pansiot, B. Donnet. *Through the Wormhole: Tracking MPLS Invisible Tunnels*. In Proc. ACM Internet Measurement Conference (IMC). November 2017.
 - Y. Vanaubel, P. Mérindol, J.-J. Pansiot, B. Donnet. *TNT, Watch me Explode: A Light in the Dark for Revealing All MPLS Tunnels*. Under Submission. June 2018

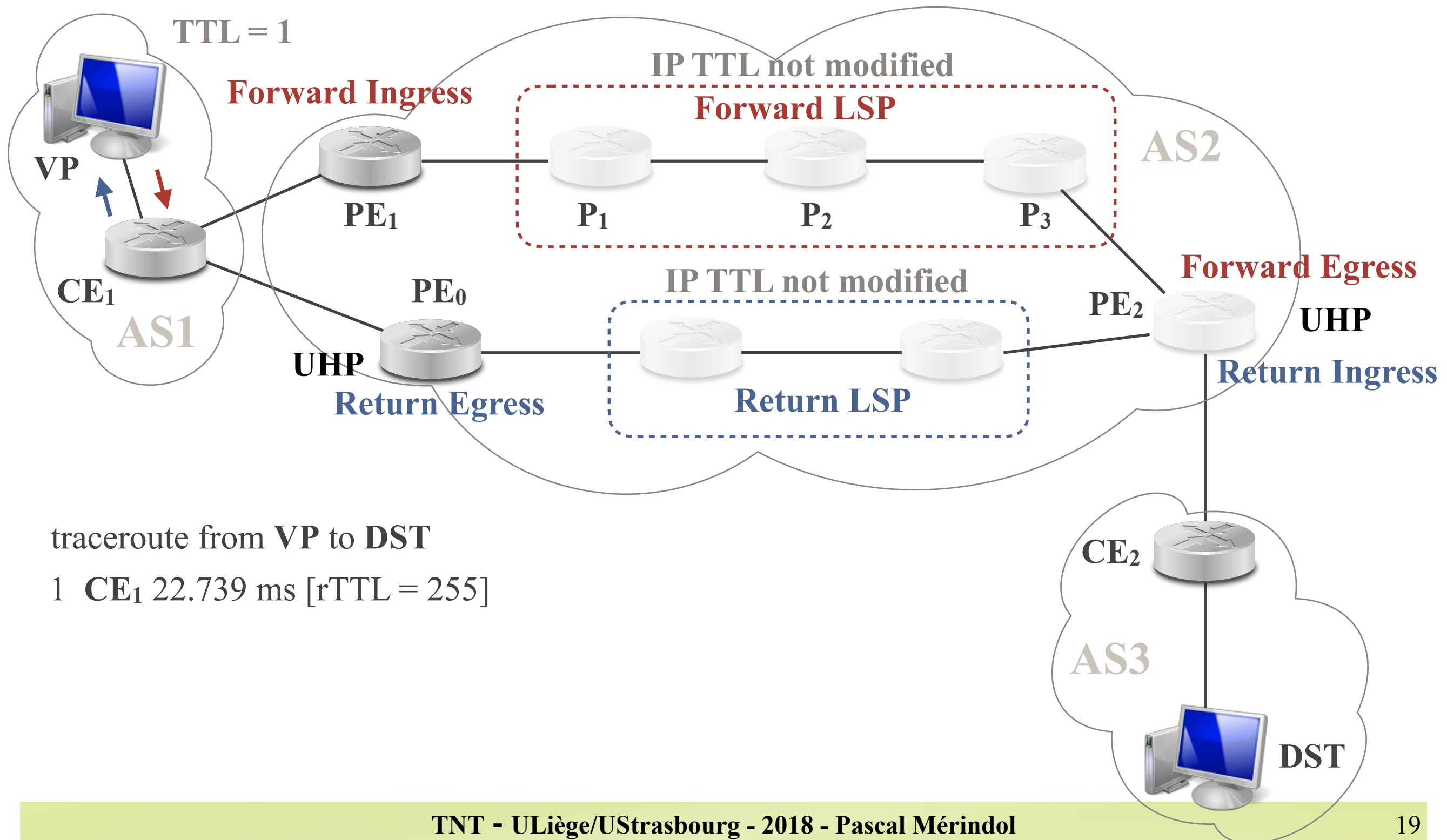
Invisible Tunnels (2)

- Trigger 1: Duplicate IP address



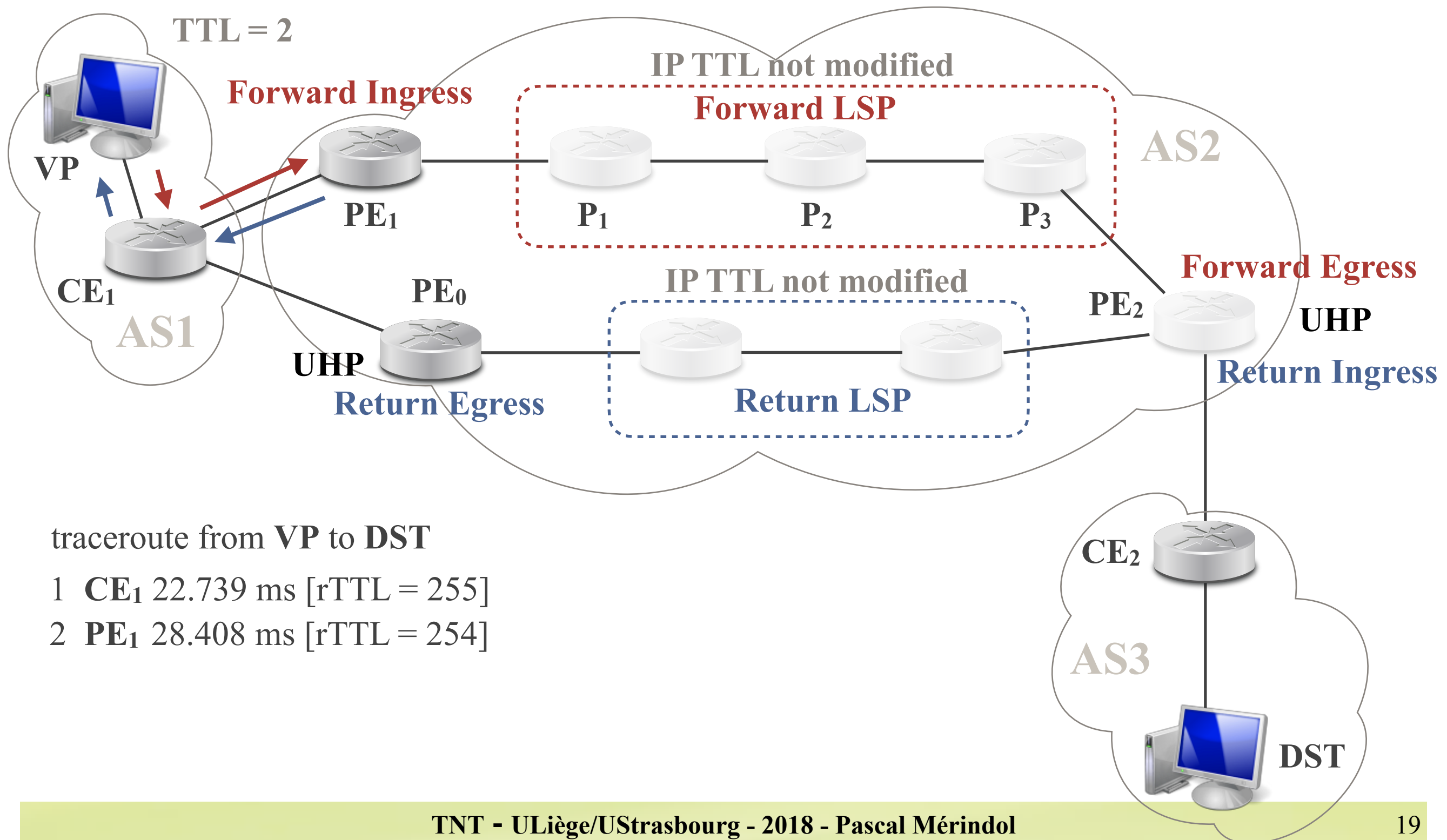
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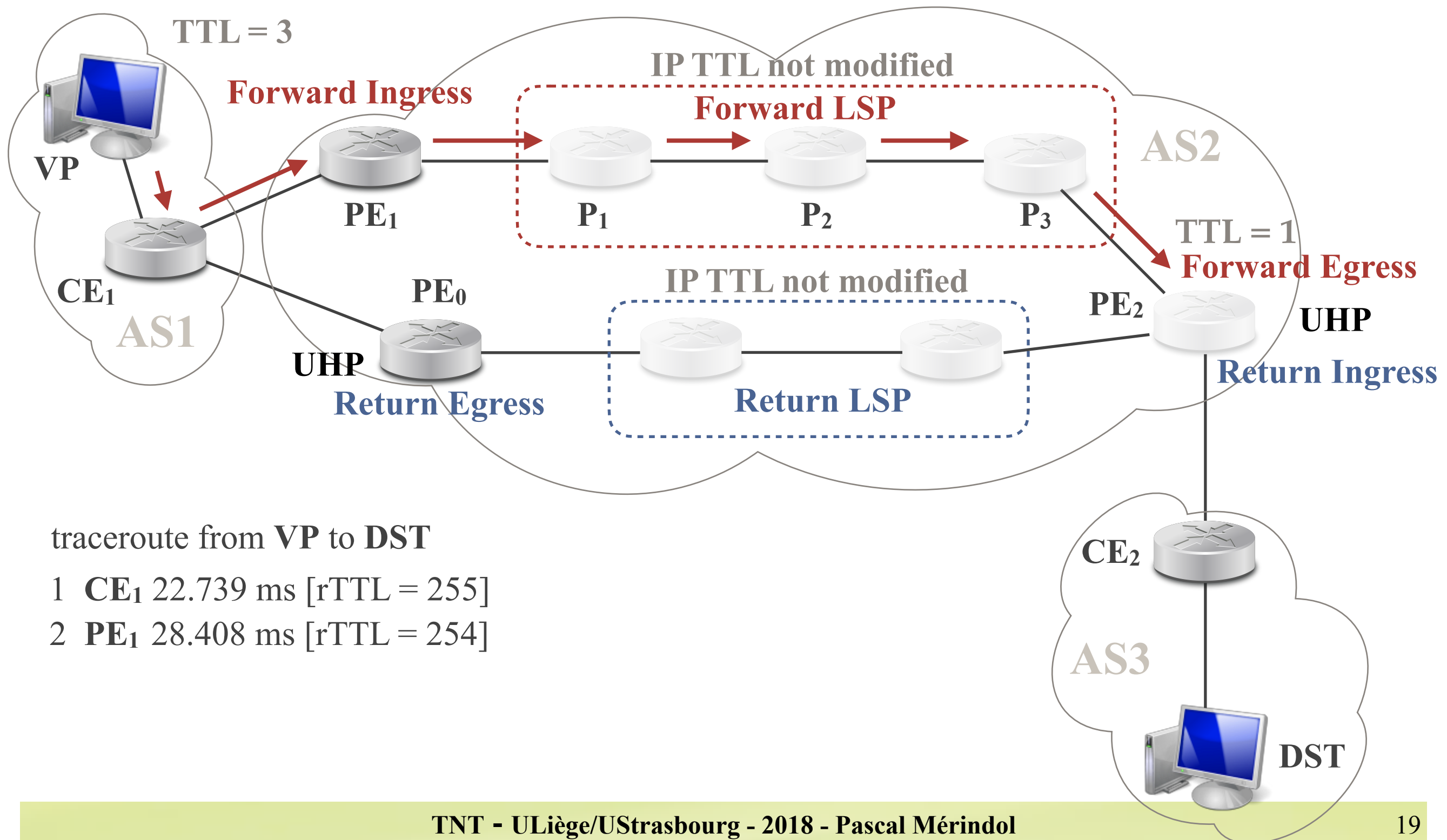
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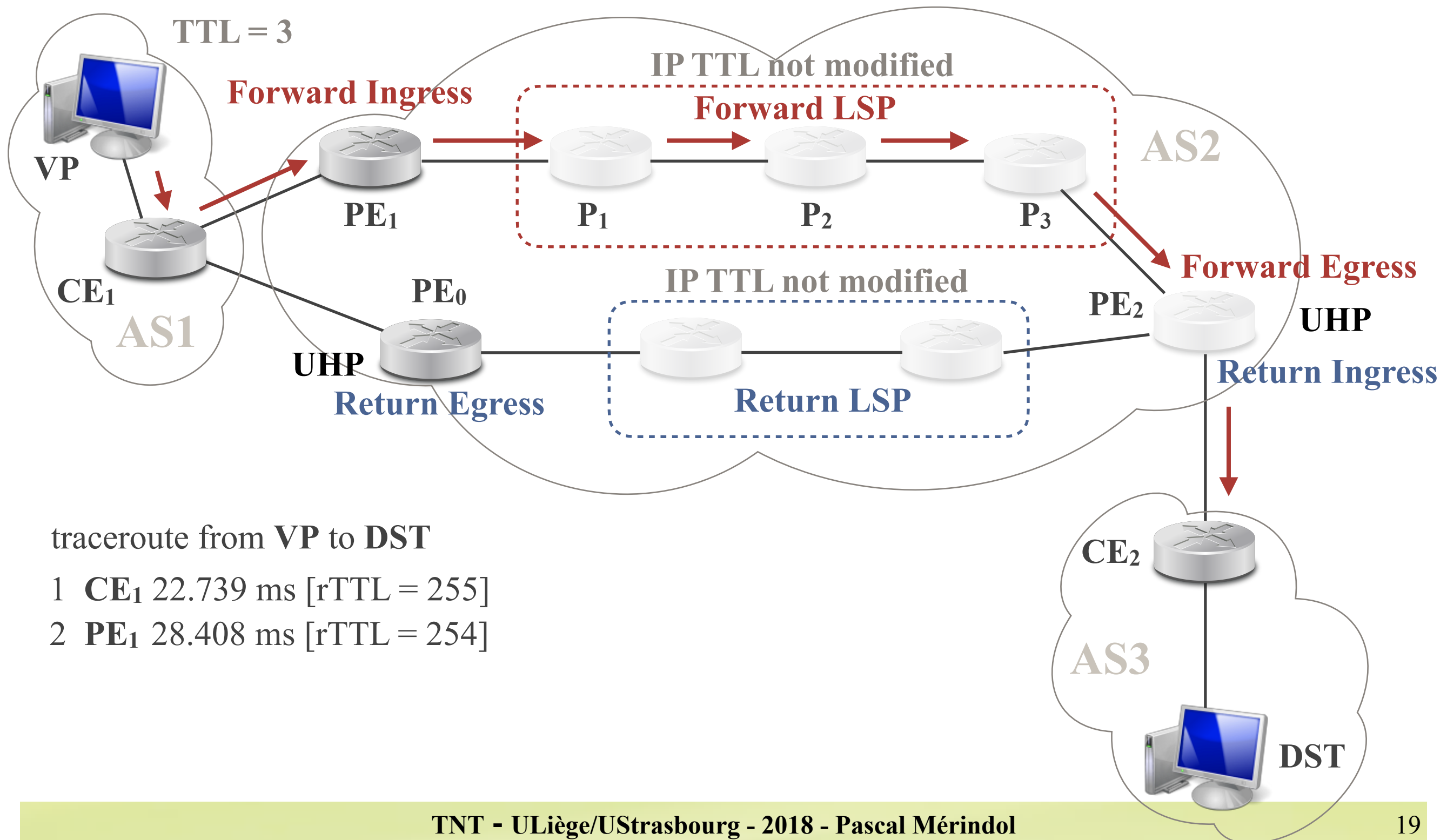
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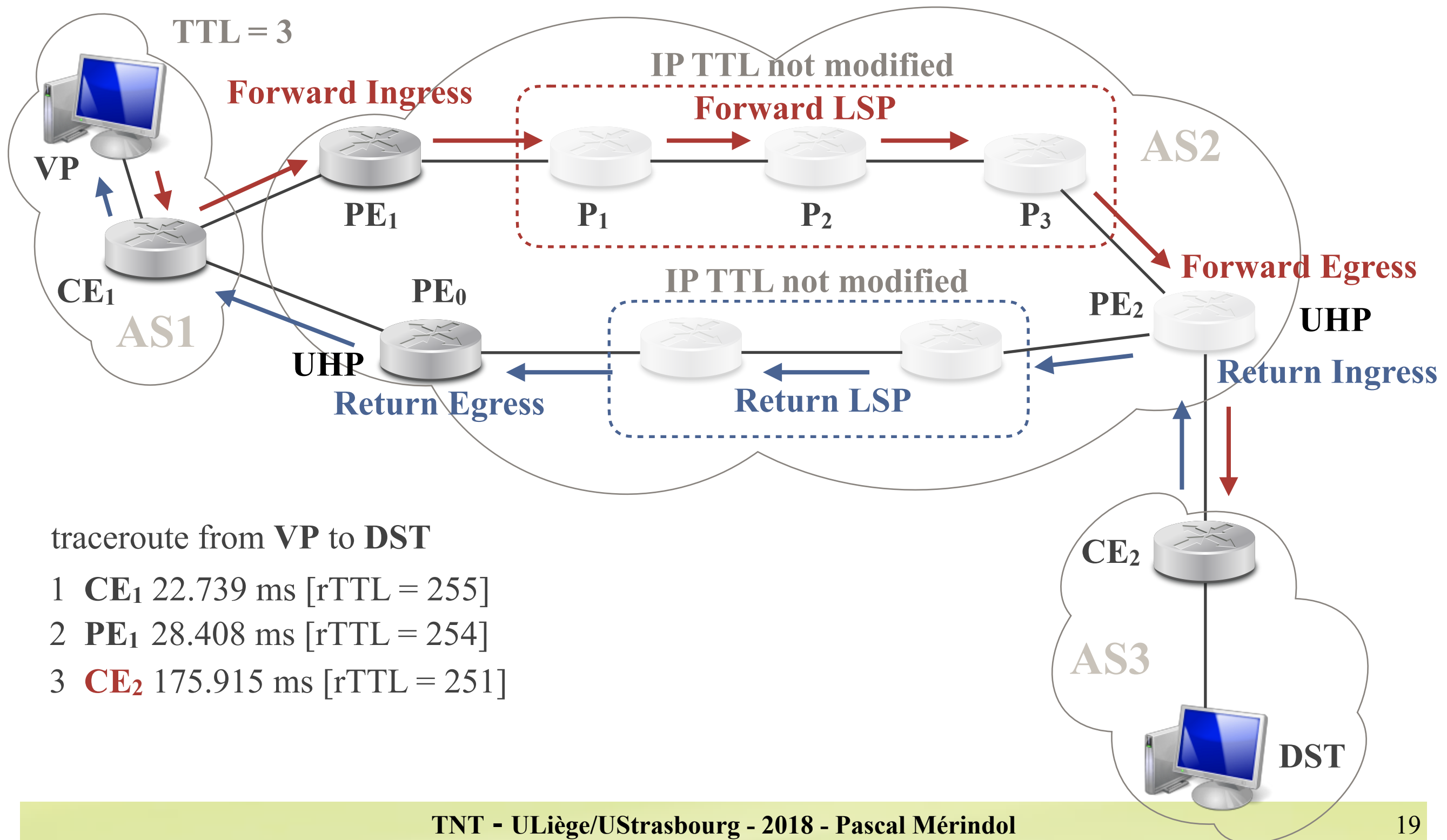
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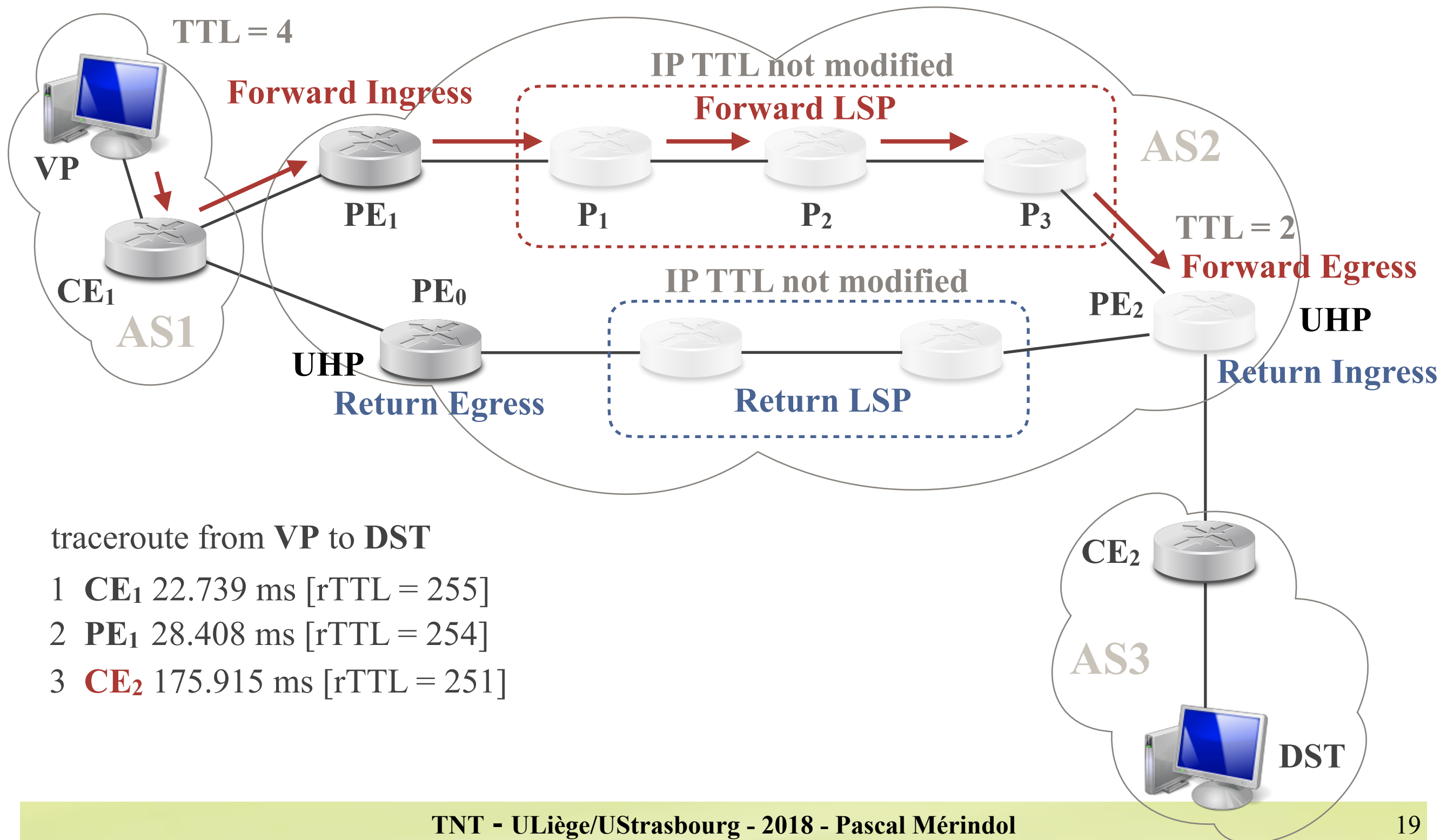
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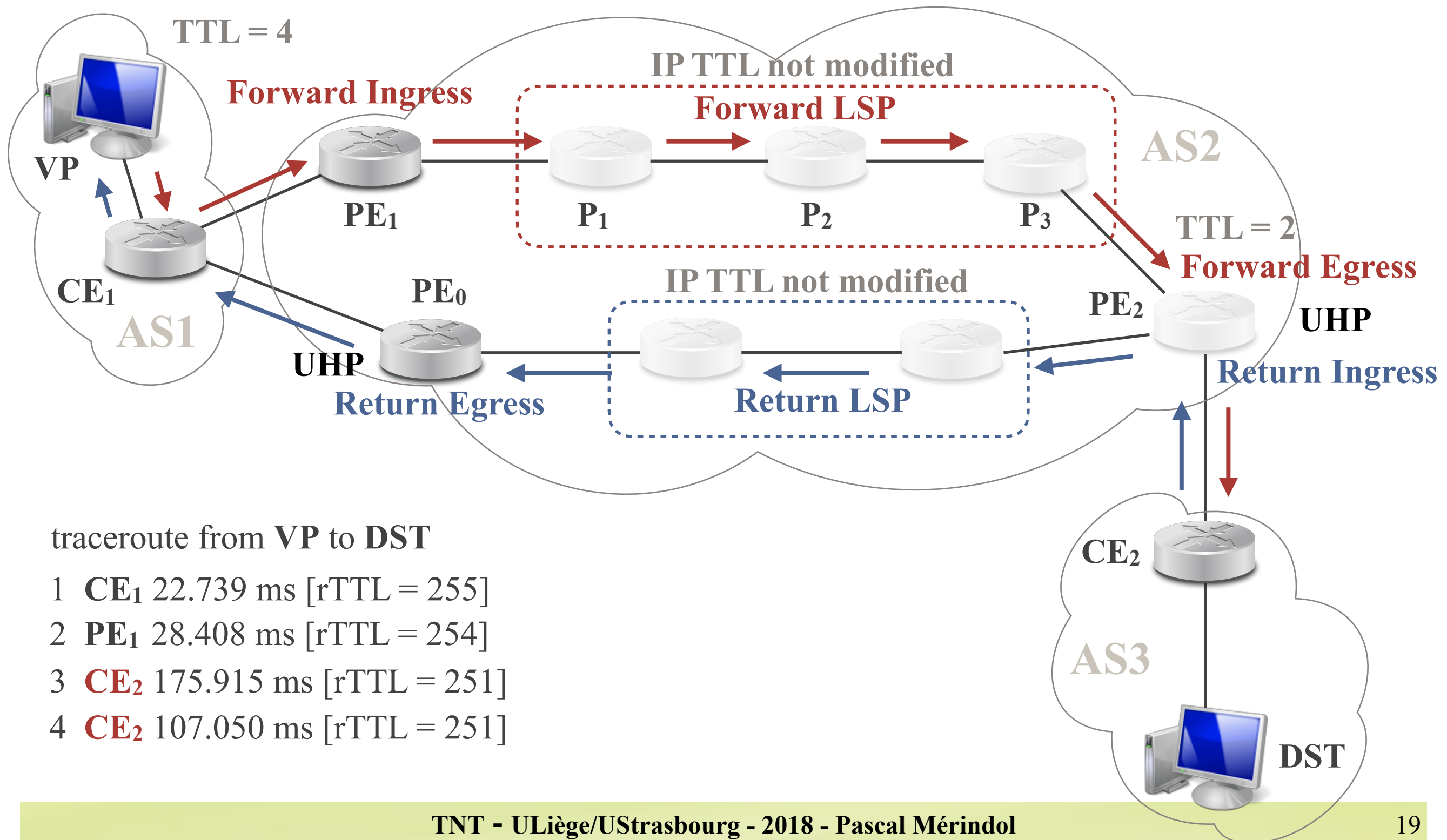
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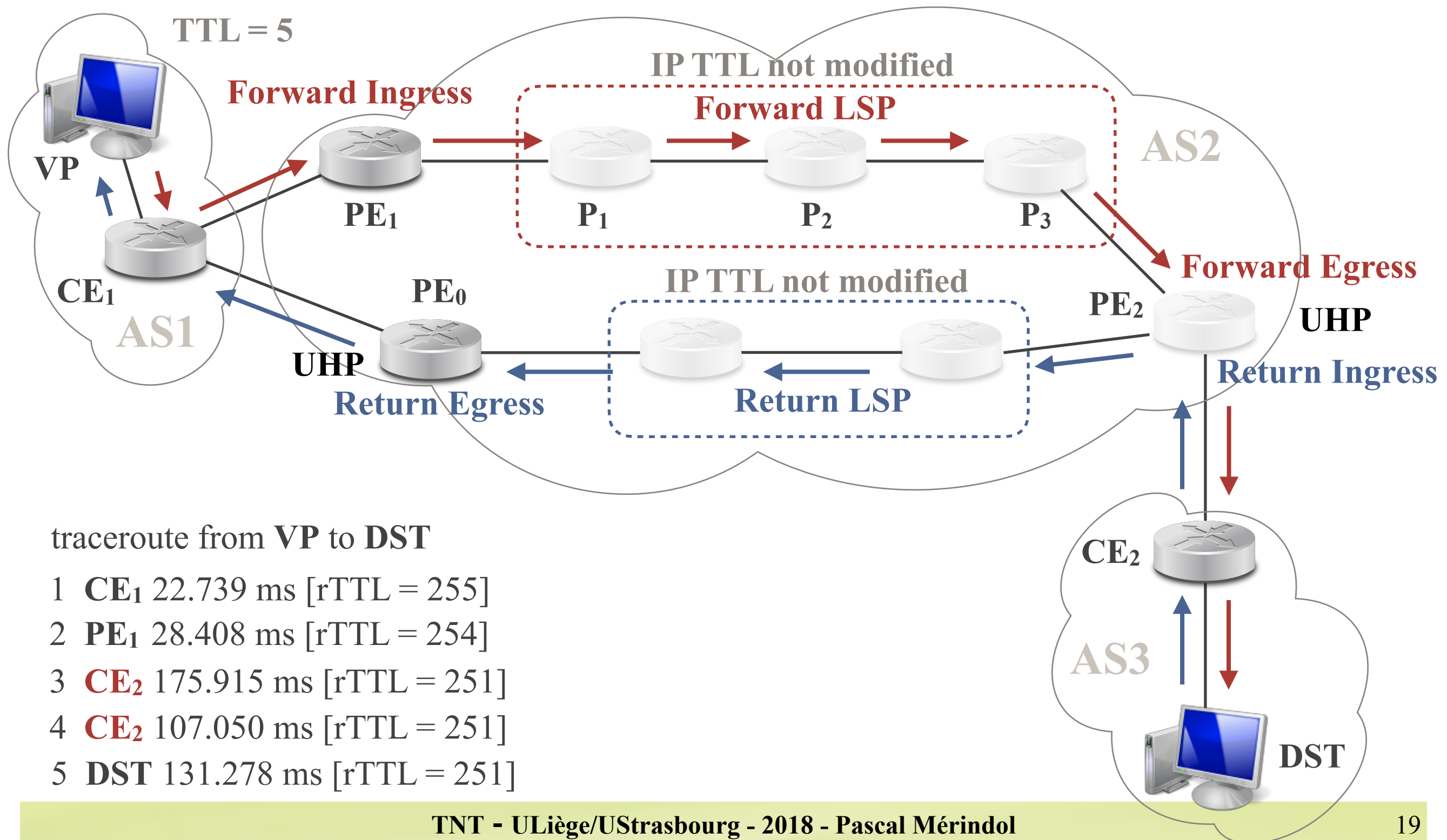
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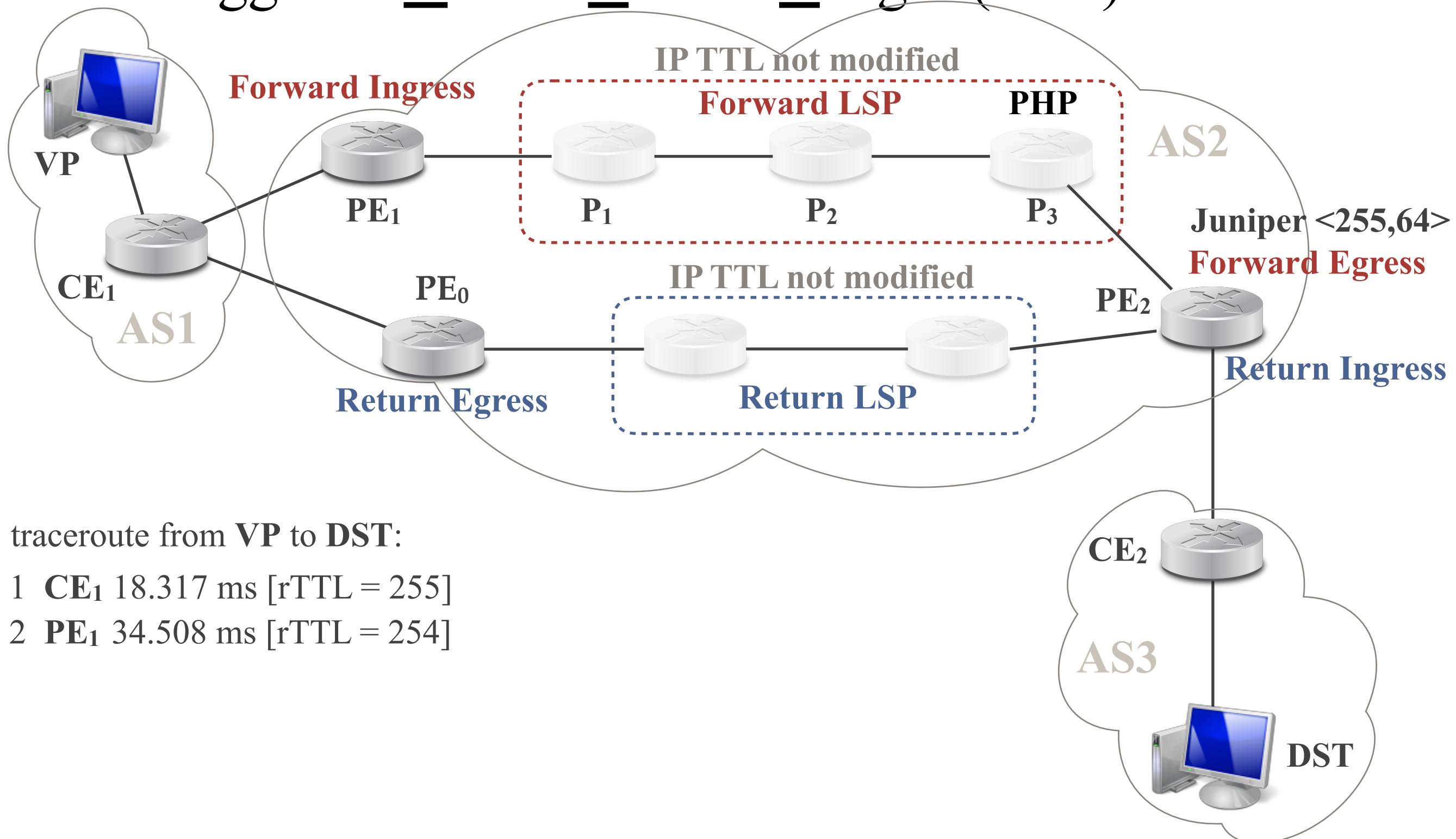
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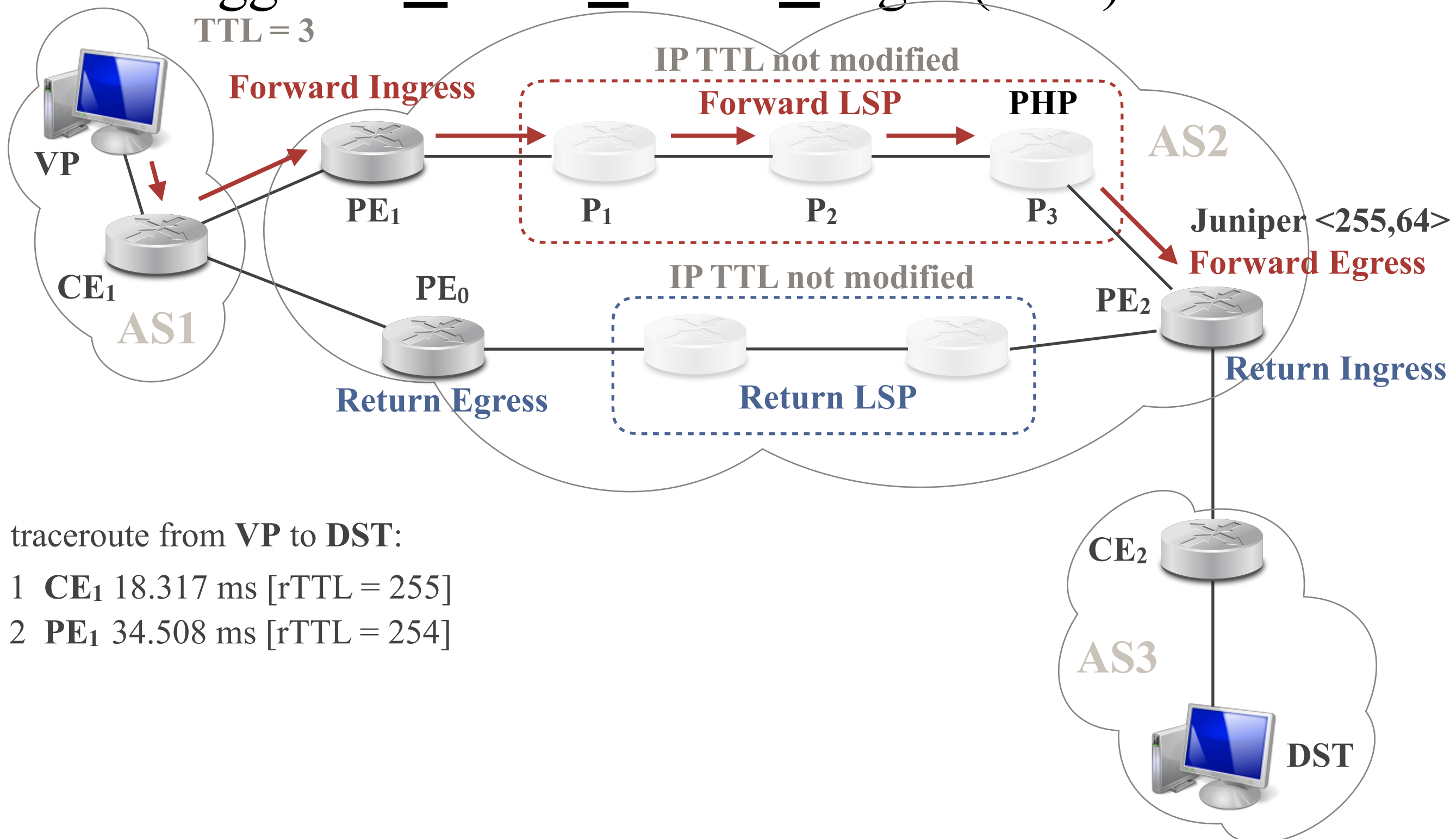
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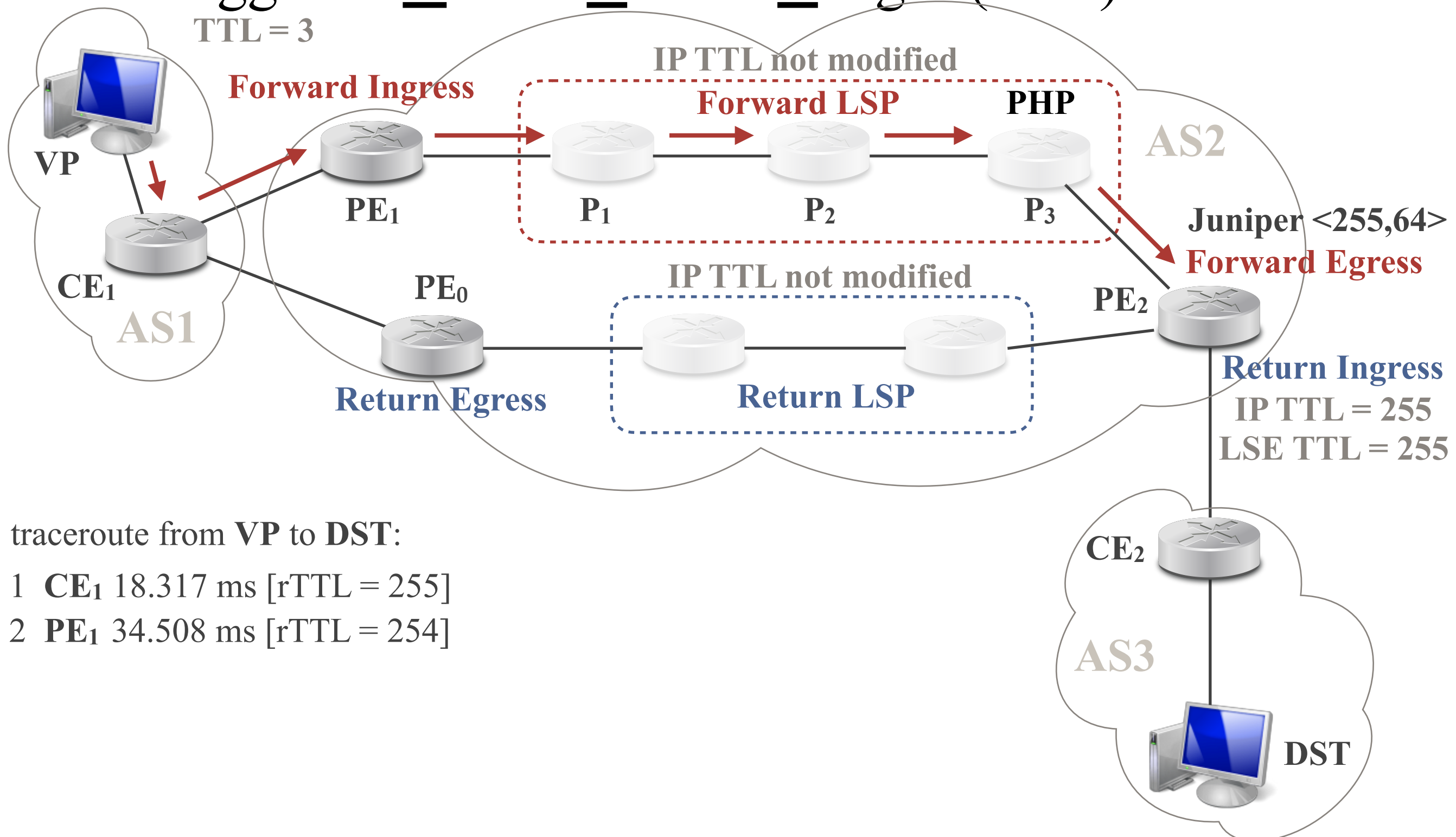
traceroute from **VP** to **DST**:

- 1 **CE₁** 18.317 ms [rTTL = 255]
- 2 **PE₁** 34.508 ms [rTTL = 254]

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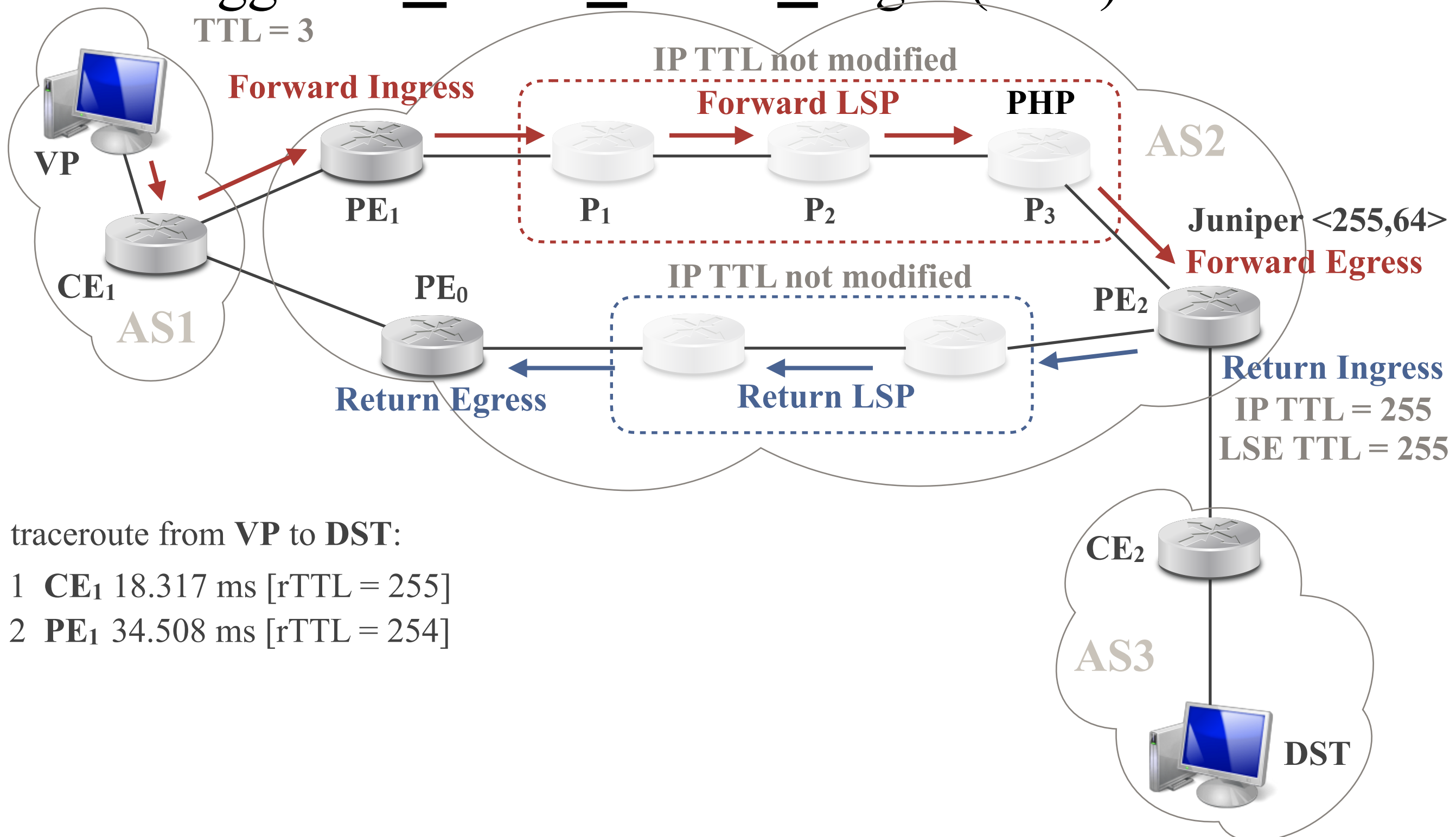
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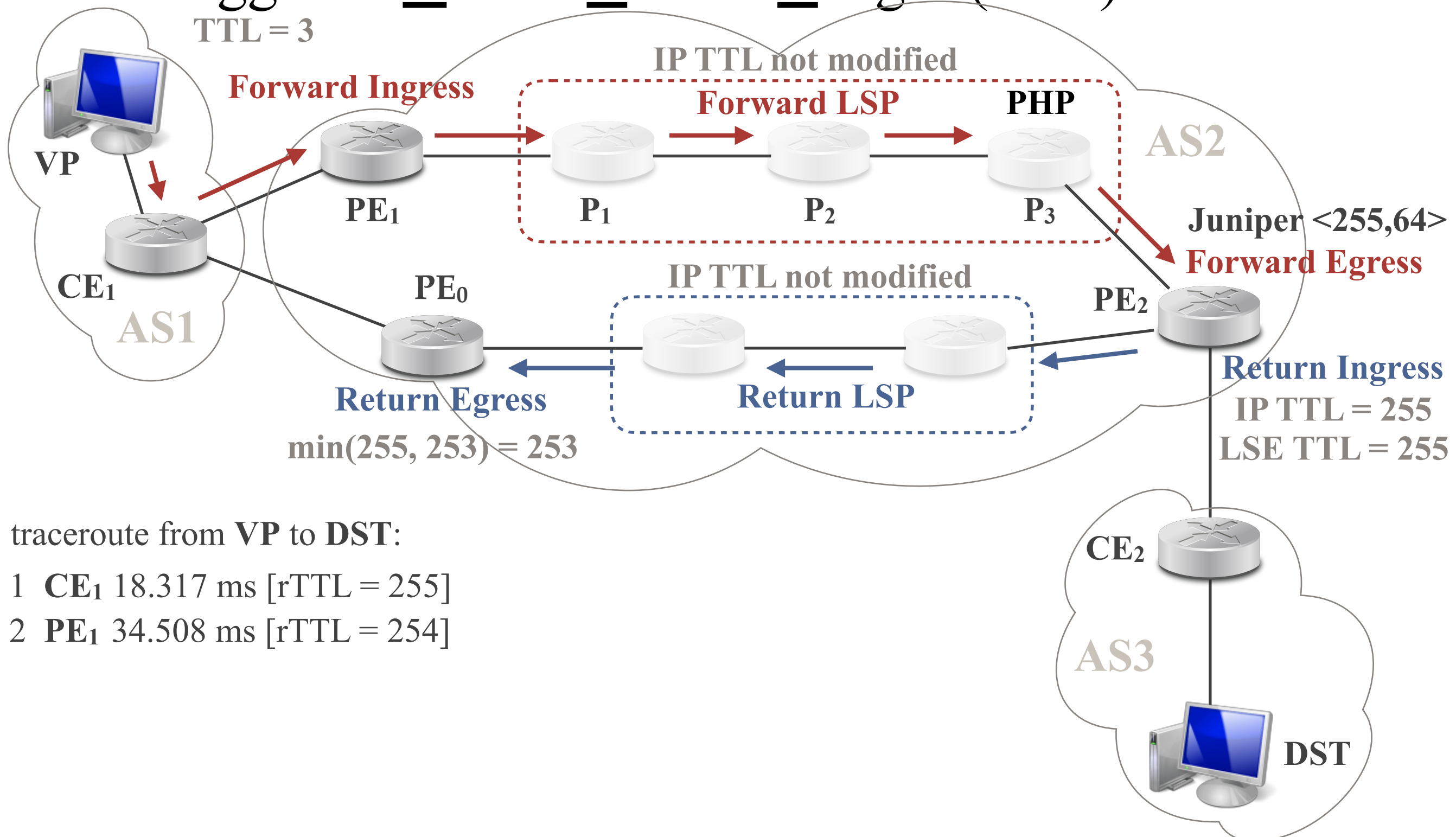
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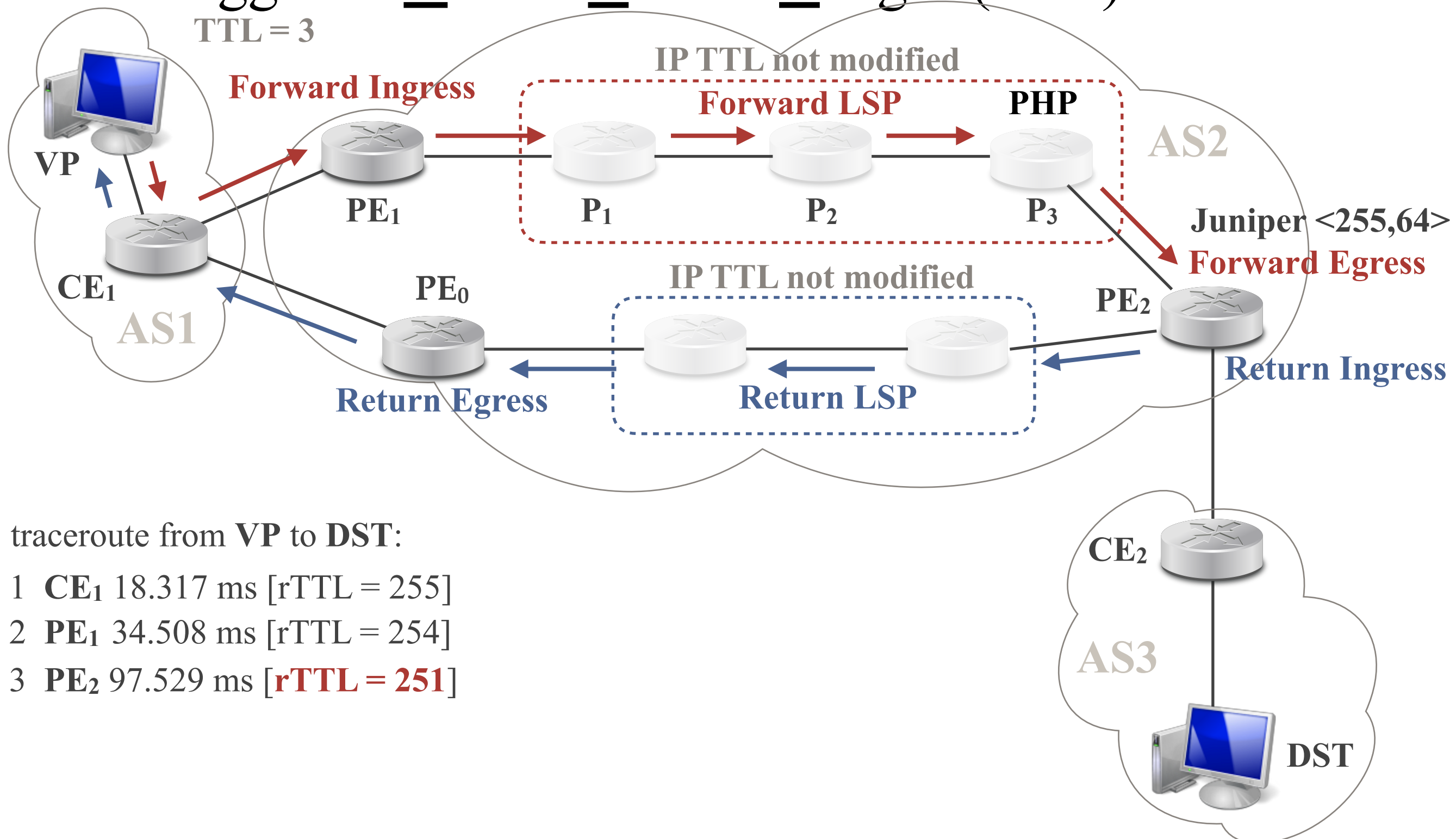
traceroute from **VP** to **DST**:

- 1 **CE₁** 18.317 ms [rTTL = 255]
- 2 **PE₁** 34.508 ms [rTTL = 254]

Invisible Tunnels (3)

- Trigger 2: Return Tunnel Length (RTL)

TTL = 3

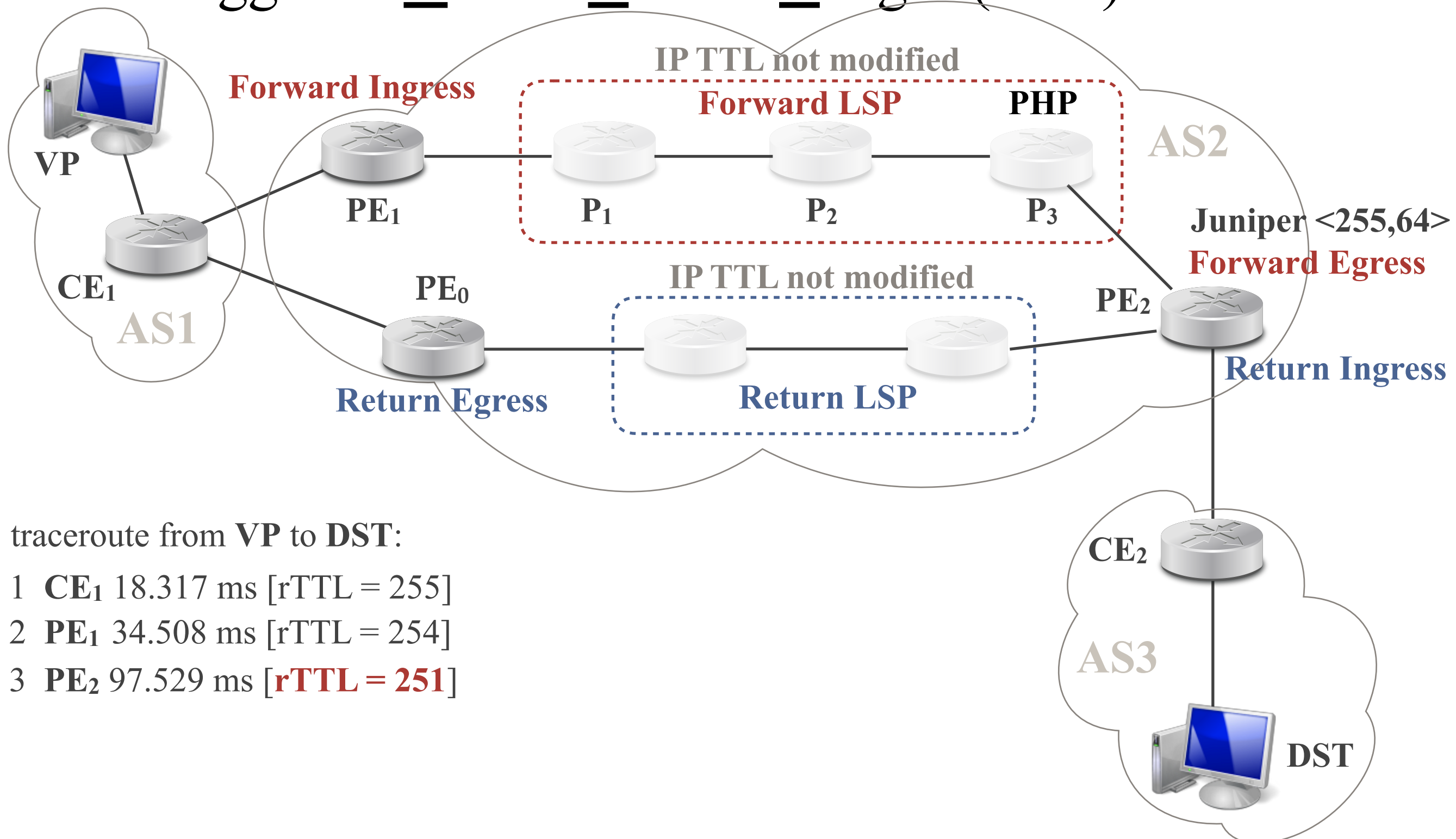


traceroute from **VP** to **DST**:

- 1 **CE₁** 18.317 ms [rTTL = 255]
- 2 **PE₁** 34.508 ms [rTTL = 254]
- 3 **PE₂** 97.529 ms [**rTTL = 251**]

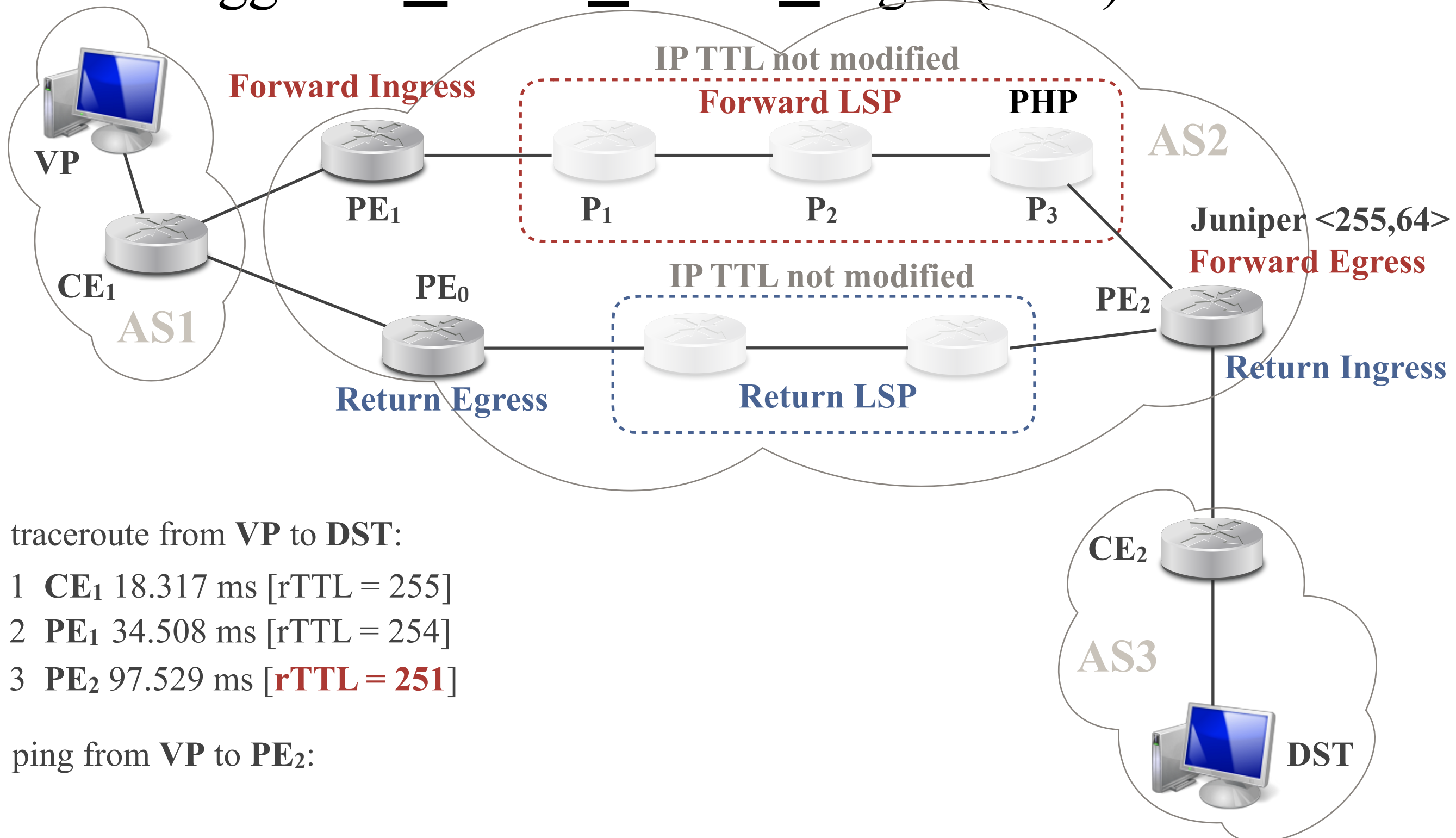
Invisible Tunnels (3)

- Trigger 2: Return Tunnel Length (RTL)



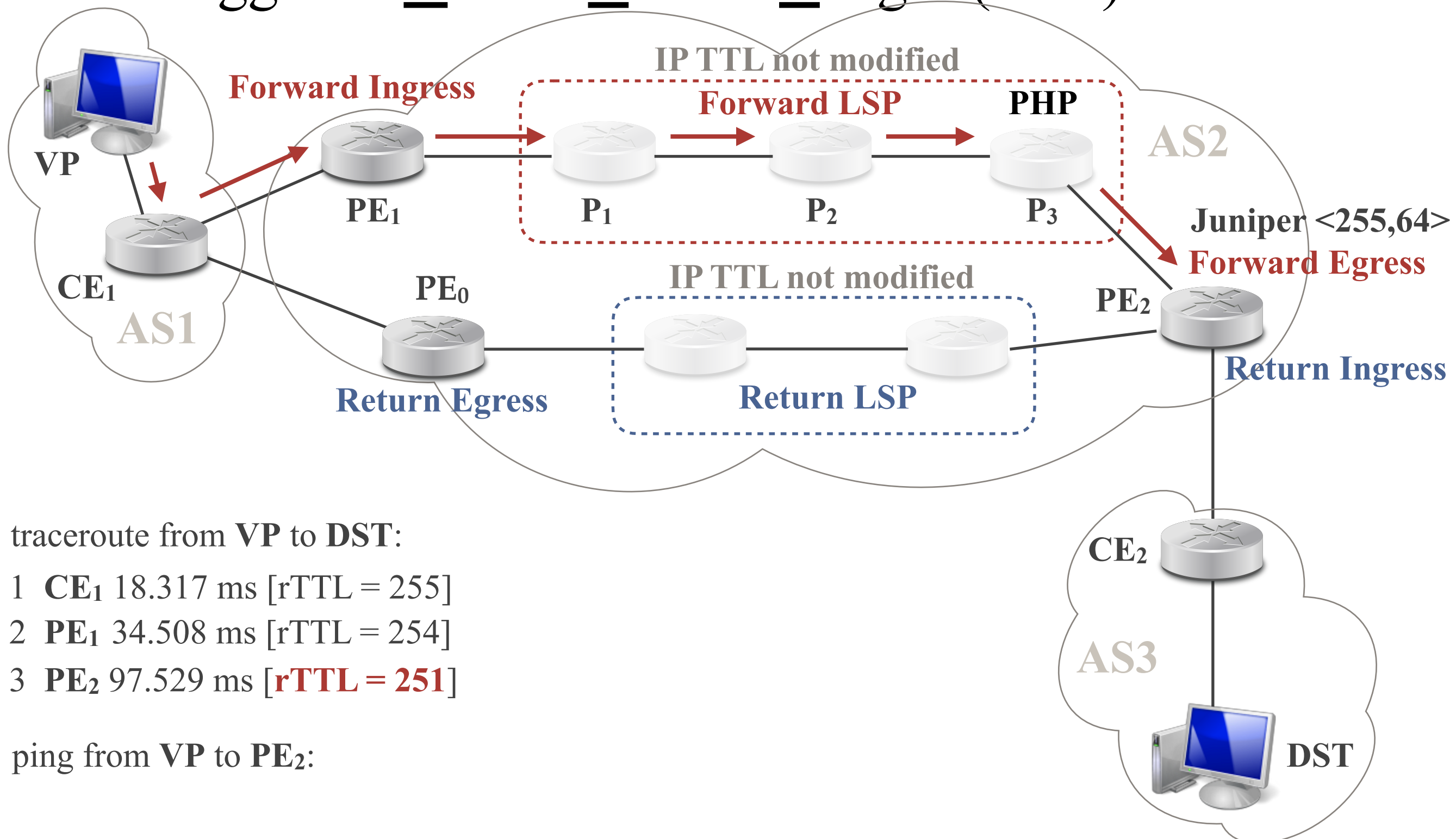
Invisible Tunnels (3)

- Trigger 2: Return Tunnel Length (RTL)



Invisible Tunnels (3)

- Trigger 2: Return Tunnel Length (RTL)



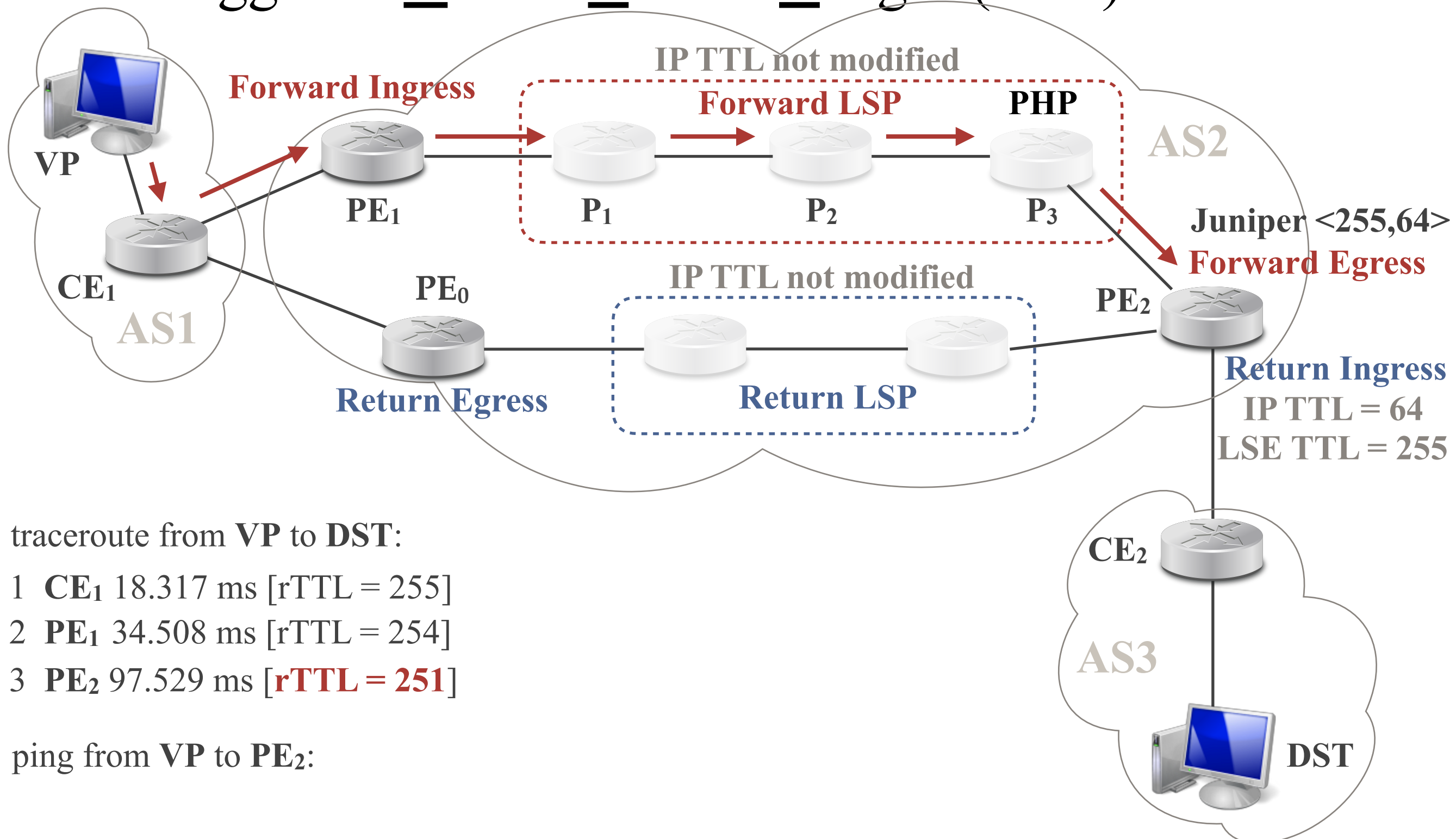
traceroute from **VP** to **DST**:

- 1 **CE₁** 18.317 ms [rTTL = 255]
- 2 **PE₁** 34.508 ms [rTTL = 254]
- 3 **PE₂** 97.529 ms [**rTTL = 251**]

ping from **VP** to **PE₂**:

Invisible Tunnels (3)

- Trigger 2: Return Tunnel Length (RTL)



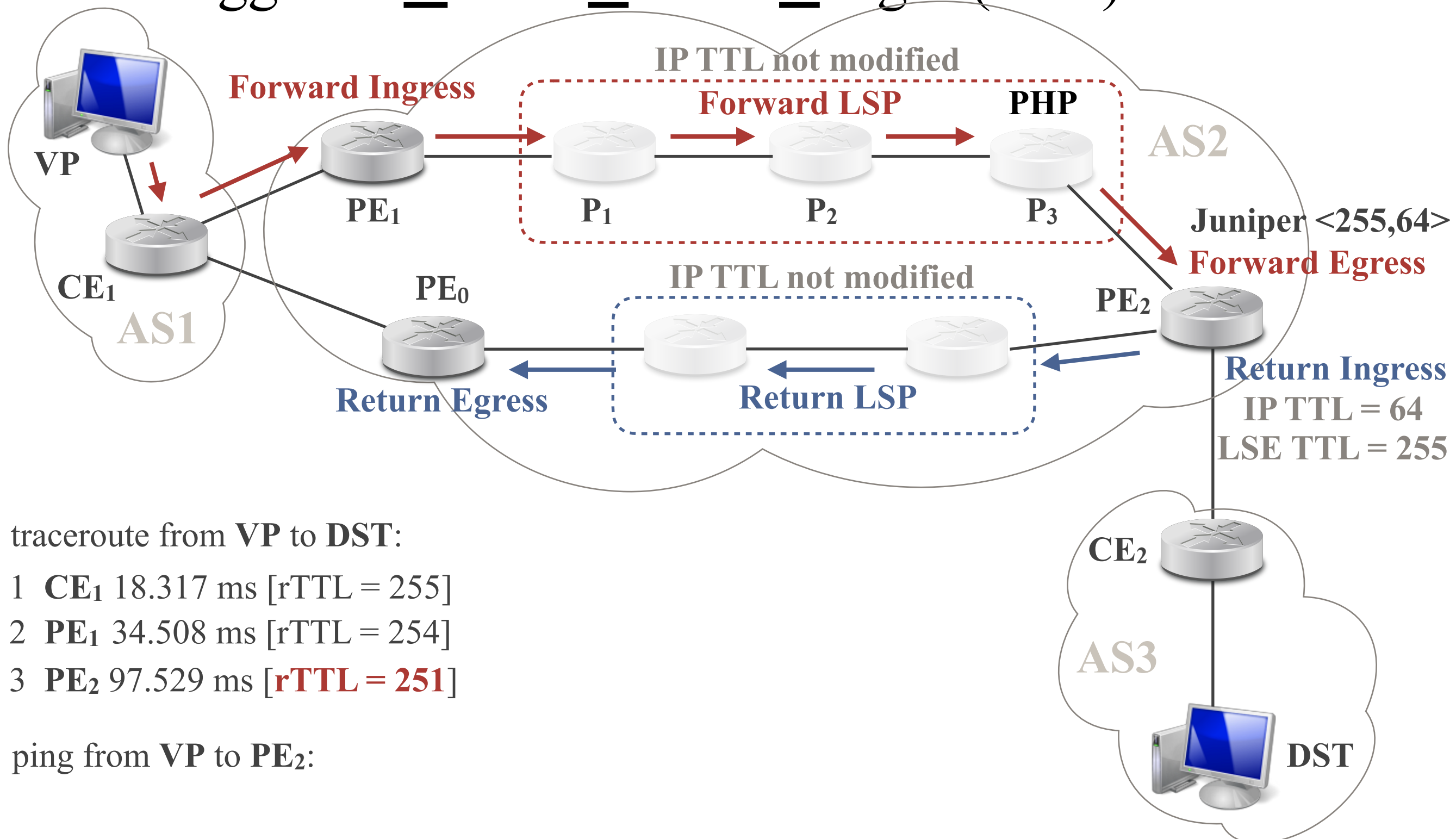
traceroute from **VP** to **DST**:

- 1 **CE₁** 18.317 ms [rTTL = 255]
- 2 **PE₁** 34.508 ms [rTTL = 254]
- 3 **PE₂** 97.529 ms [**rTTL = 251**]

ping from **VP** to **PE₂**:

Invisible Tunnels (3)

- Trigger 2: Return Tunnel Length (RTL)



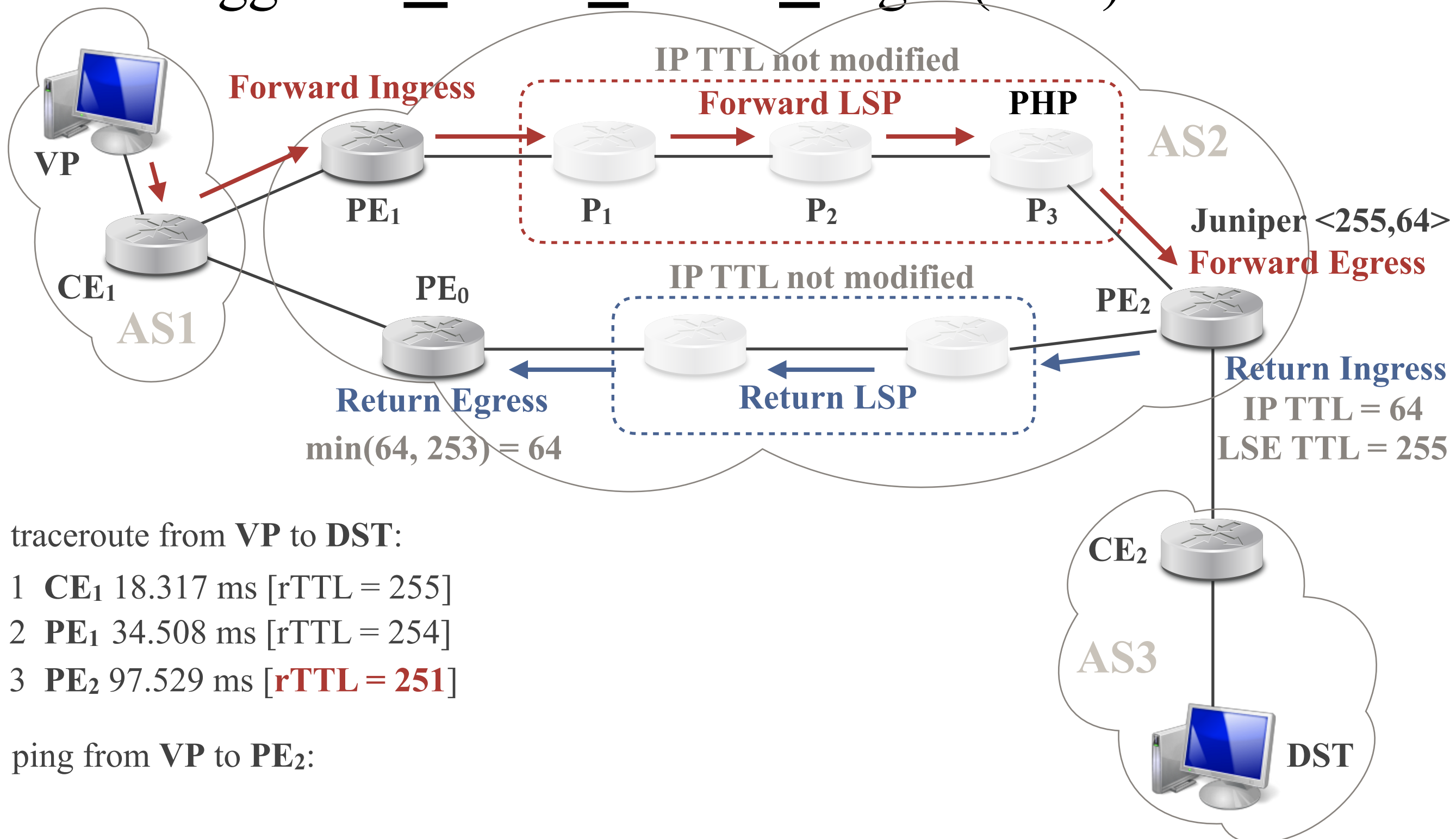
traceroute from **VP** to **DST**:

- 1 **CE₁** 18.317 ms [rTTL = 255]
- 2 **PE₁** 34.508 ms [rTTL = 254]
- 3 **PE₂** 97.529 ms [**rTTL = 251**]

ping from **VP** to **PE₂**:

Invisible Tunnels (3)

- Trigger 2: Return Tunnel Length (RTL)



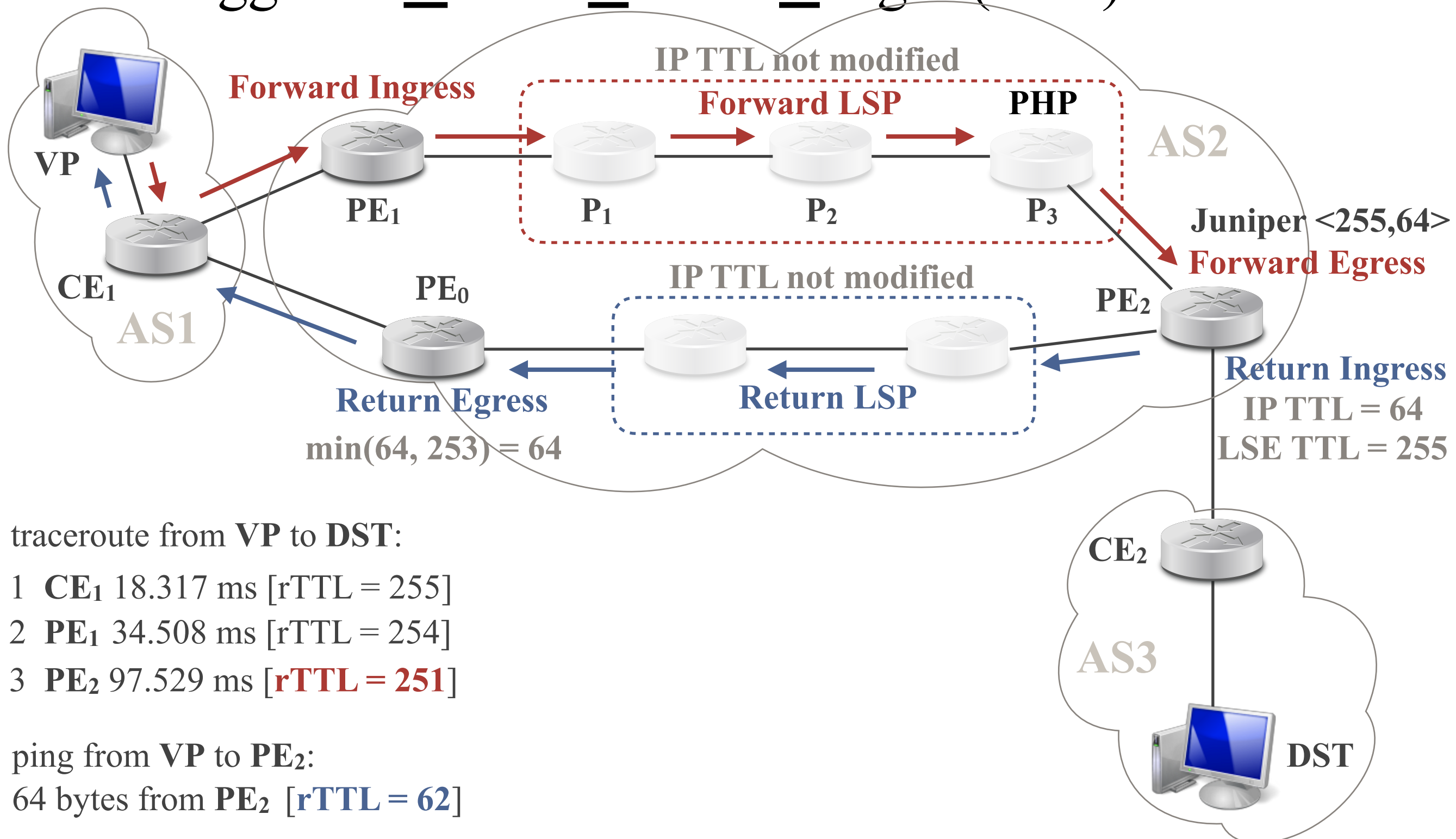
traceroute from **VP** to **DST**:

- 1 **CE₁** 18.317 ms [rTTL = 255]
- 2 **PE₁** 34.508 ms [rTTL = 254]
- 3 **PE₂** 97.529 ms [**rTTL = 251**]

ping from **VP** to **PE₂**:

Invisible Tunnels (3)

- Trigger 2: Return Tunnel Length (RTL)



traceroute from **VP** to **DST**:

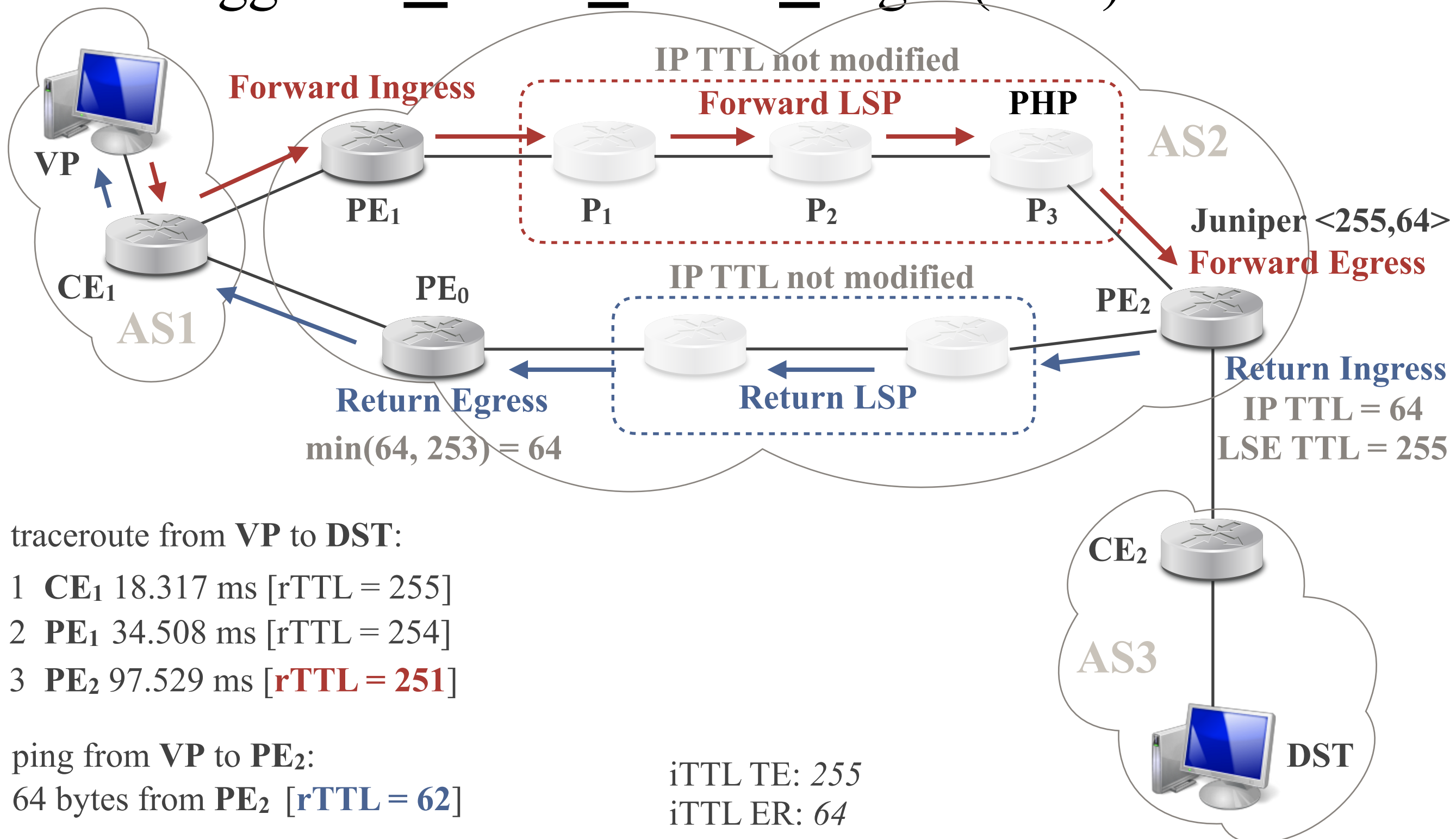
- 1 **CE₁** 18.317 ms [rTTL = 255]
- 2 **PE₁** 34.508 ms [rTTL = 254]
- 3 **PE₂** 97.529 ms [**rTTL = 251**]

ping from **VP** to **PE₂**:

64 bytes from **PE₂** [**rTTL = 62**]

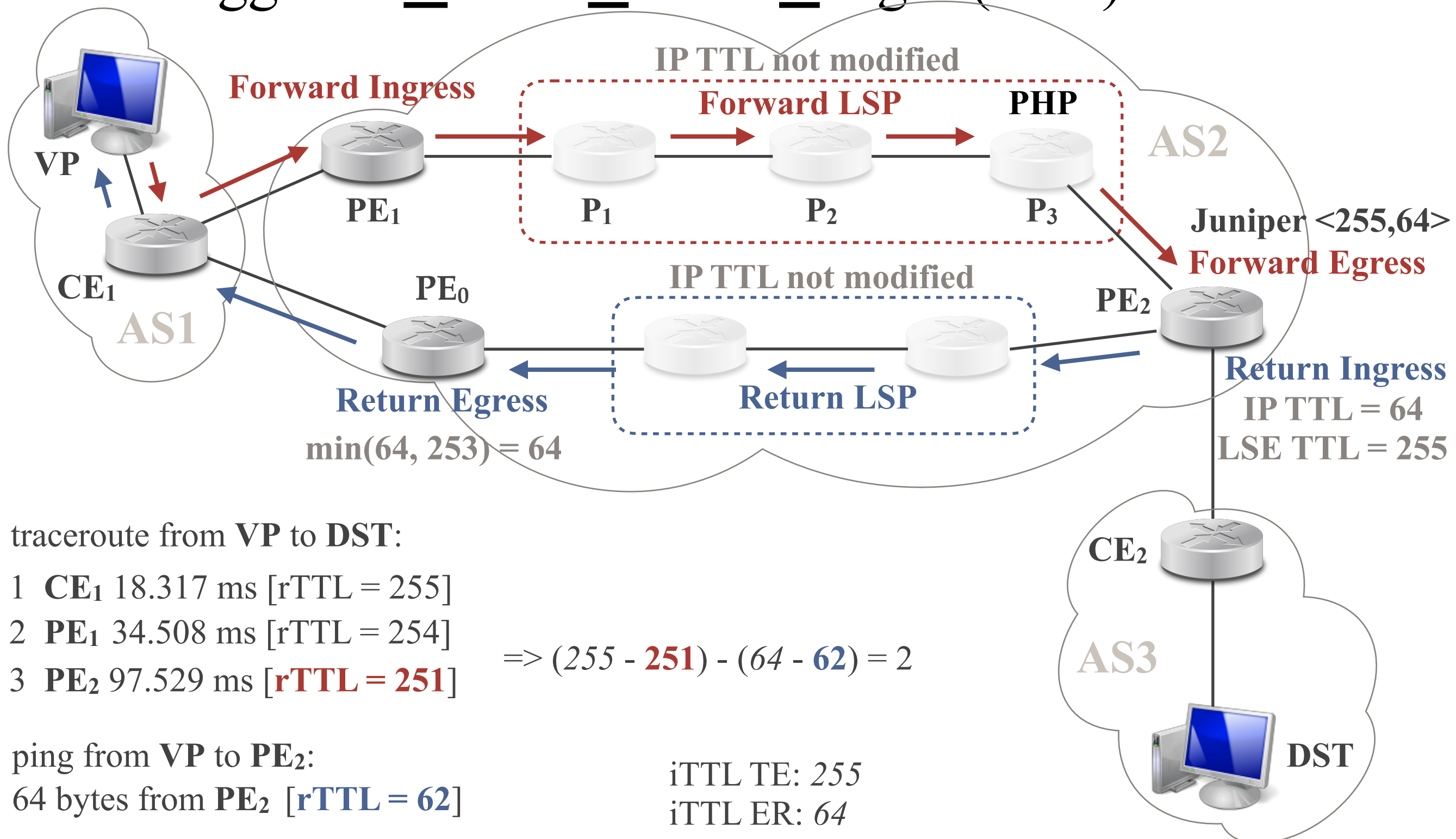
Invisible Tunnels (3)

- Trigger 2: Return Tunnel Length (RTL)



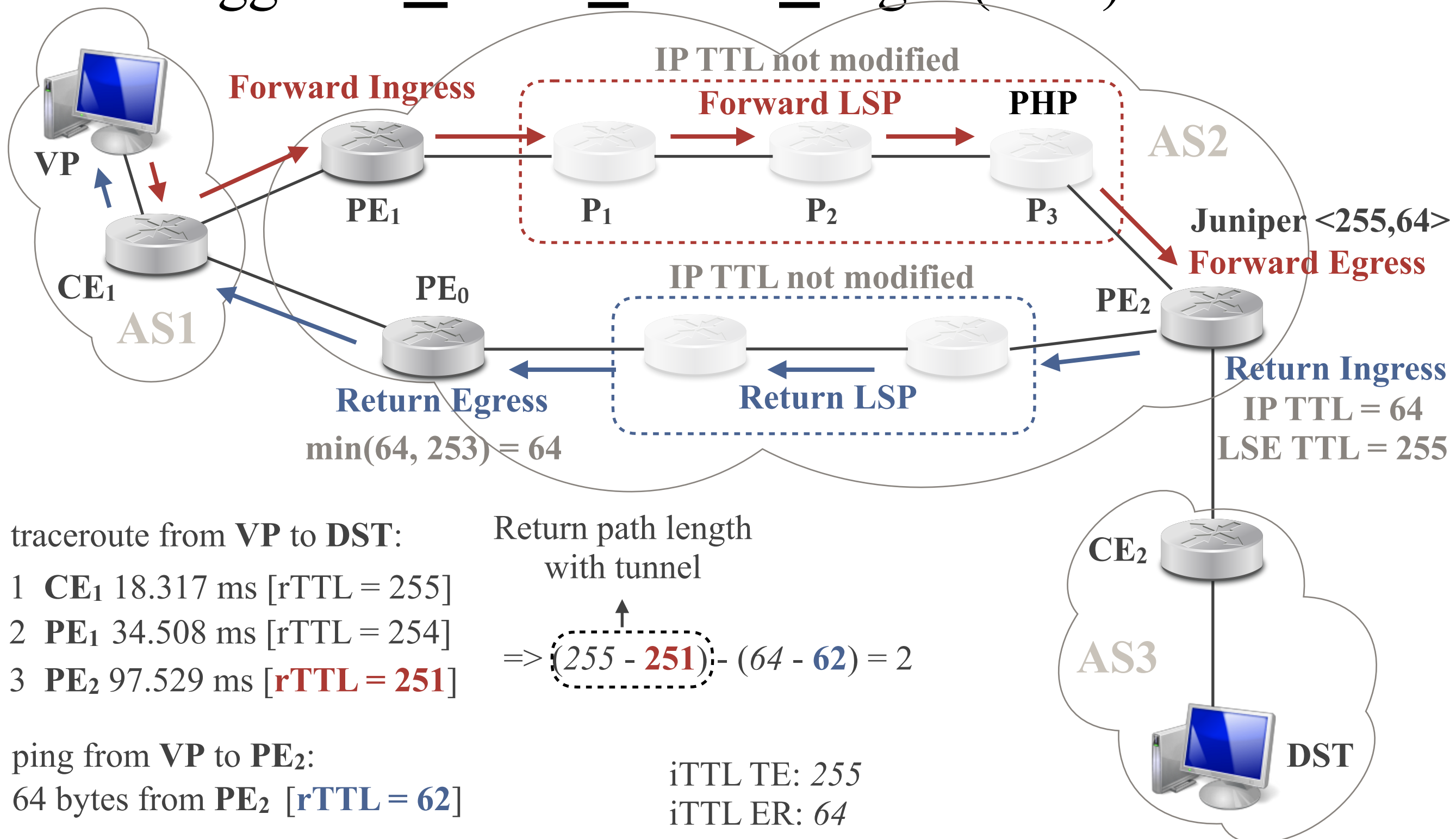
Invisible Tunnels (3)

- Trigger 2: Return Tunnel Length (RTL)



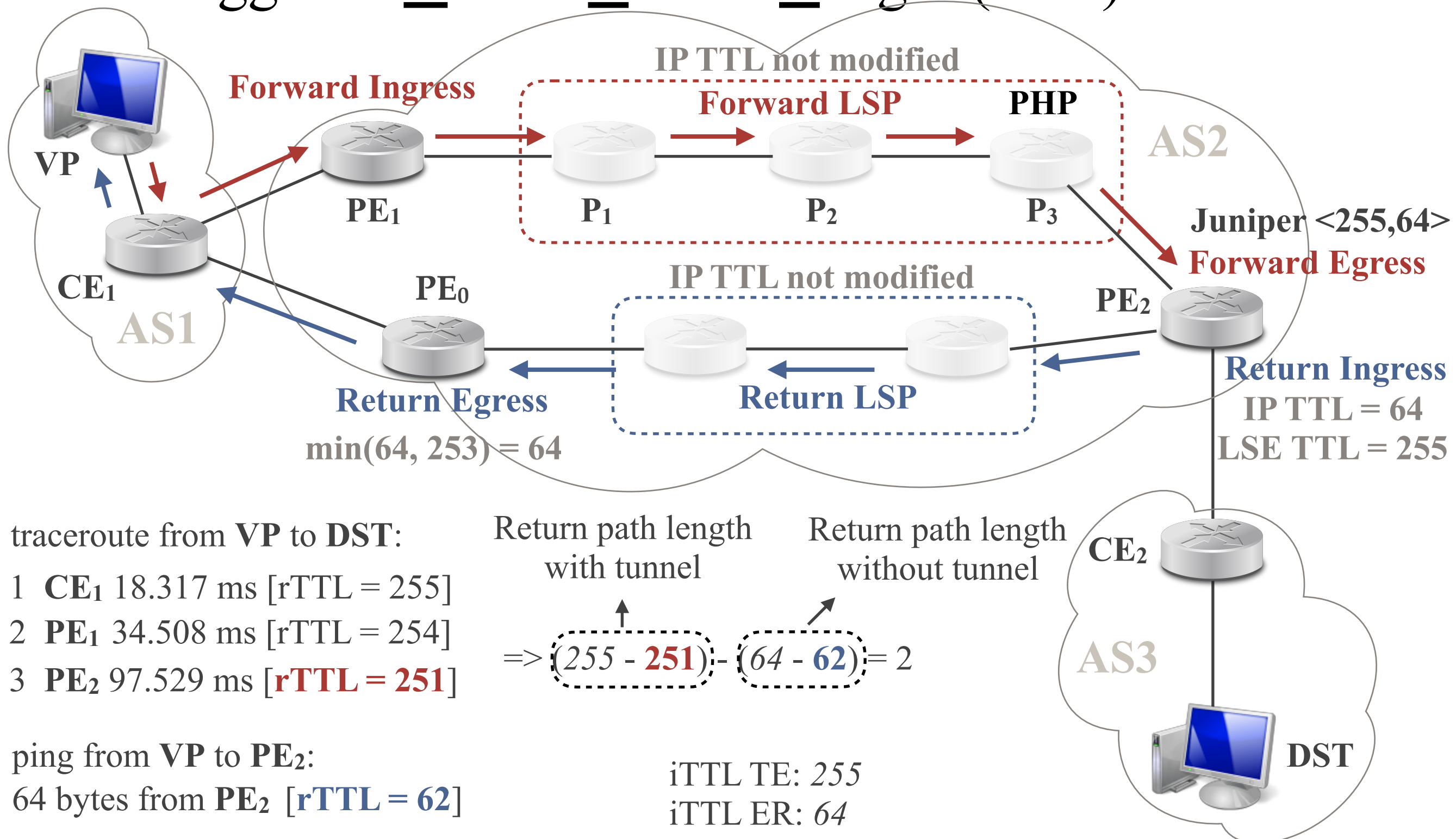
Invisible Tunnels (3)

- Trigger 2: Return Tunnel Length (RTL)



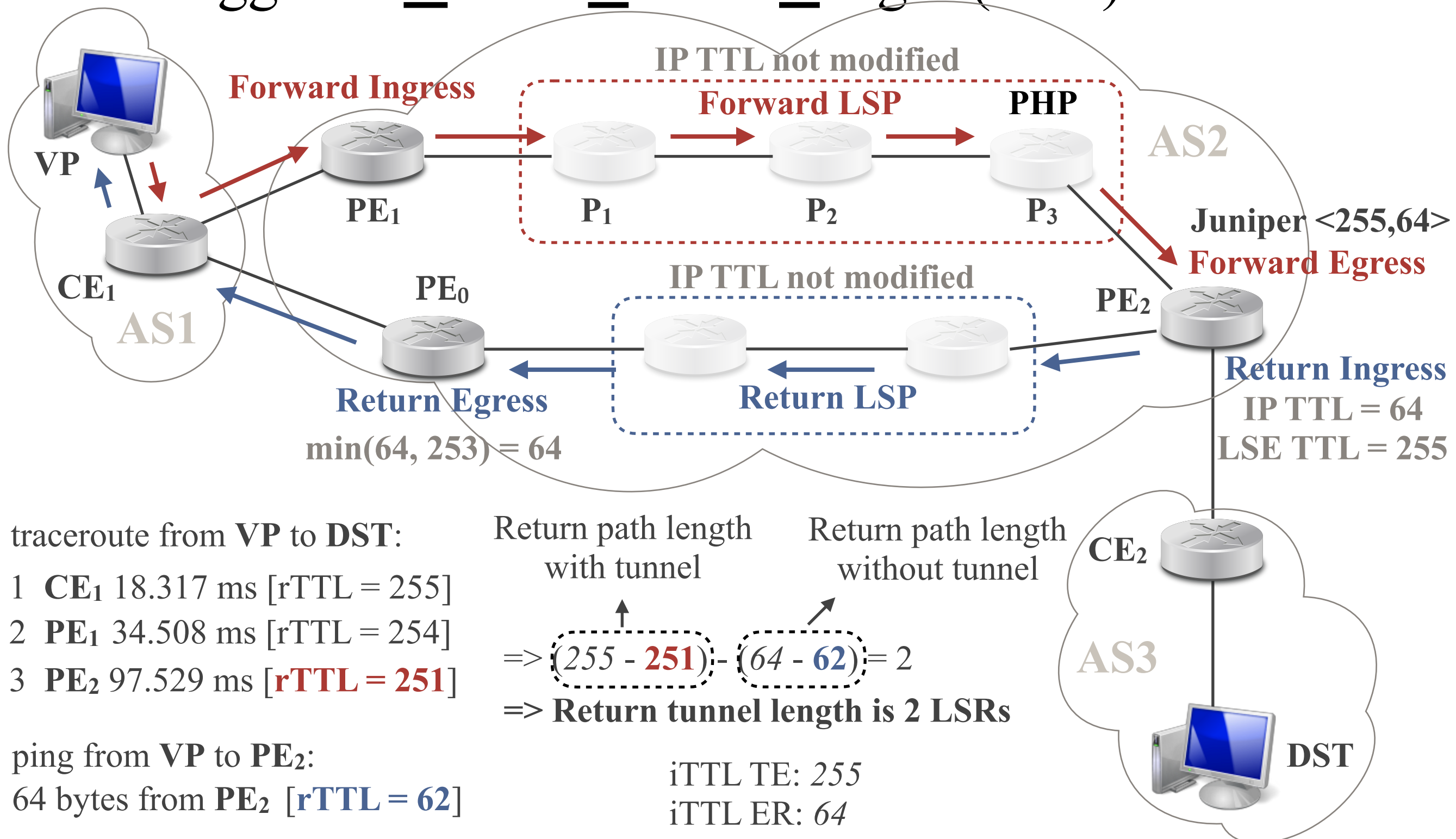
Invisible Tunnels (3)

- Trigger 2: Return Tunnel Length (RTL)



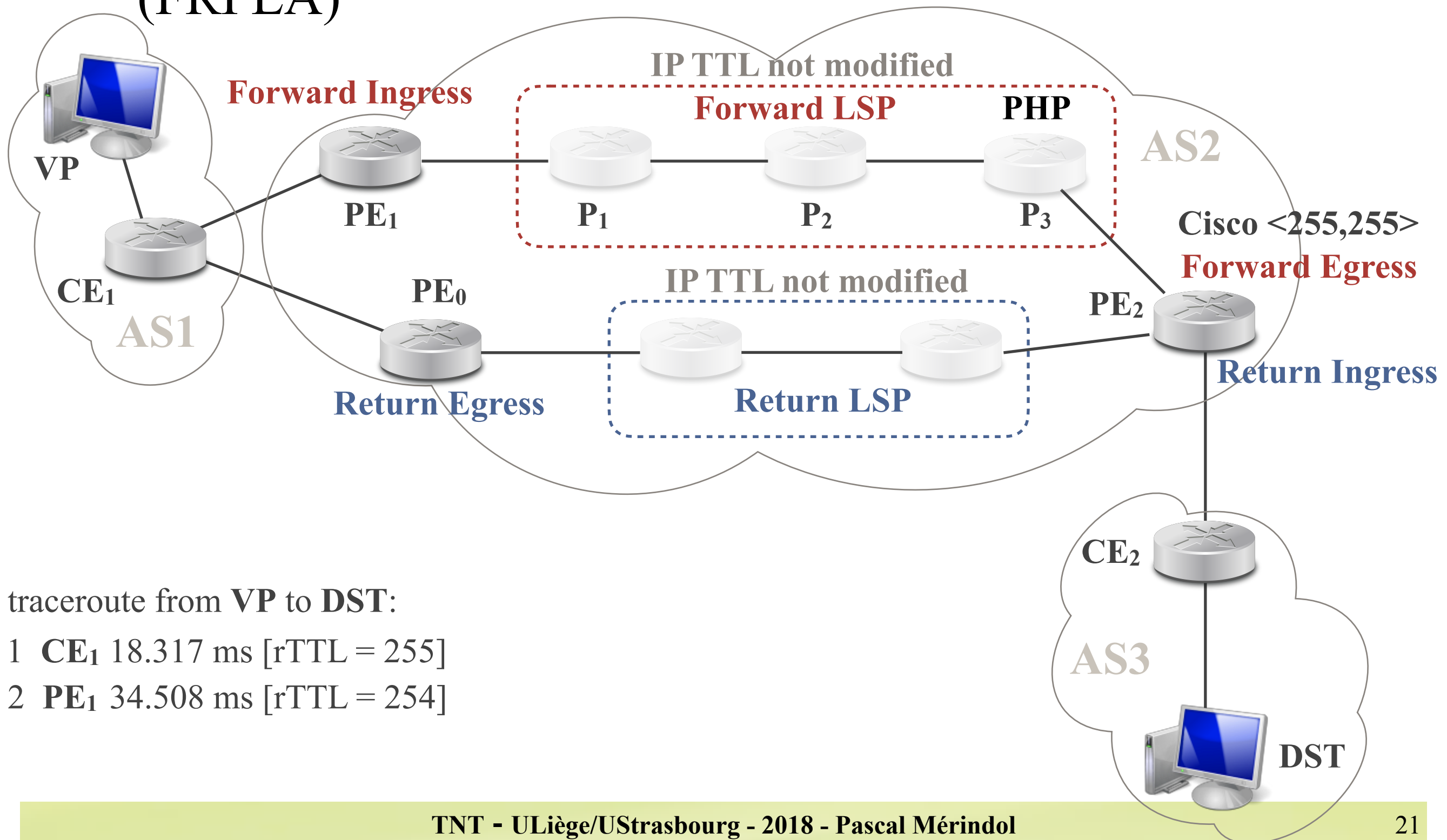
Invisible Tunnels (3)

- Trigger 2: Return Tunnel Length (RTL)



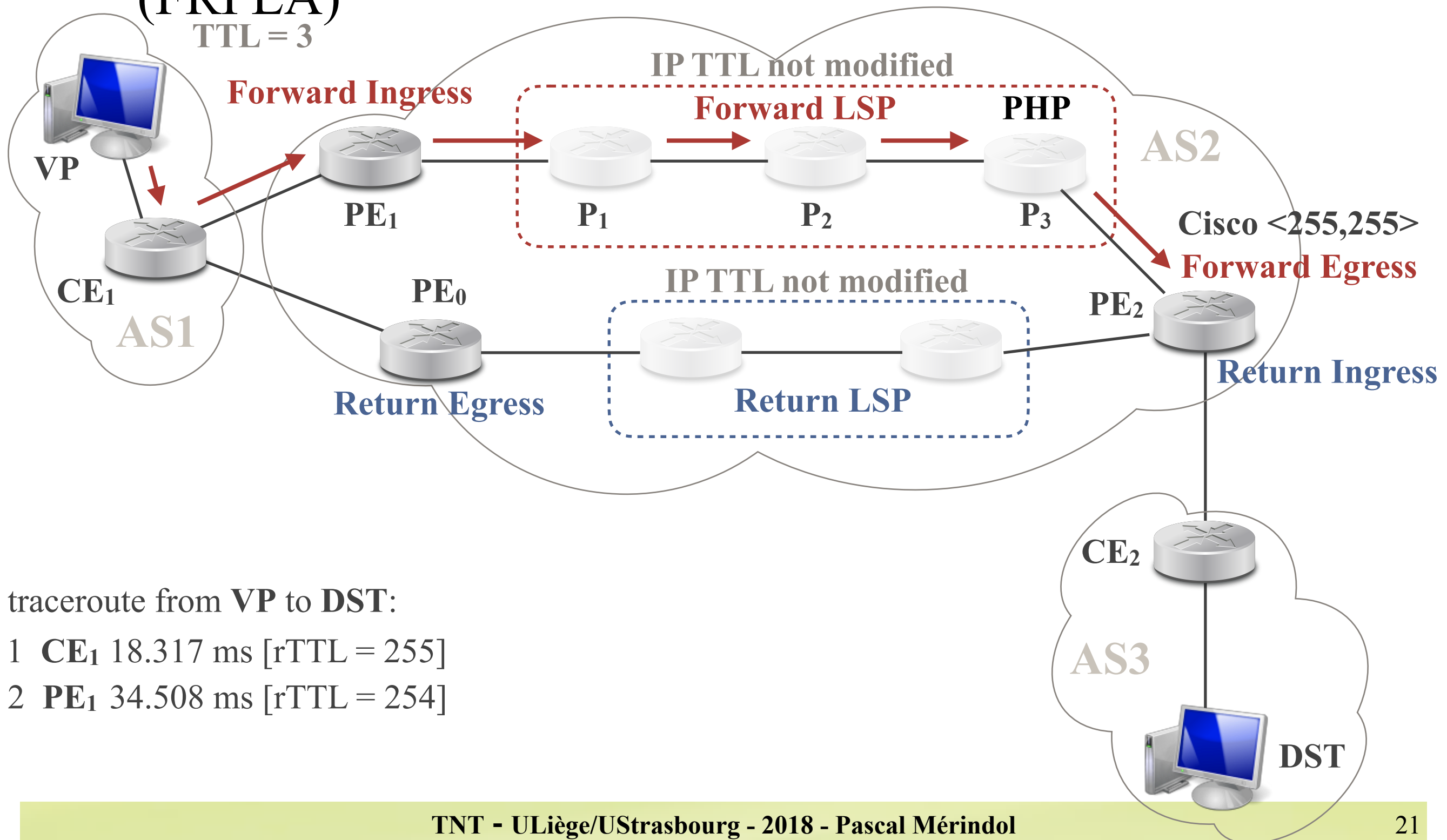
Invisible Tunnels (4)

- Trigger 3: Forward and Return Path Length Asymmetry (FRPLA)



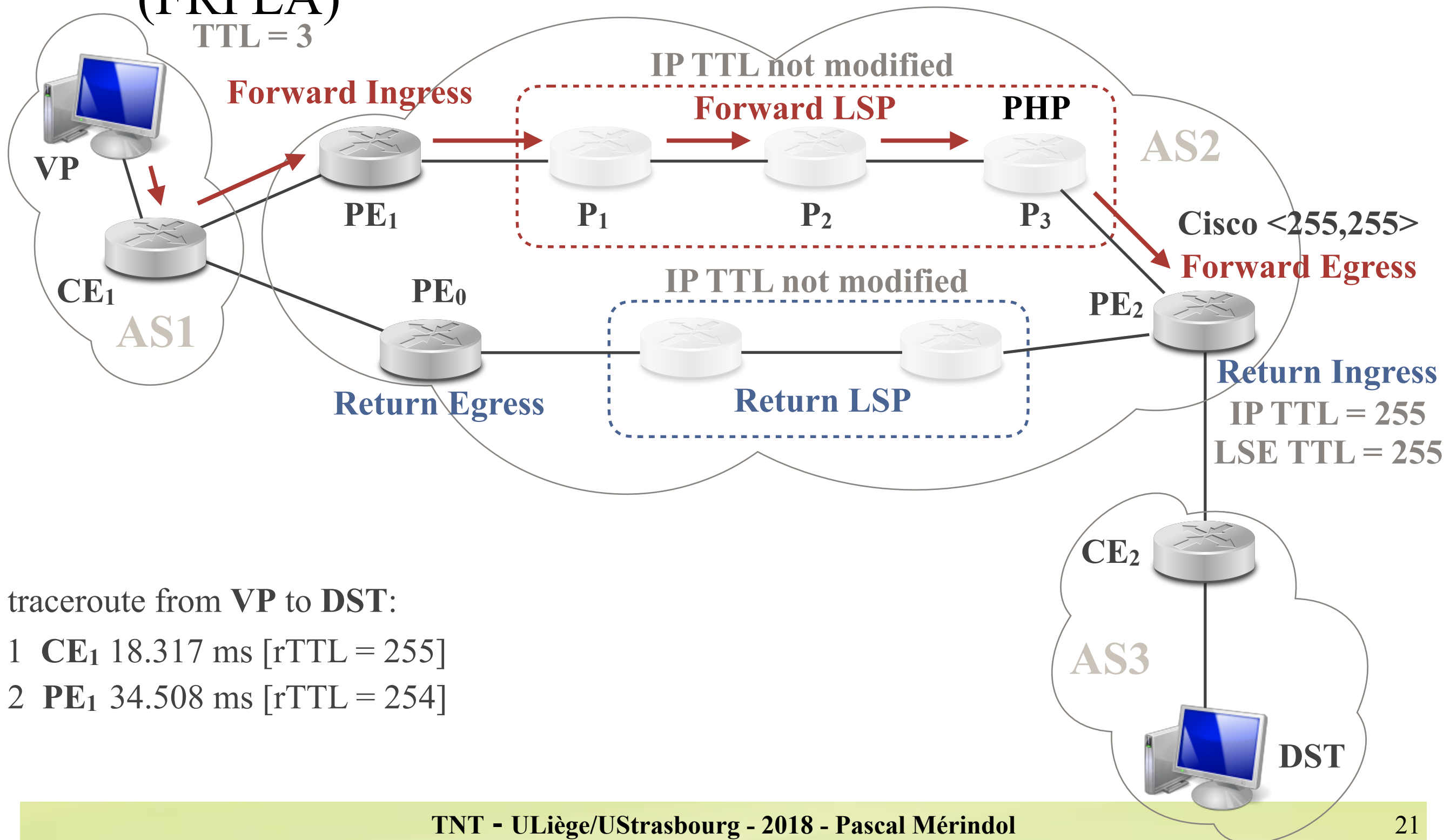
Invisible Tunnels (4)

- Trigger 3: Forward and Return Path Length Asymmetry (FRPLA)
TTL = 3



Invisible Tunnels (4)

- Trigger 3: Forward and Return Path Length Asymmetry (FRPLA)
TTL = 3

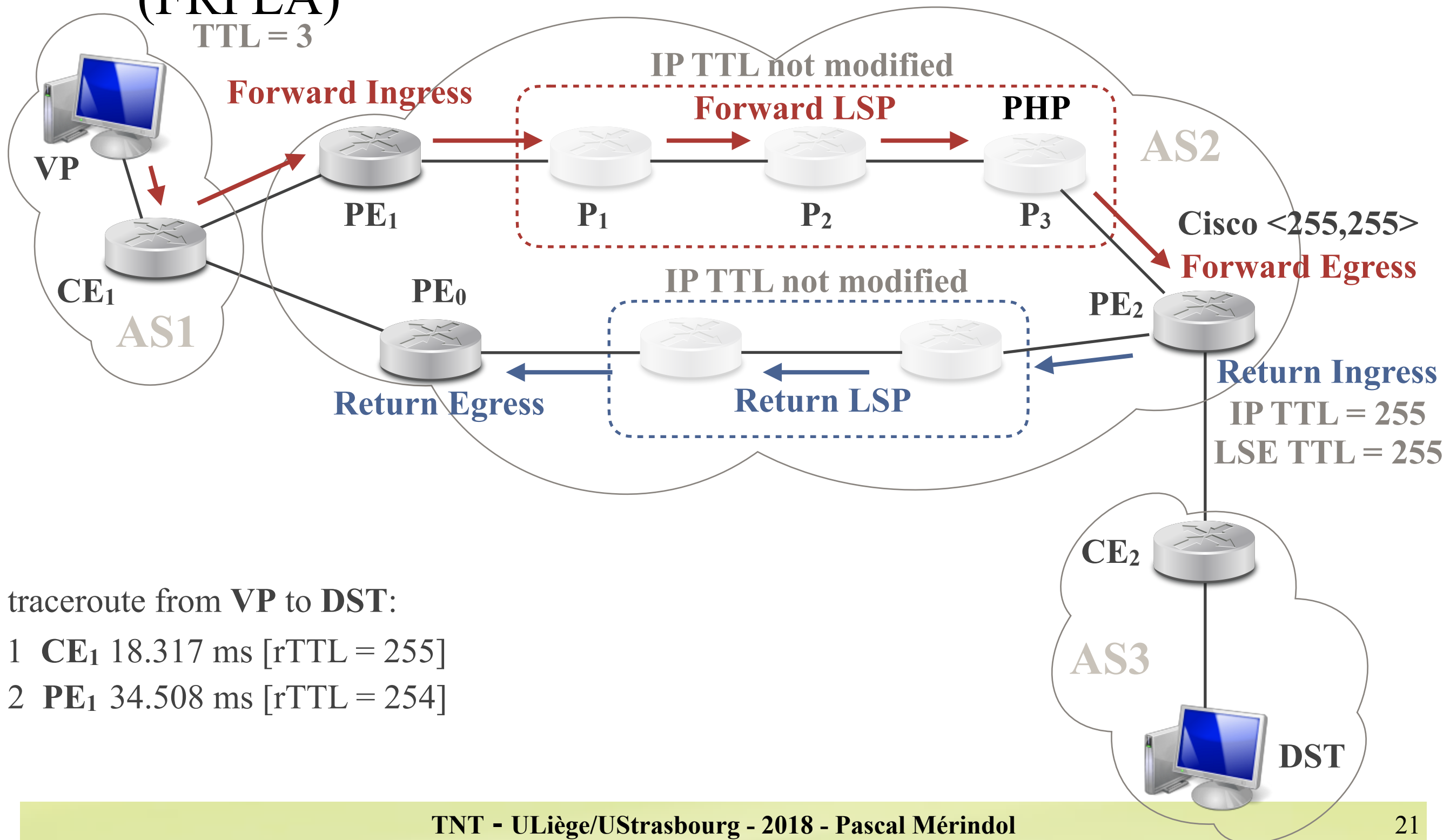


traceroute from **VP** to **DST**:

- 1 **CE₁** 18.317 ms [rTTL = 255]
- 2 **PE₁** 34.508 ms [rTTL = 254]

Invisible Tunnels (4)

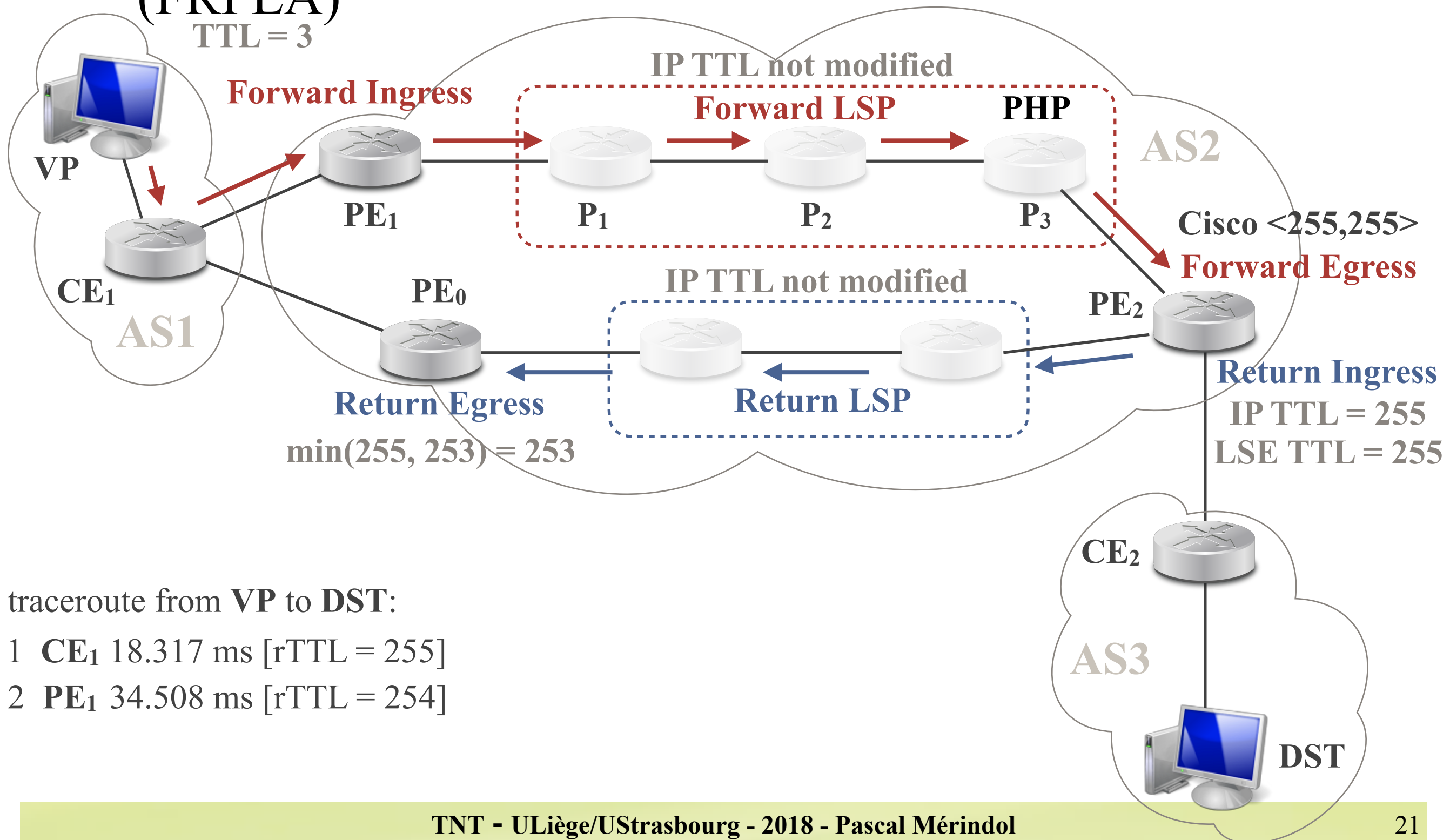
- Trigger 3: Forward and Return Path Length Asymmetry (FRPLA)
TTL = 3



Invisible Tunnels (4)

- Trigger 3: Forward and Return Path Length Asymmetry (FRPLA)

TTL = 3

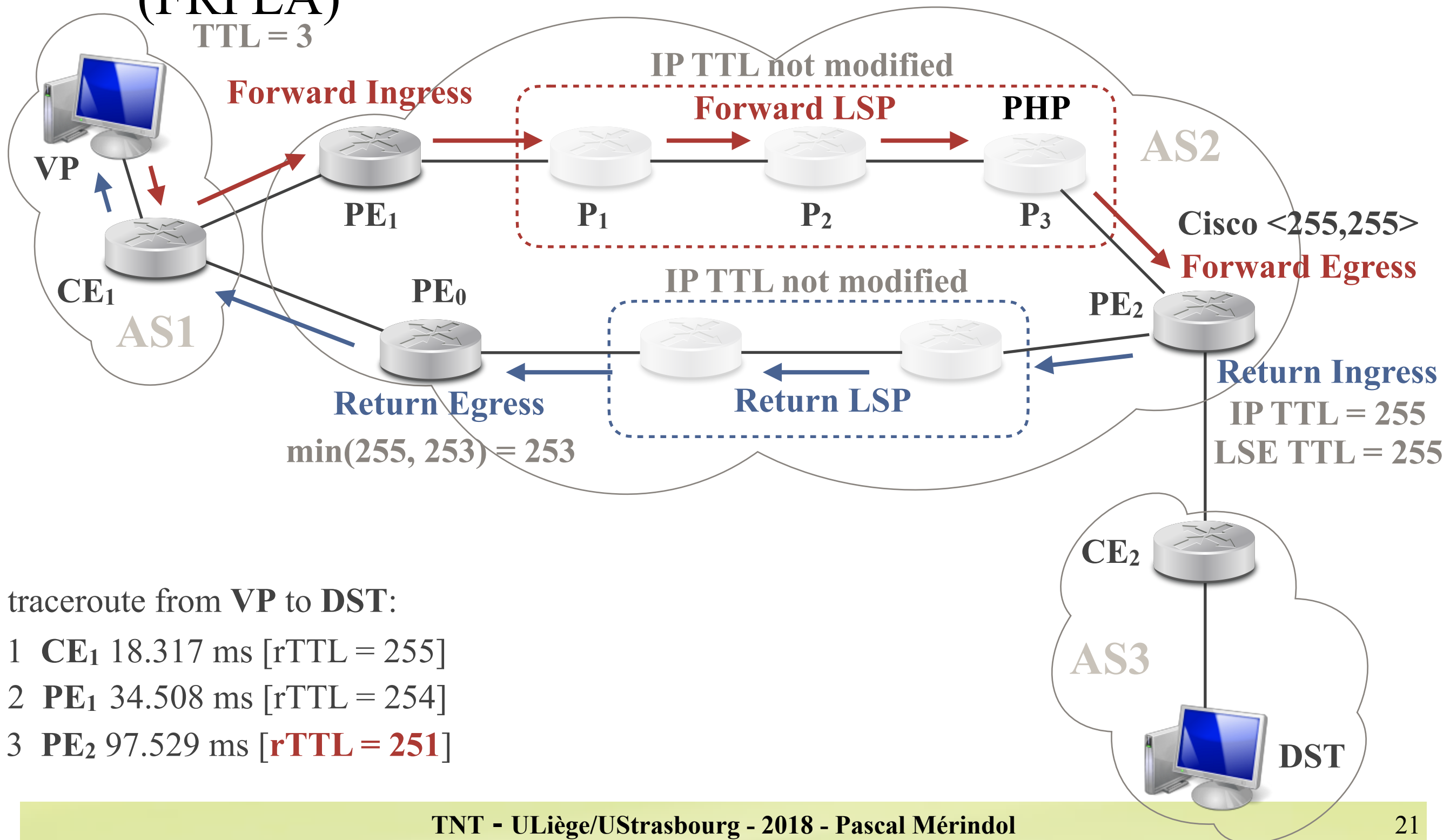


traceroute from VP to DST:

- 1 CE₁ 18.317 ms [rTTL = 255]
- 2 PE₁ 34.508 ms [rTTL = 254]

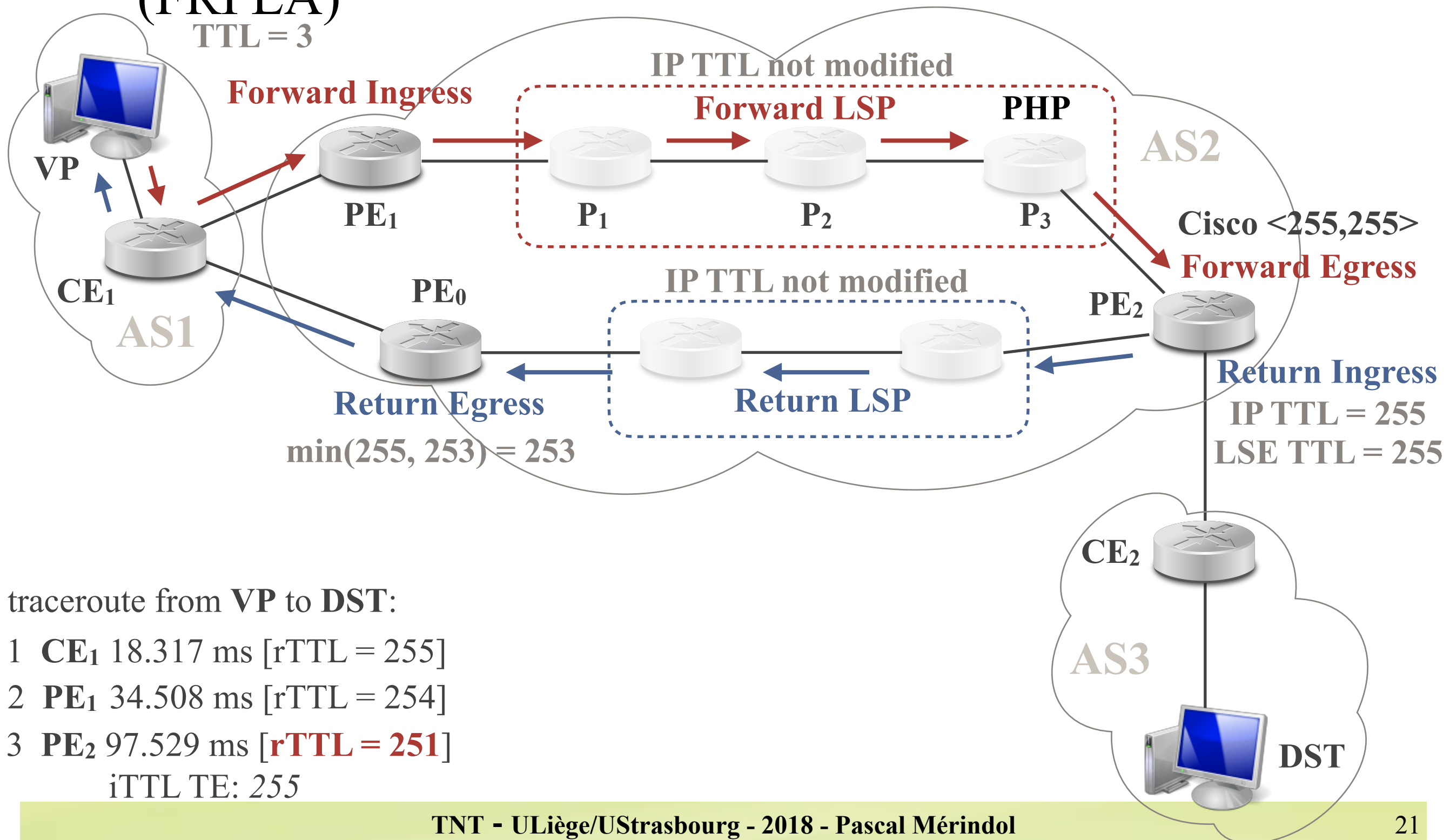
Invisible Tunnels (4)

- Trigger 3: Forward and Return Path Length Asymmetry (FRPLA)
TTL = 3



Invisible Tunnels (4)

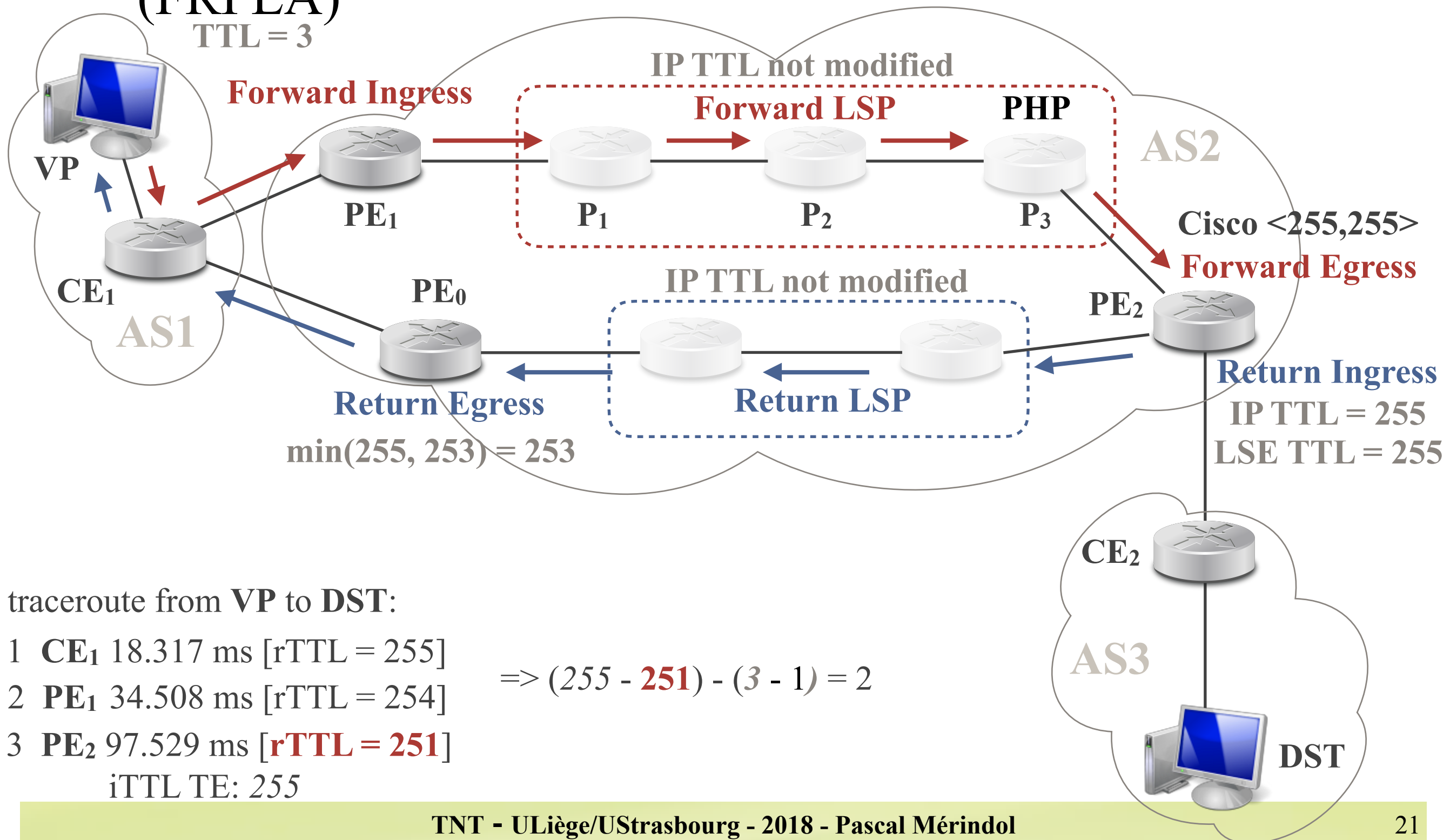
- Trigger 3: Forward and Return Path Length Asymmetry (FRPLA)
TTL = 3



Invisible Tunnels (4)

- Trigger 3: Forward and Return Path Length Asymmetry (FRPLA)

TTL = 3



traceroute from VP to DST:

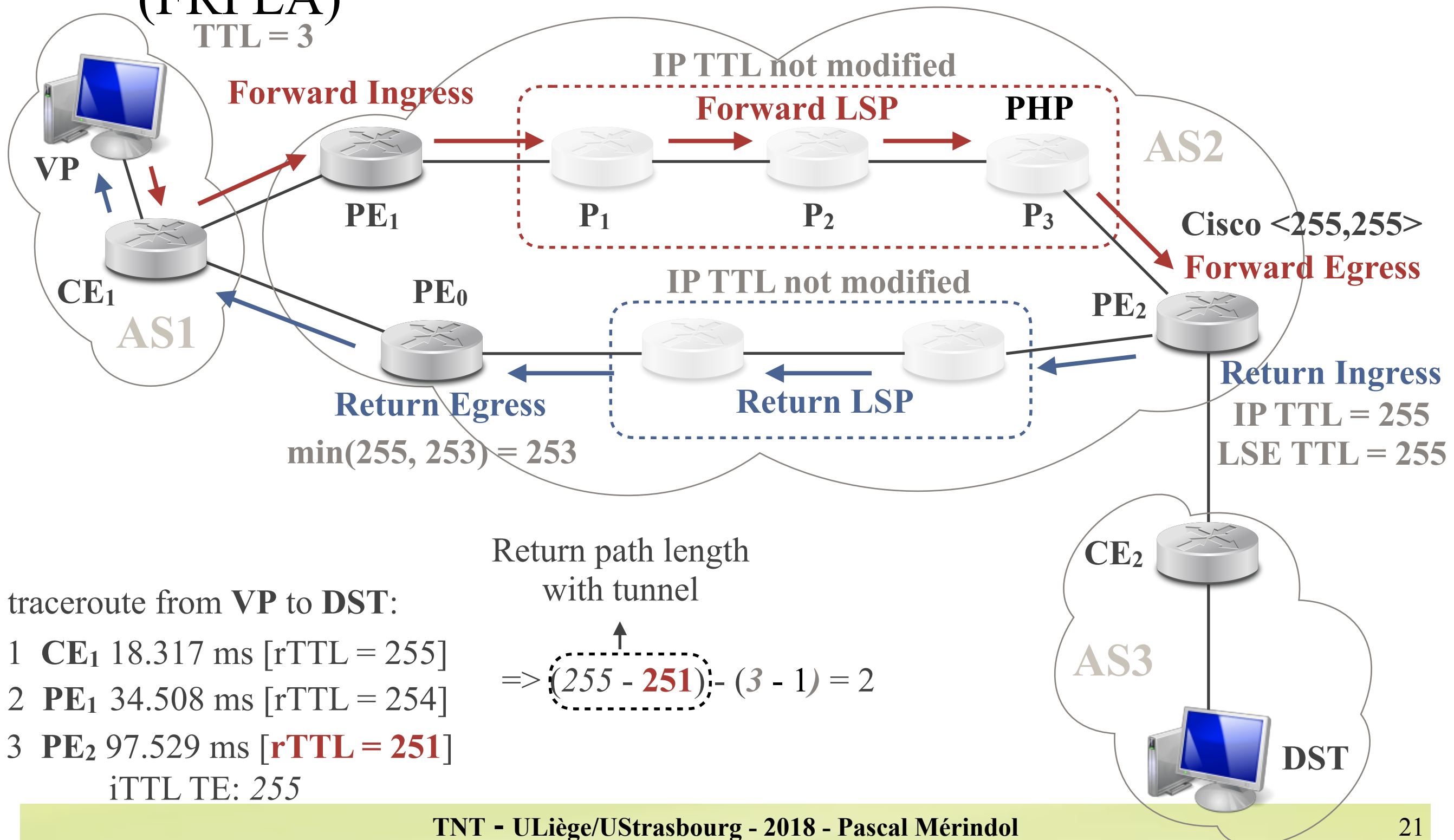
1 CE₁ 18.317 ms [rTTL = 255]
 2 PE₁ 34.508 ms [rTTL = 254]
 3 PE₂ 97.529 ms [**rTTL = 251**]
 iTTL TE: 255

$$\Rightarrow (255 - \text{251}) - (3 - 1) = 2$$

Invisible Tunnels (4)

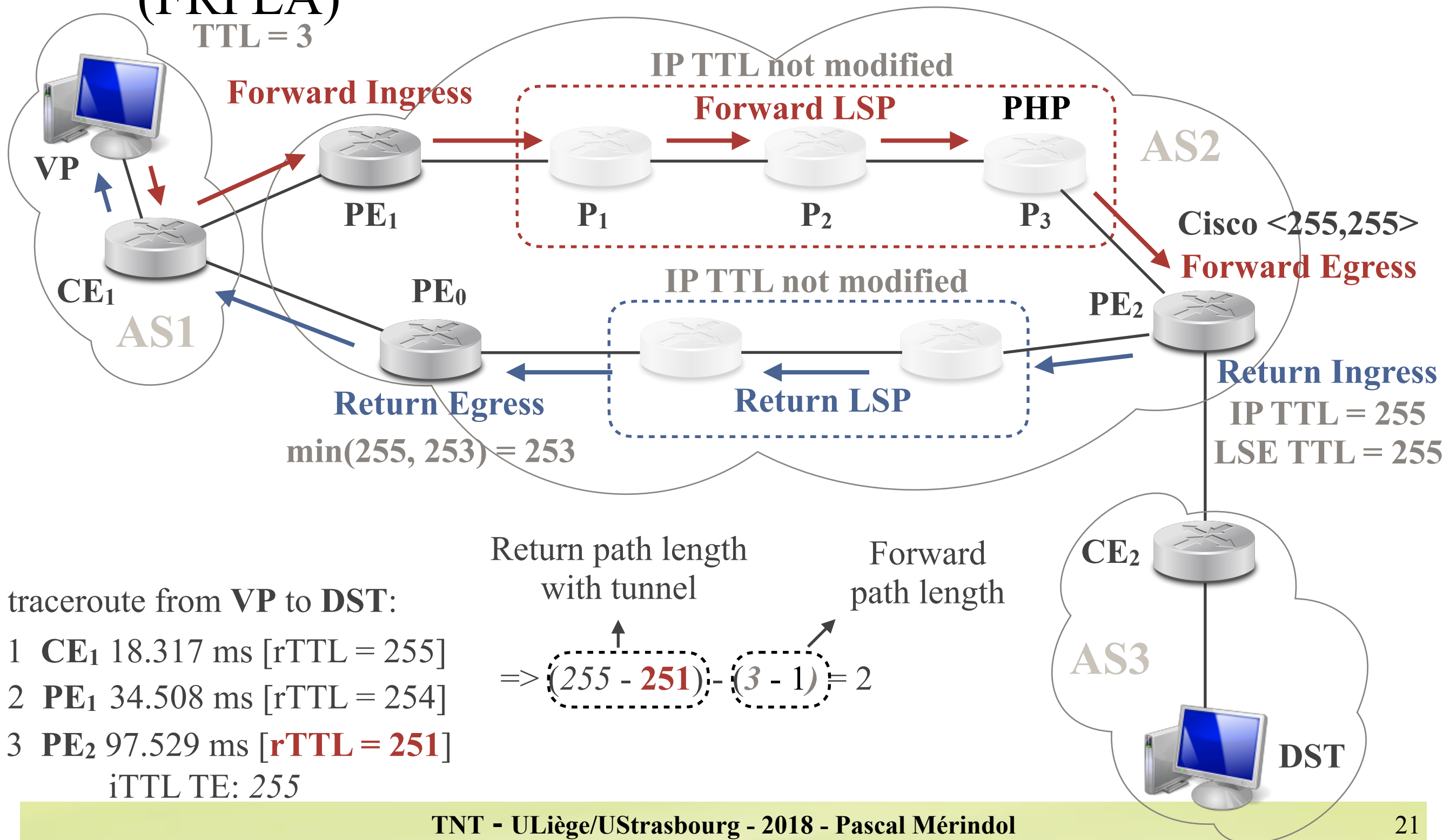
- Trigger 3: Forward and Return Path Length Asymmetry (FRPLA)

TTL = 3



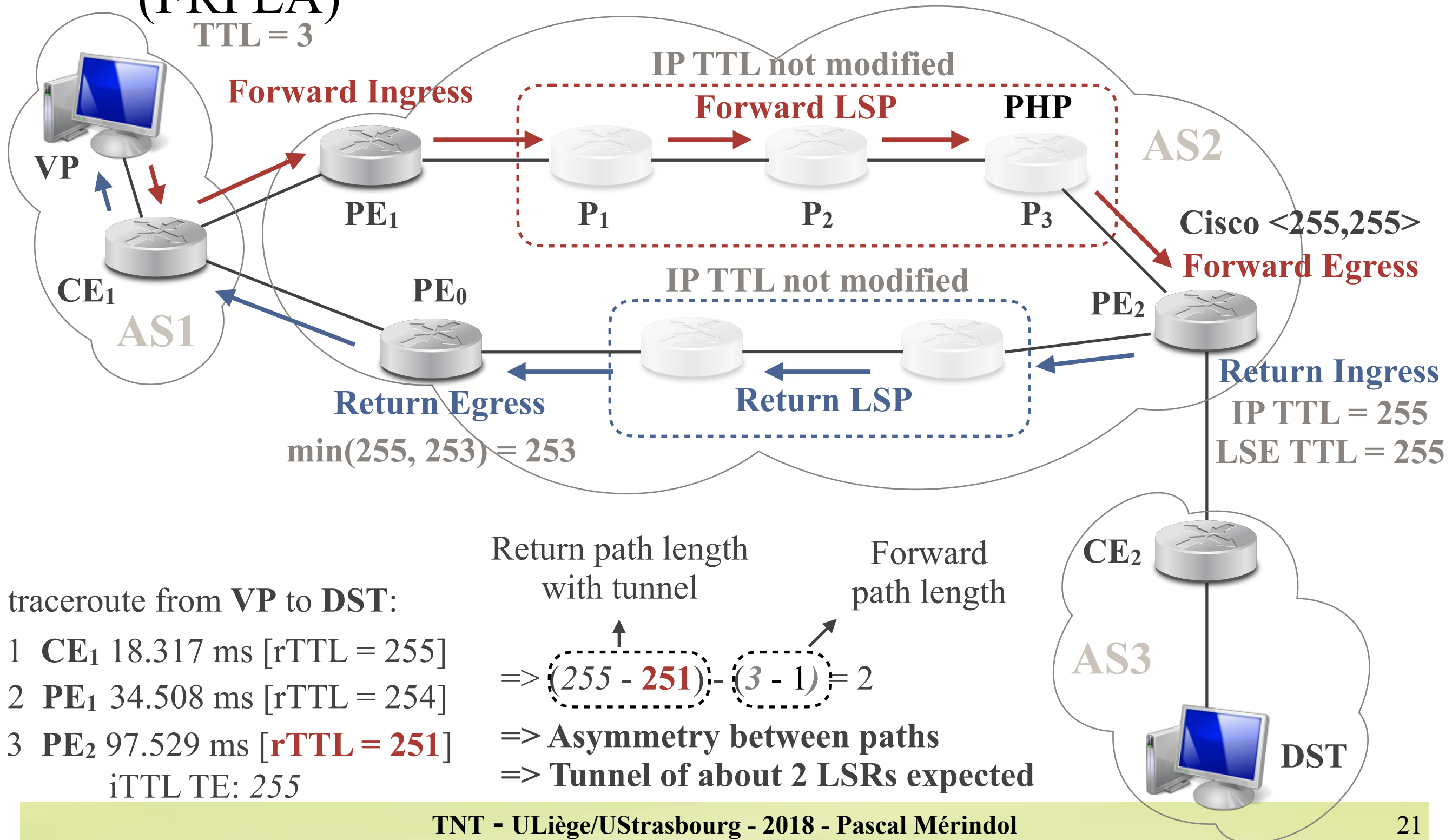
Invisible Tunnels (4)

- Trigger 3: Forward and Return Path Length Asymmetry (FRPLA)
TTL = 3



Invisible Tunnels (4)

- Trigger 3: Forward and Return Path Length Asymmetry (FRPLA)
TTL = 3

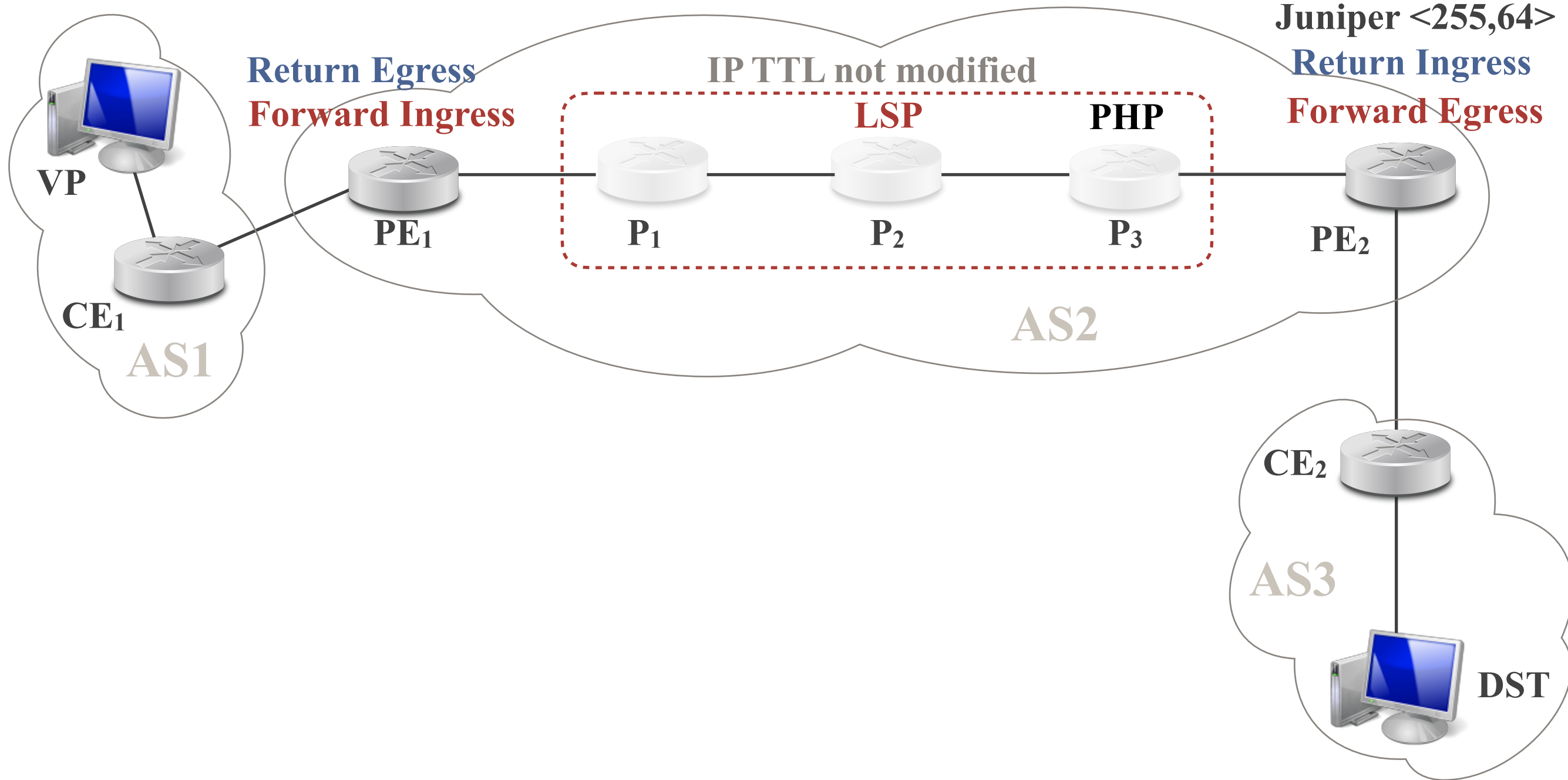


Invisible Tunnels (5)

- How can we reveal the content of invisible tunnels?
 - **Direct Path Revelation** (DPR)
 - ✓ for networks using MPLS for transit, not for internal traffic
 - ✓ mostly Juniper devices
 - **Backward Recursive Path Revelation** (BRPR)
 - ✓ for networks announcing all prefixes (external and internal) with LDP
 - ✓ mostly CISCO devices

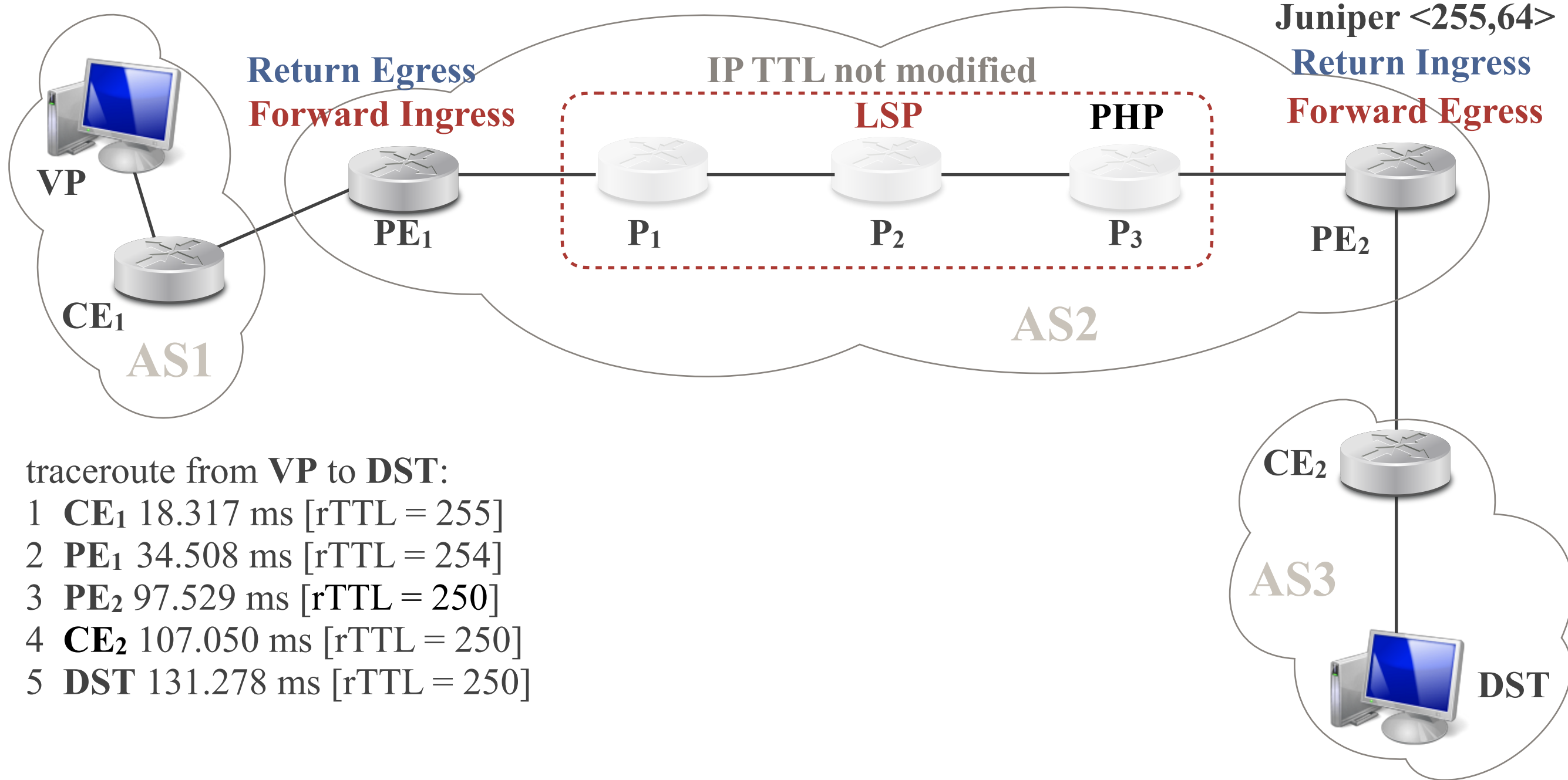
Invisible Tunnels (6)

- Direct Path Revelation



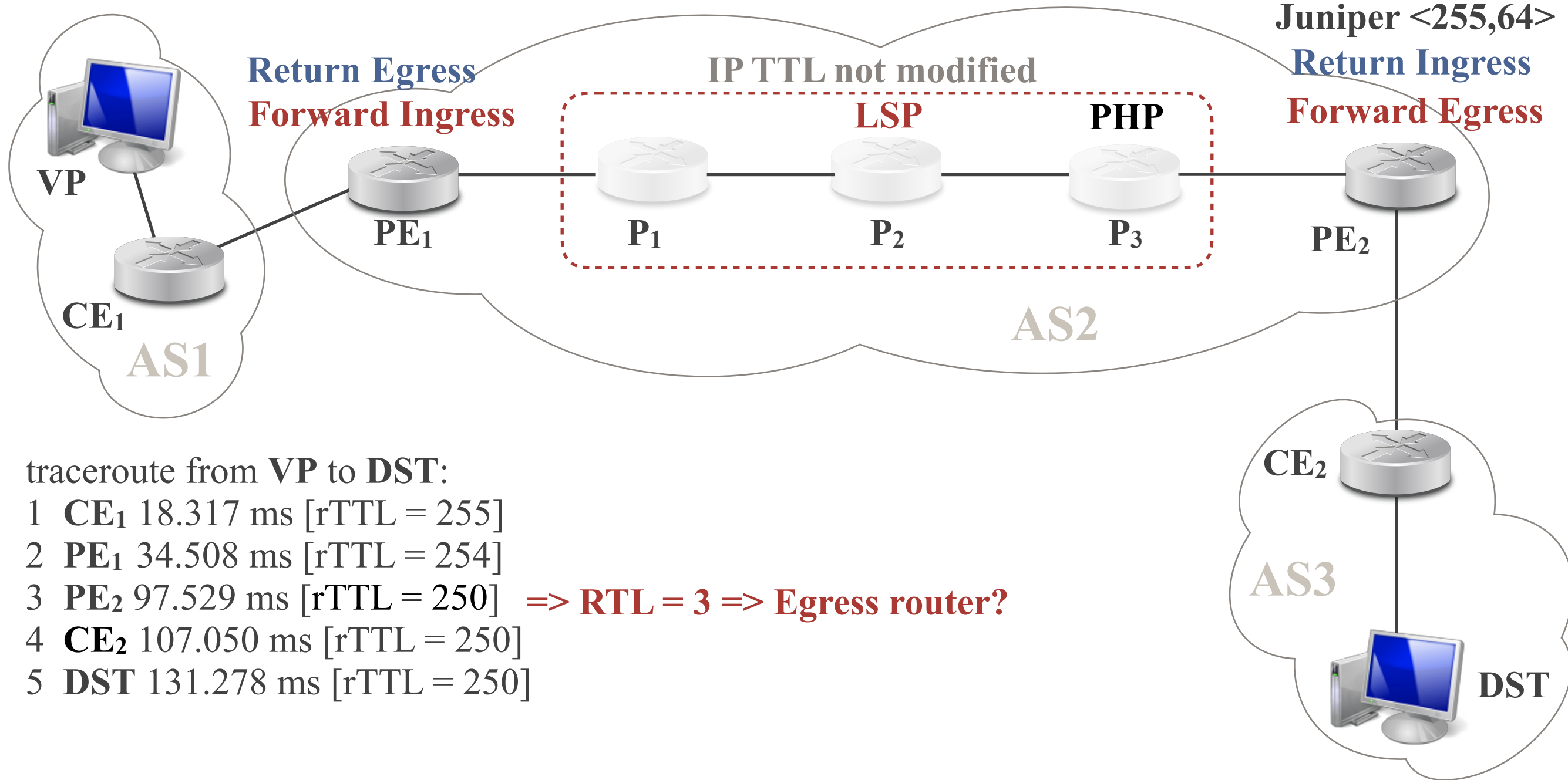
Invisible Tunnels (6)

- Direct Path Revelation



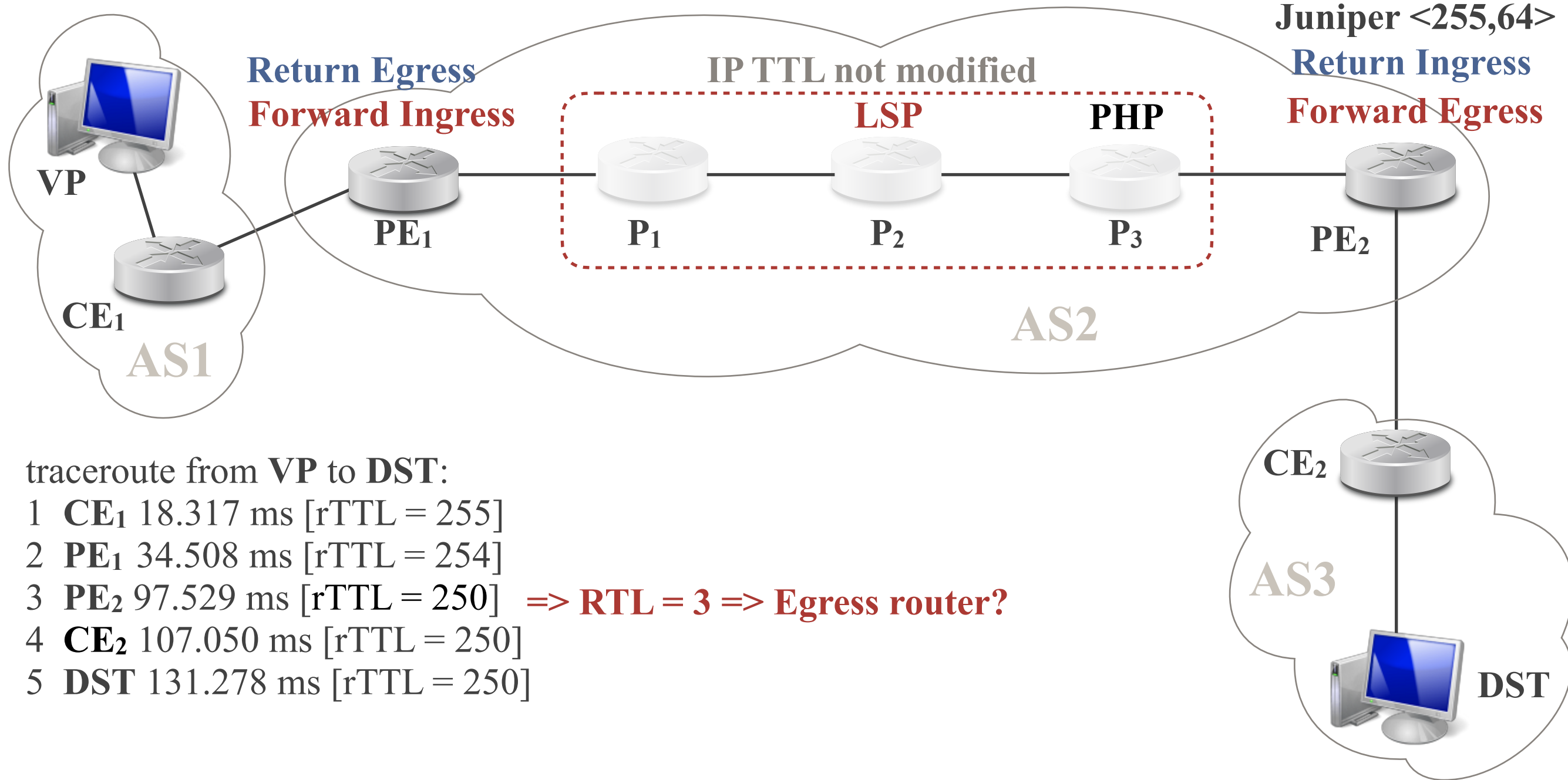
Invisible Tunnels (6)

- Direct Path Revelation



Invisible Tunnels (6)

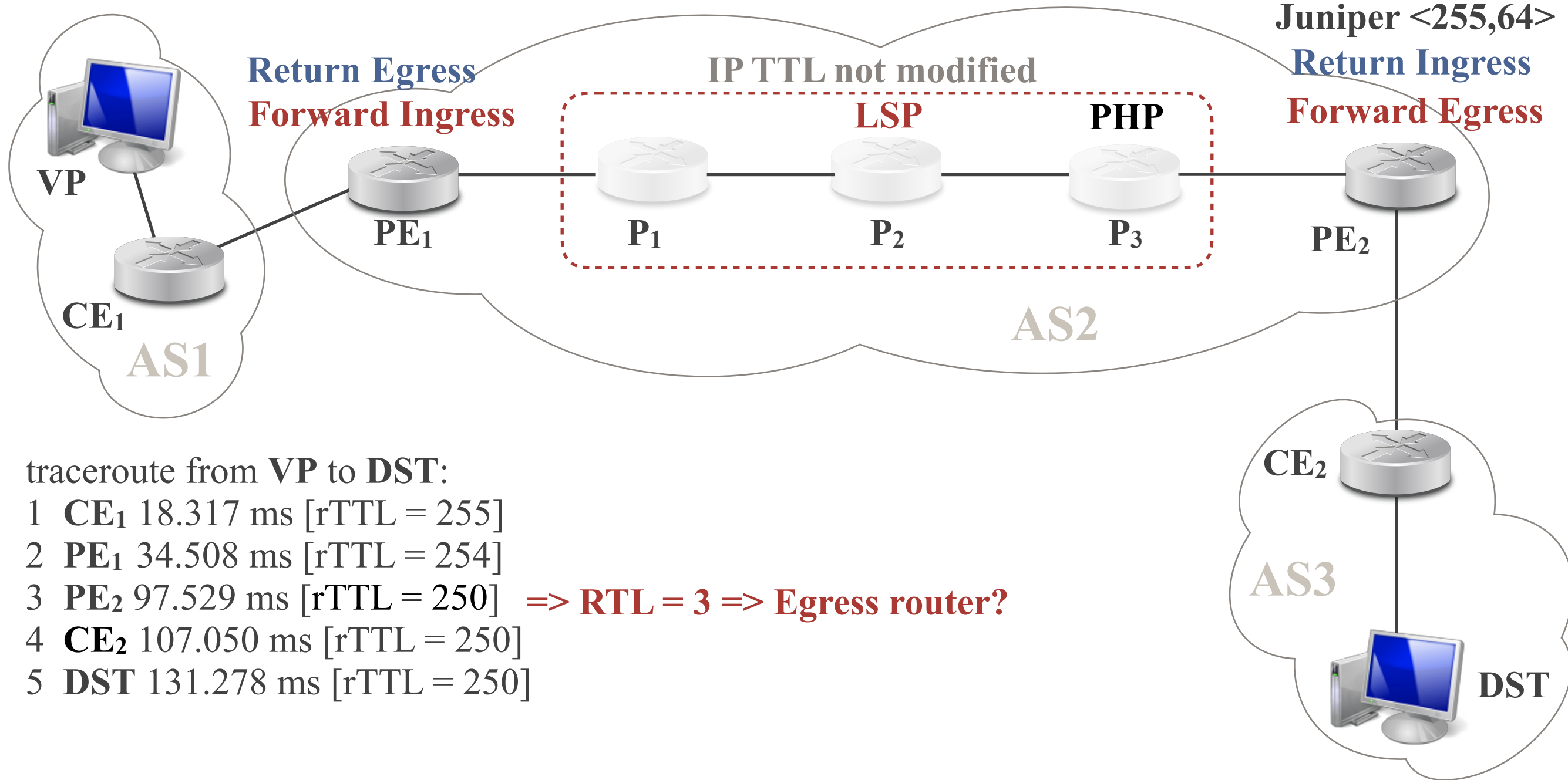
- Direct Path Revelation



Simple IP forwarding if MPLS not used for internal traffic

Invisible Tunnels (6)

- Direct Path Revelation

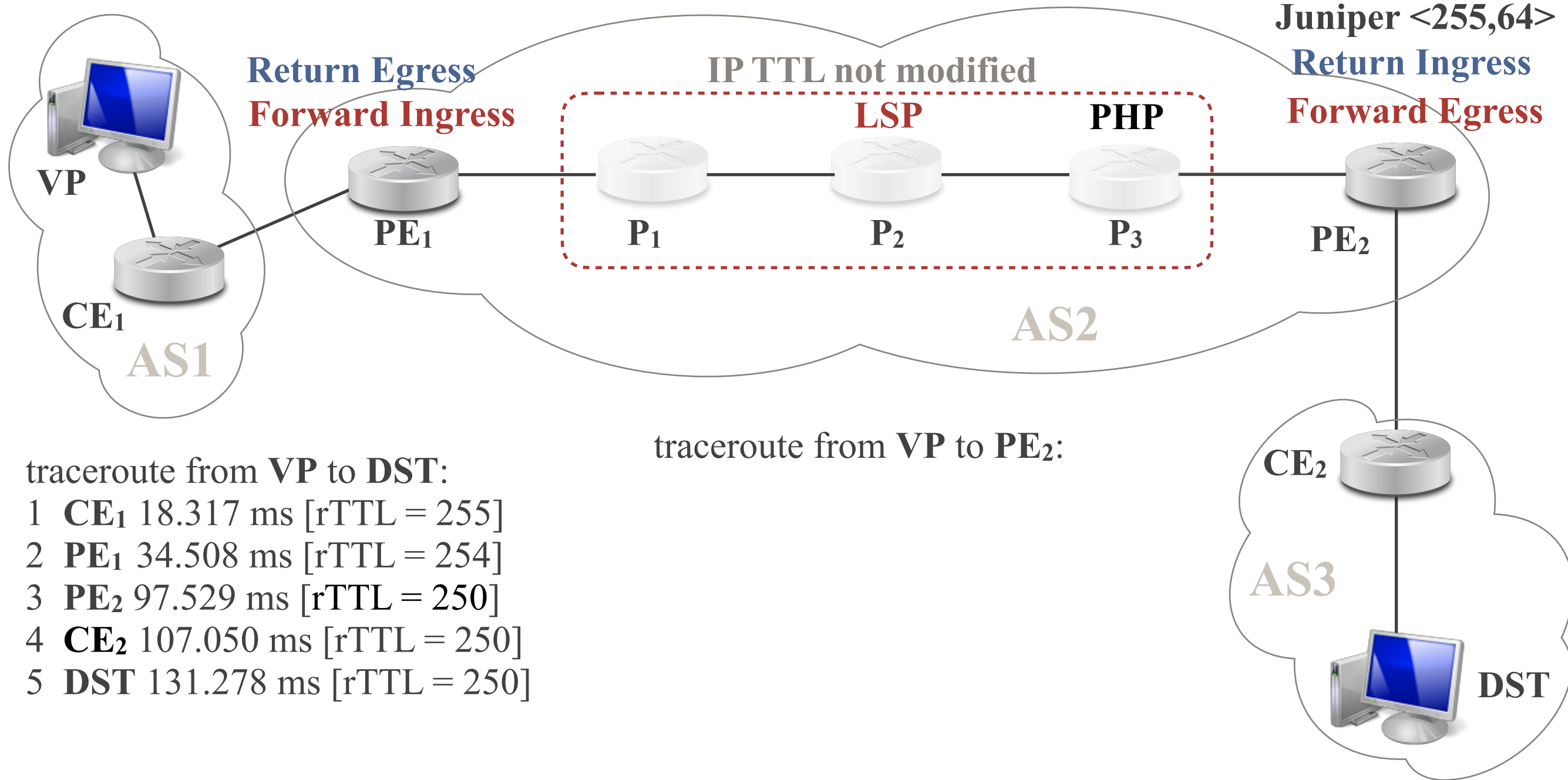


Simple IP forwarding if MPLS not used for internal traffic

=> Try to run a trace to an internal prefix and see if routers reveal themselves

Invisible Tunnels (6)

- Direct Path Revelation

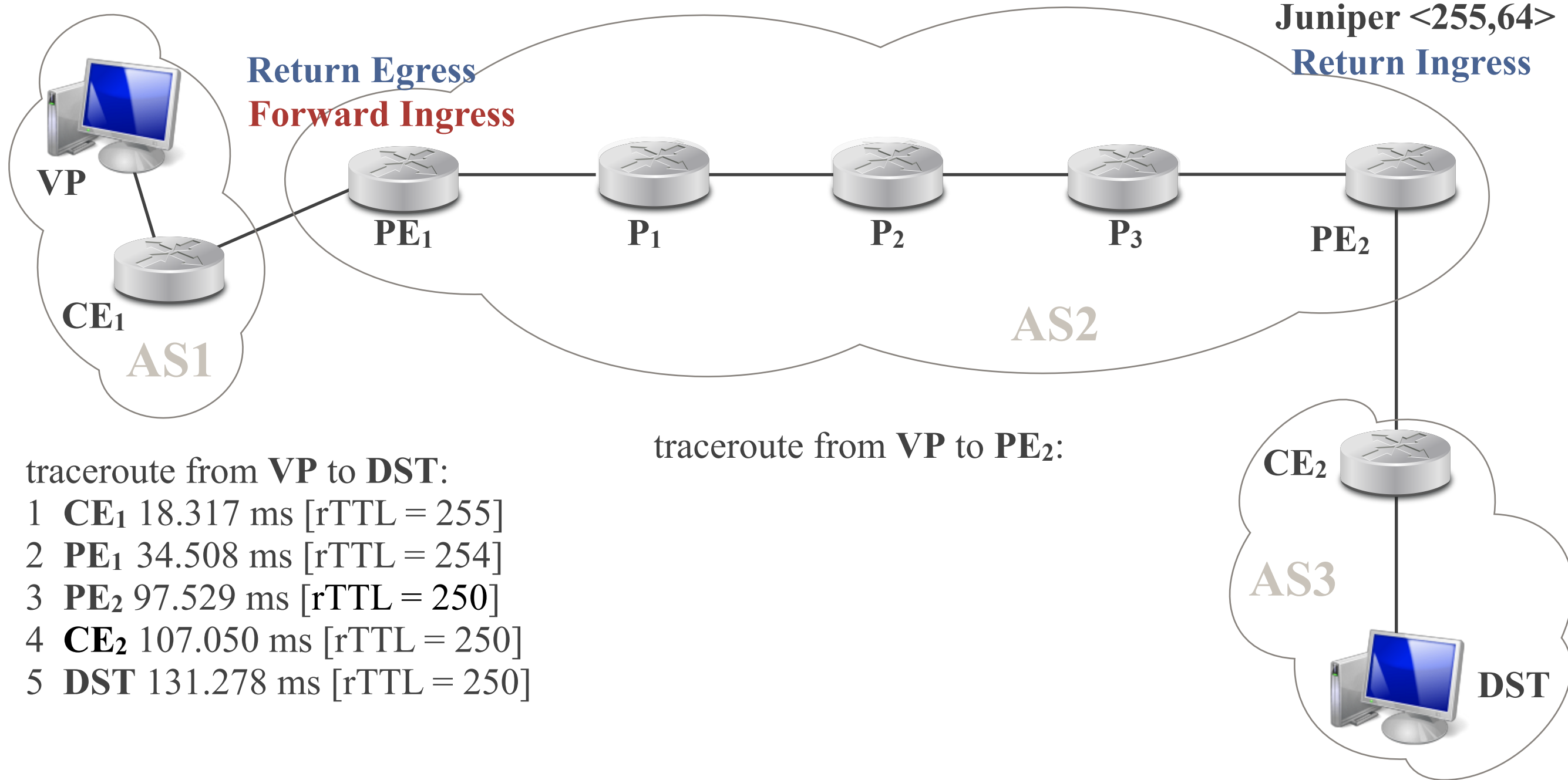


Simple IP forwarding if MPLS not used for internal traffic

=> Try to run a trace to an internal prefix and see if routers reveal themselves

Invisible Tunnels (6)

- Direct Path Revelation

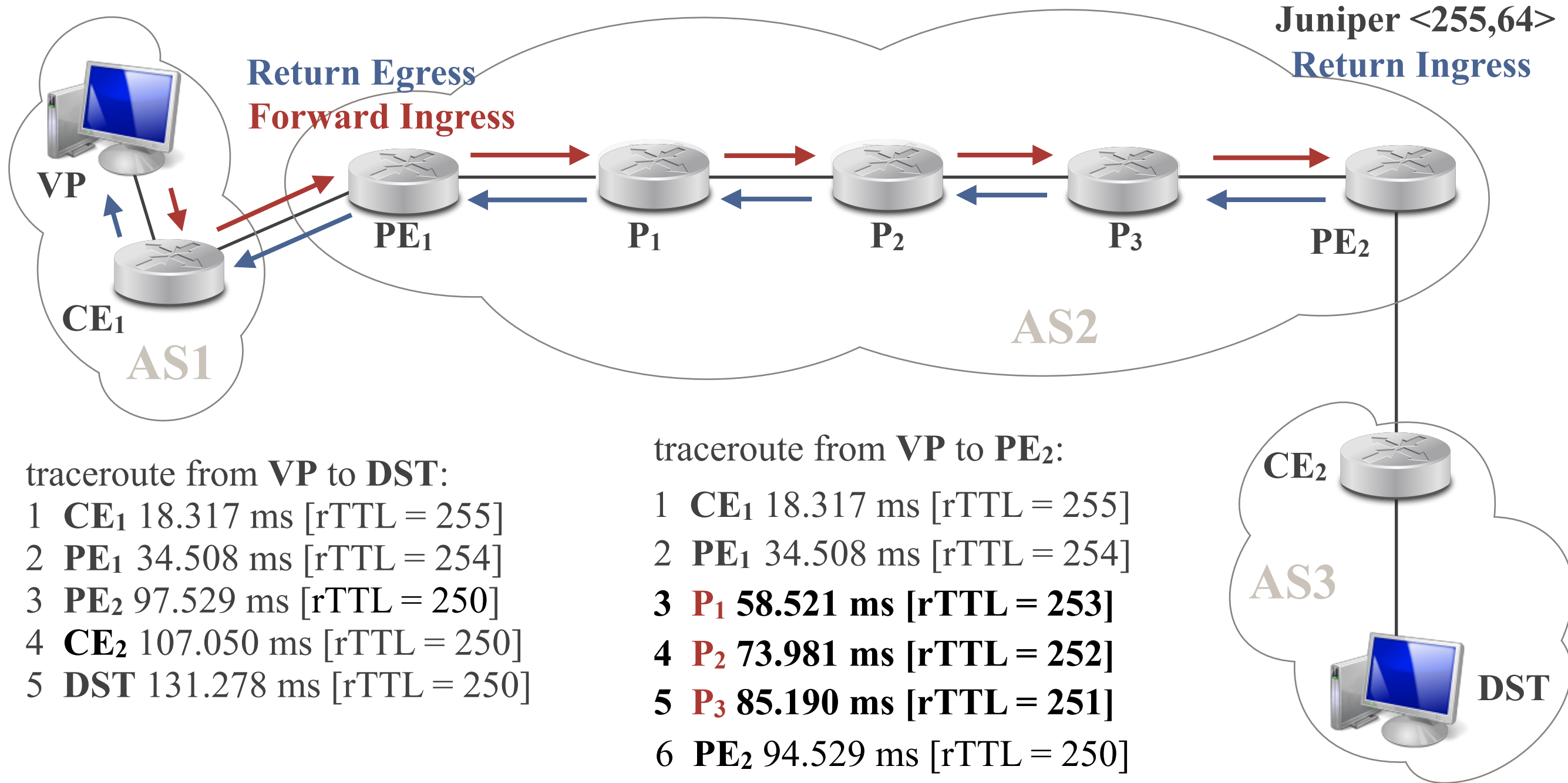


Simple IP forwarding if MPLS not used for internal traffic

=> Try to run a trace to an internal prefix and see if routers reveal themselves

Invisible Tunnels (6)

- Direct Path Revelation

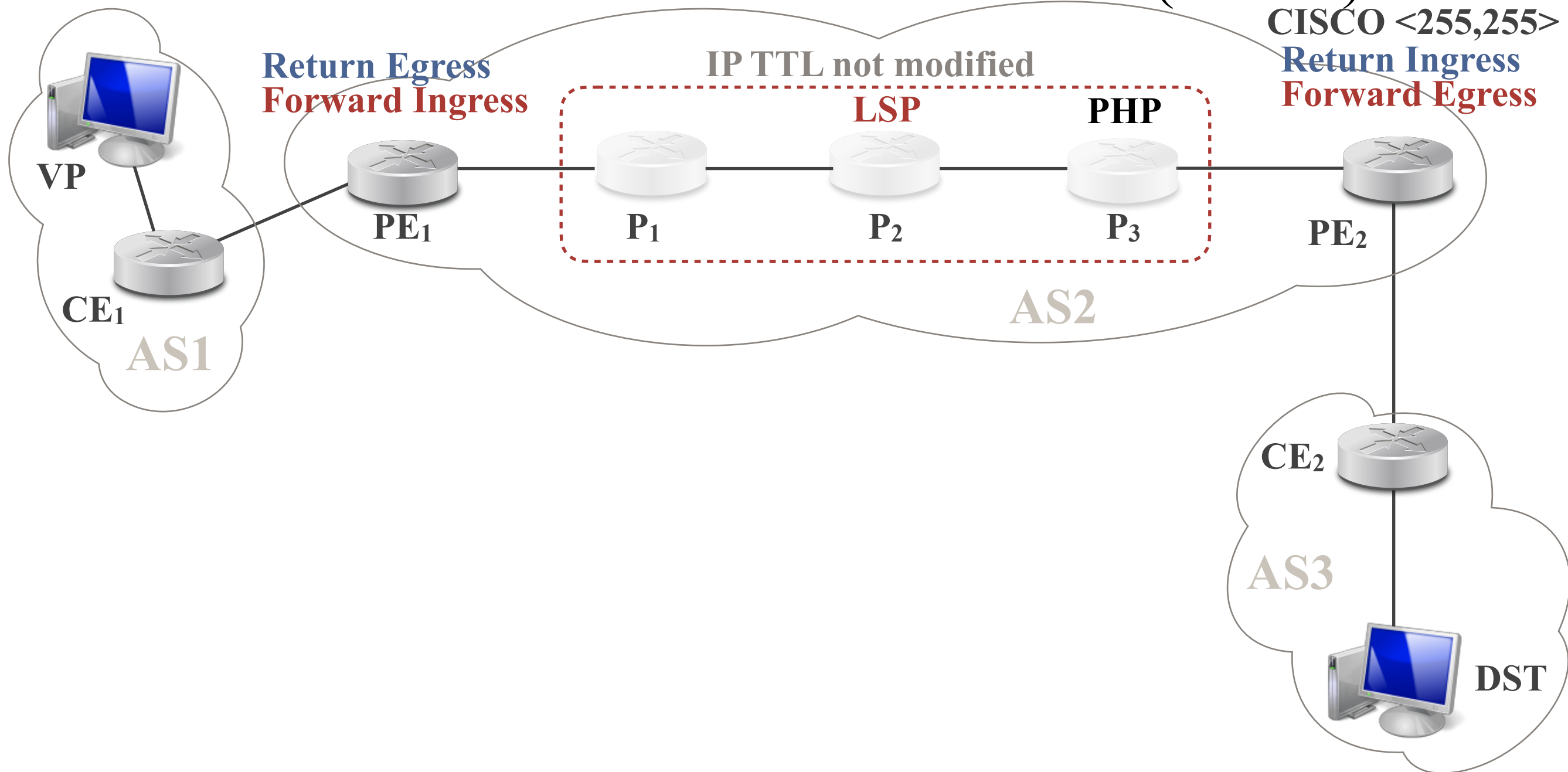


Simple IP forwarding if MPLS not used for internal traffic

=> Try to run a trace to an internal prefix and see if routers reveal themselves

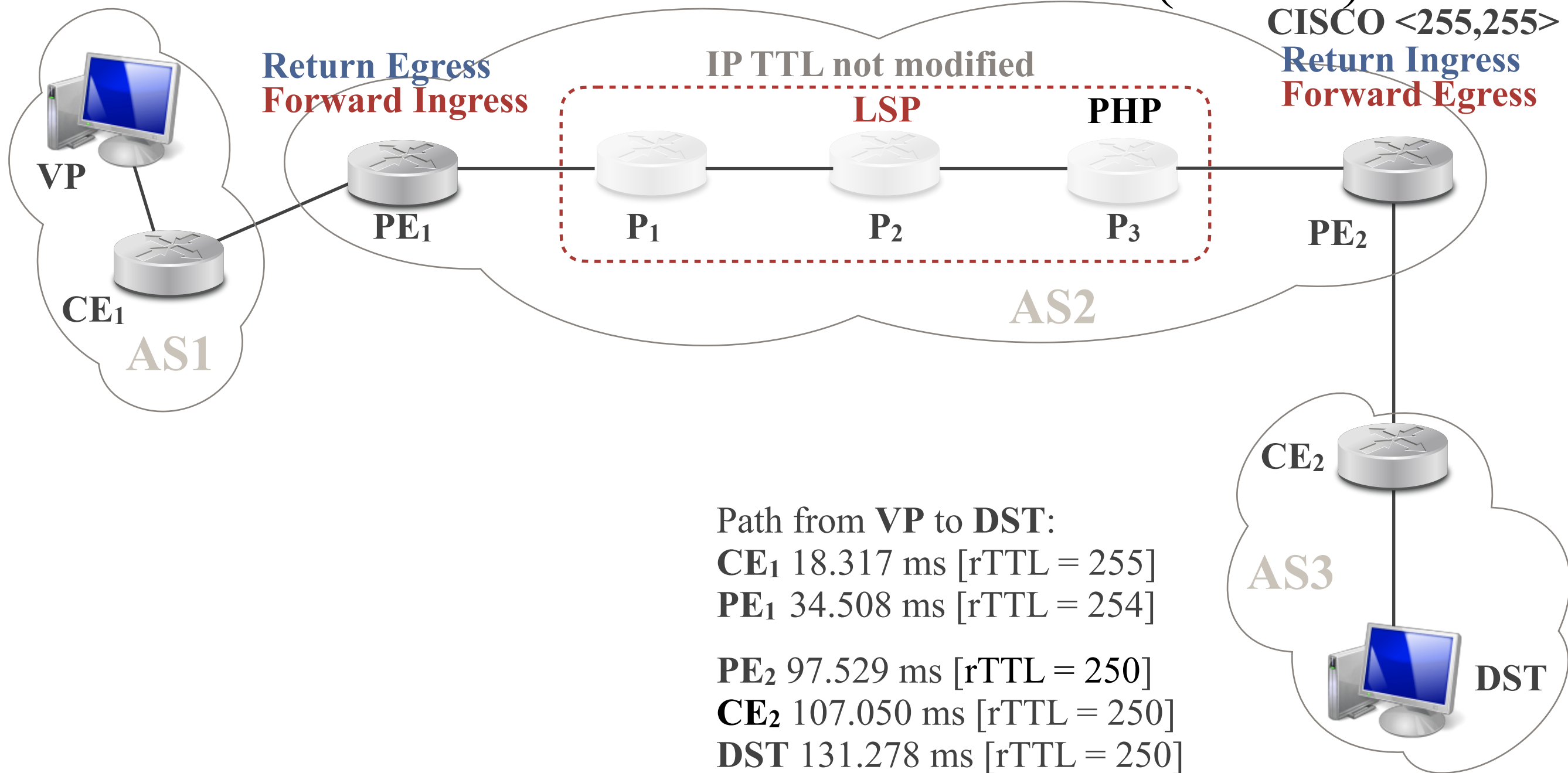
Invisible Tunnels (7)

- Backward Recursive Path Revelation (BRPR)



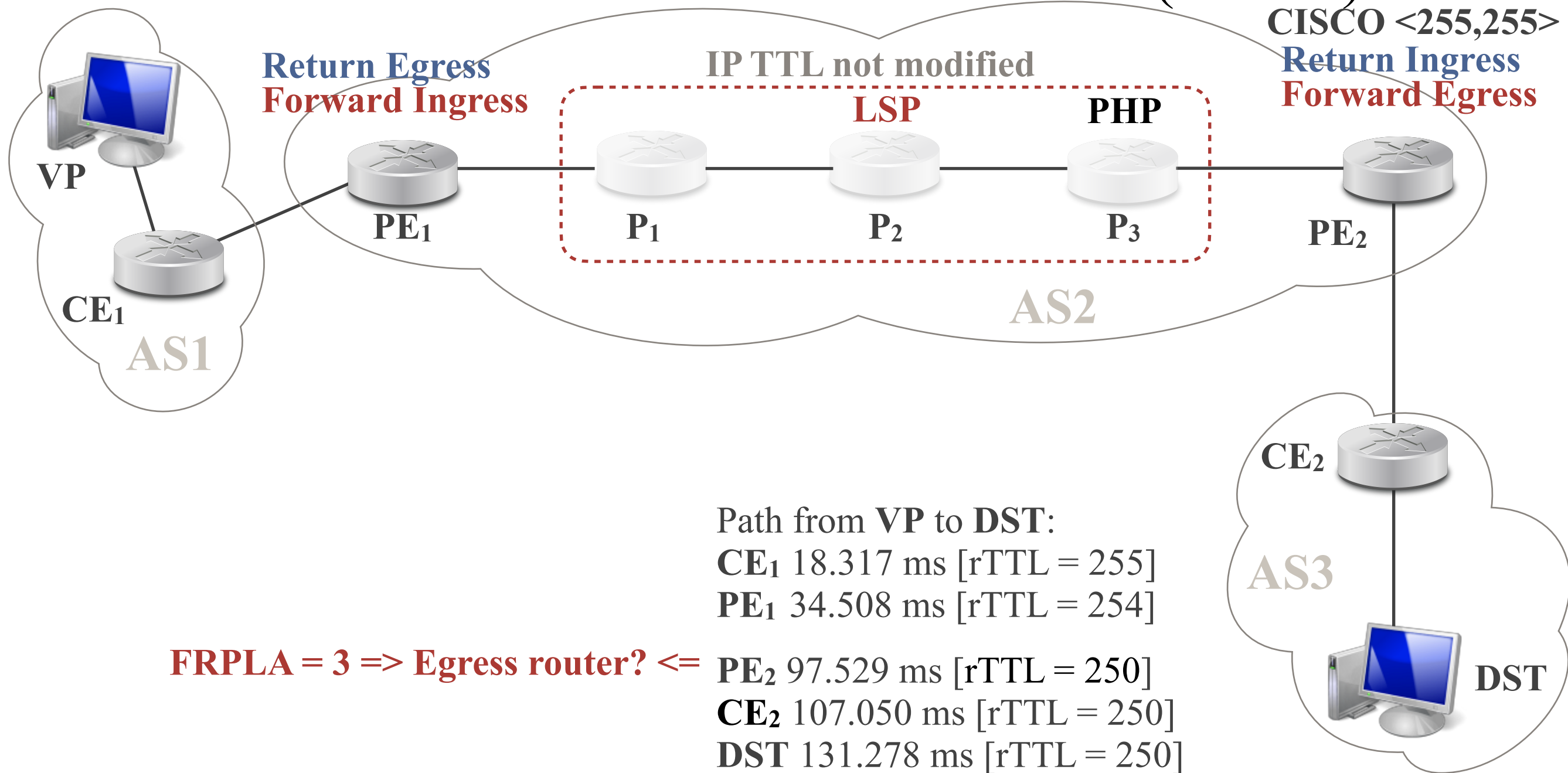
Invisible Tunnels (7)

- Backward Recursive Path Revelation (BRPR)



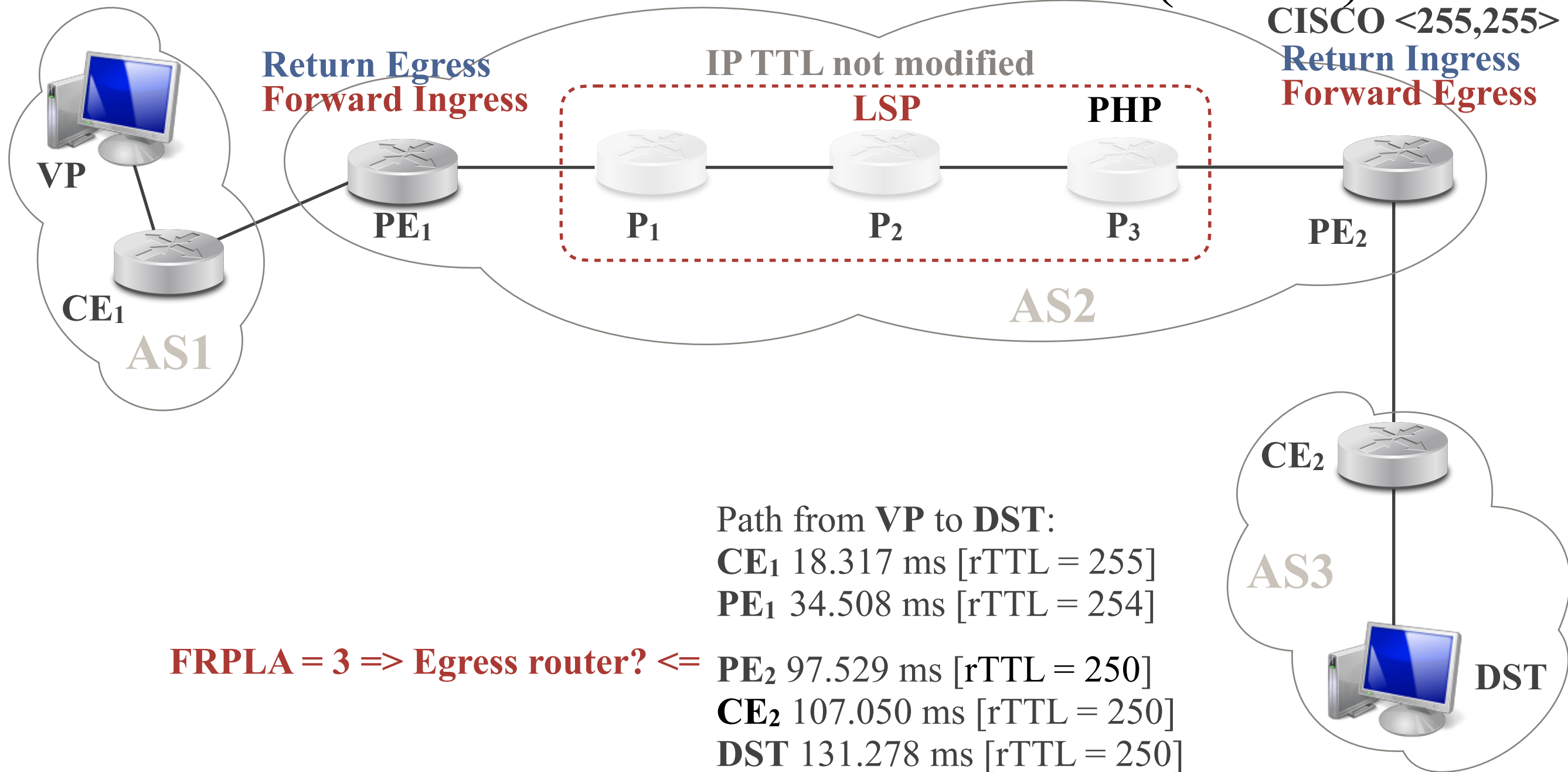
Invisible Tunnels (7)

- Backward Recursive Path Revelation (BRPR)



Invisible Tunnels (7)

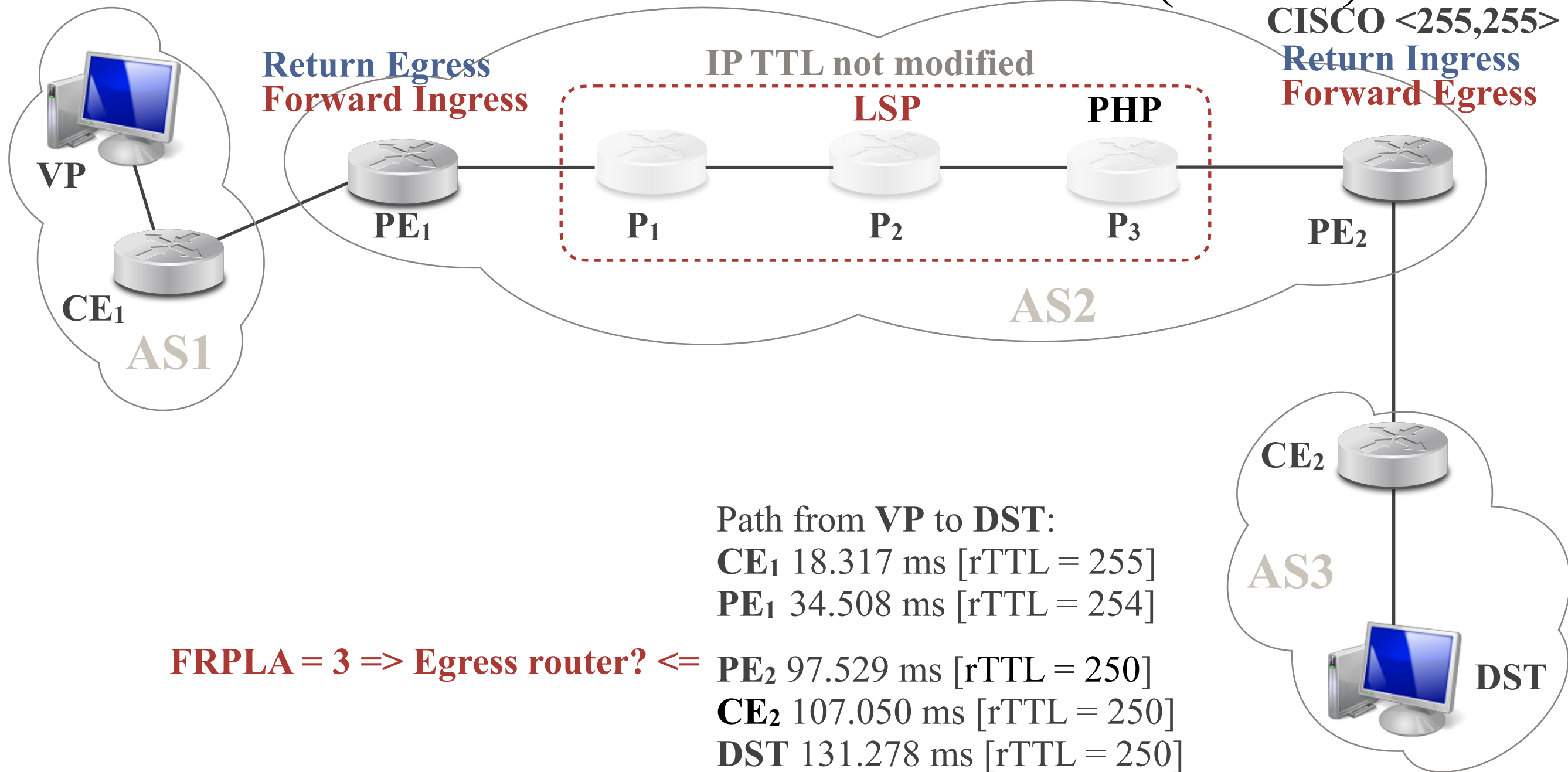
- Backward Recursive Path Revelation (BRPR)



MPLS is used for internal traffic, with PHP enabled

Invisible Tunnels (7)

- Backward Recursive Path Revelation (BRPR)

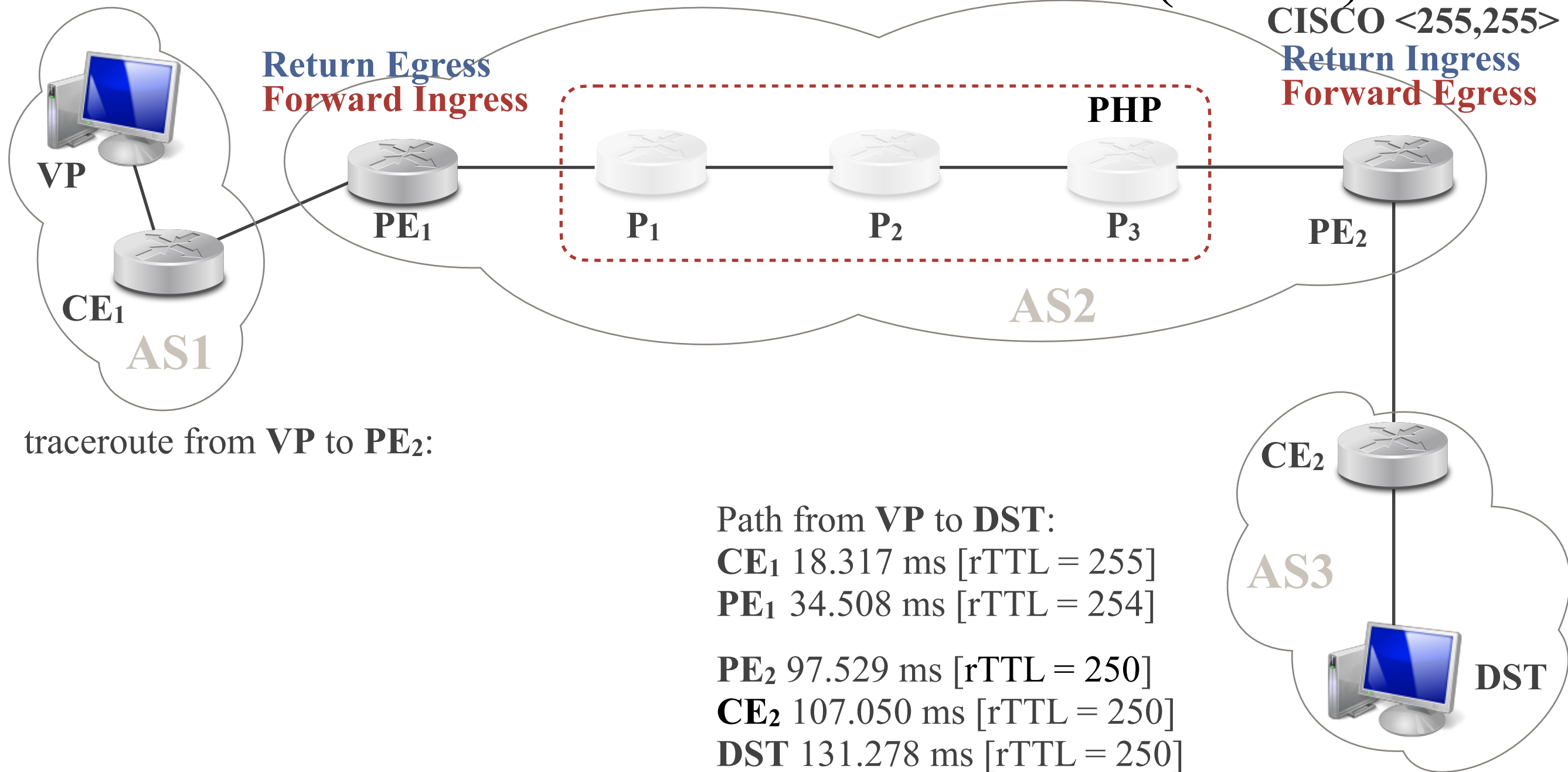


MPLS is used for internal traffic, with PHP enabled

=> Try to run a trace to the egress router (internal prefix)

Invisible Tunnels (7)

- Backward Recursive Path Revelation (BRPR)

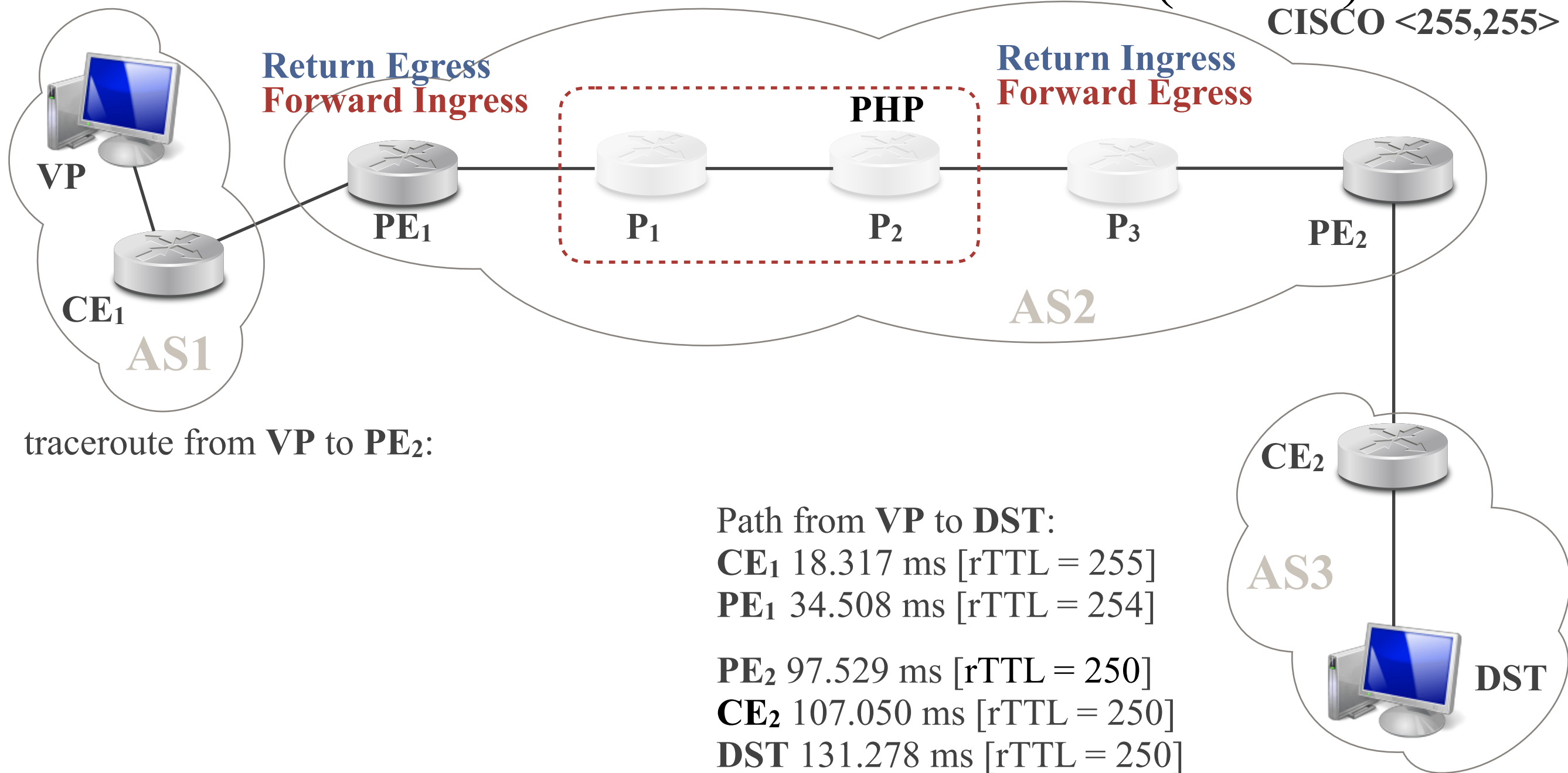


MPLS is used for internal traffic, with PHP enabled

=> Try to run a trace to the egress router (internal prefix)

Invisible Tunnels (7)

- Backward Recursive Path Revelation (BRPR)



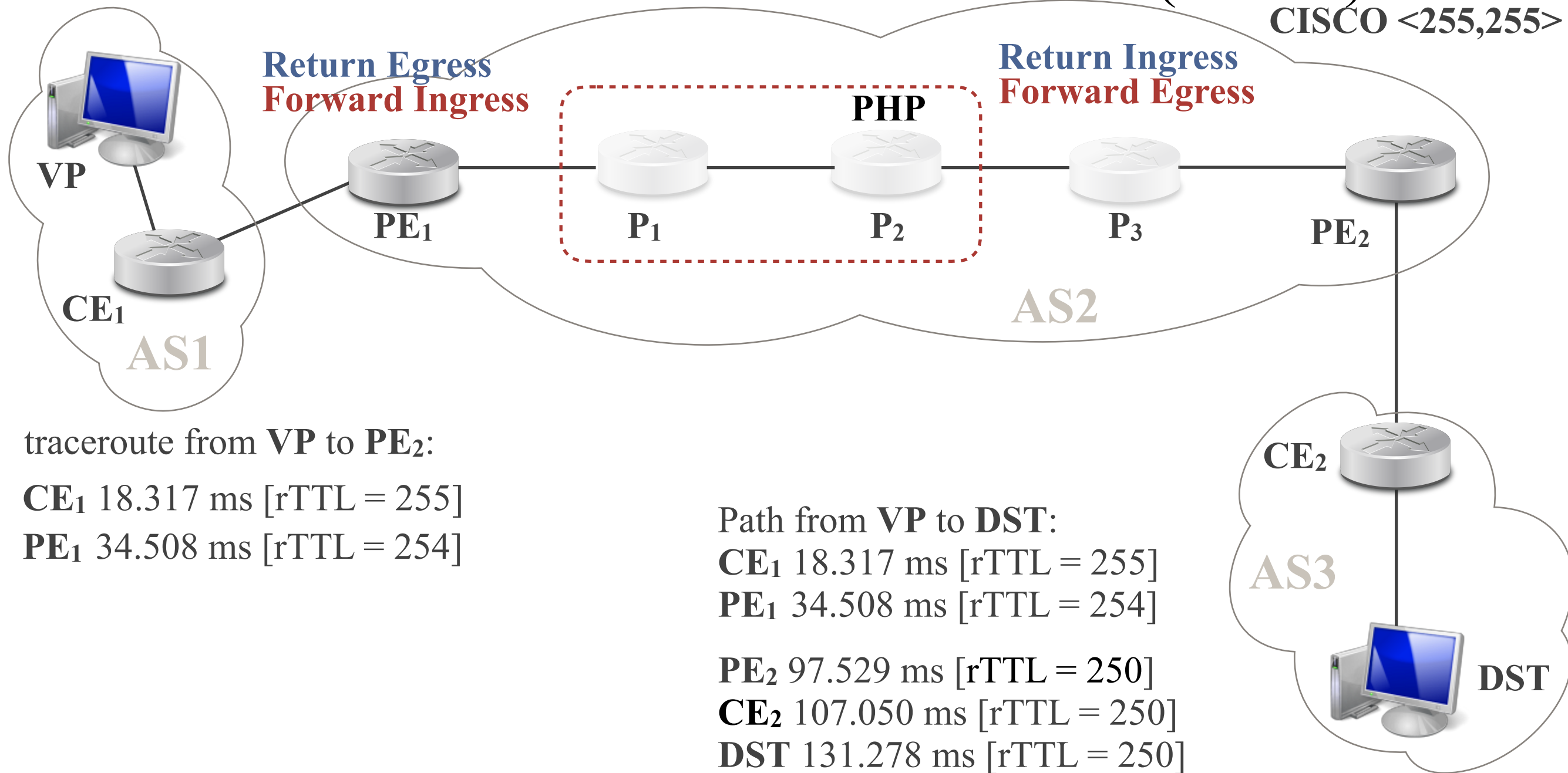
MPLS is used for internal traffic, with PHP enabled

=> Try to run a trace to the egress router (internal prefix)

Invisible Tunnels (7)

- Backward Recursive Path Revelation (BRPR)

CISCO <255,255>

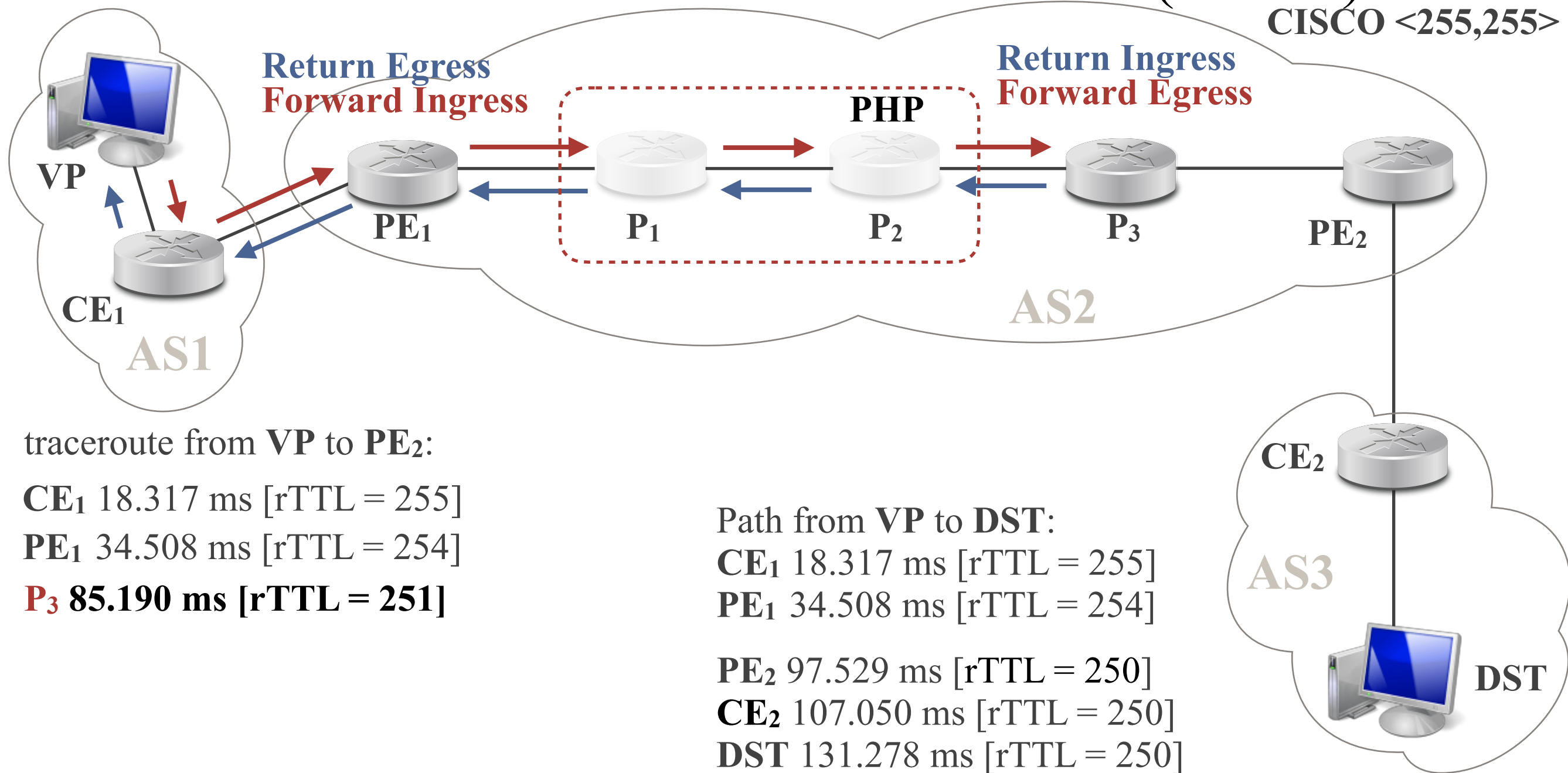


MPLS is used for internal traffic, with PHP enabled

=> Try to run a trace to the egress router (internal prefix)

Invisible Tunnels (7)

- Backward Recursive Path Revelation (BRPR)

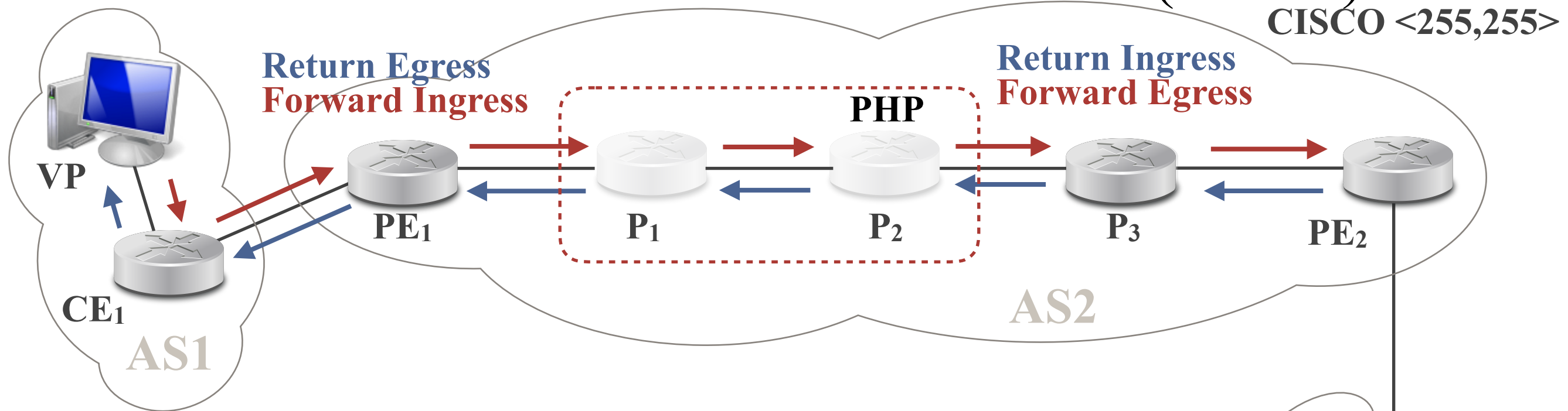


MPLS is used for internal traffic, with PHP enabled

=> Try to run a trace to the egress router (internal prefix)

Invisible Tunnels (7)

- Backward Recursive Path Revelation (BRPR)



traceroute from **VP** to **PE₂**:

CE₁ 18.317 ms [rTTL = 255]

PE₁ 34.508 ms [rTTL = 254]

P₃ 85.190 ms [rTTL = 251]

PE₂ 94.529 ms [rTTL = 251]

Path from **VP** to **DST**:

CE₁ 18.317 ms [rTTL = 255]

PE₁ 34.508 ms [rTTL = 254]

PE₂ 97.529 ms [rTTL = 250]

CE₂ 107.050 ms [rTTL = 250]

DST 131.278 ms [rTTL = 250]

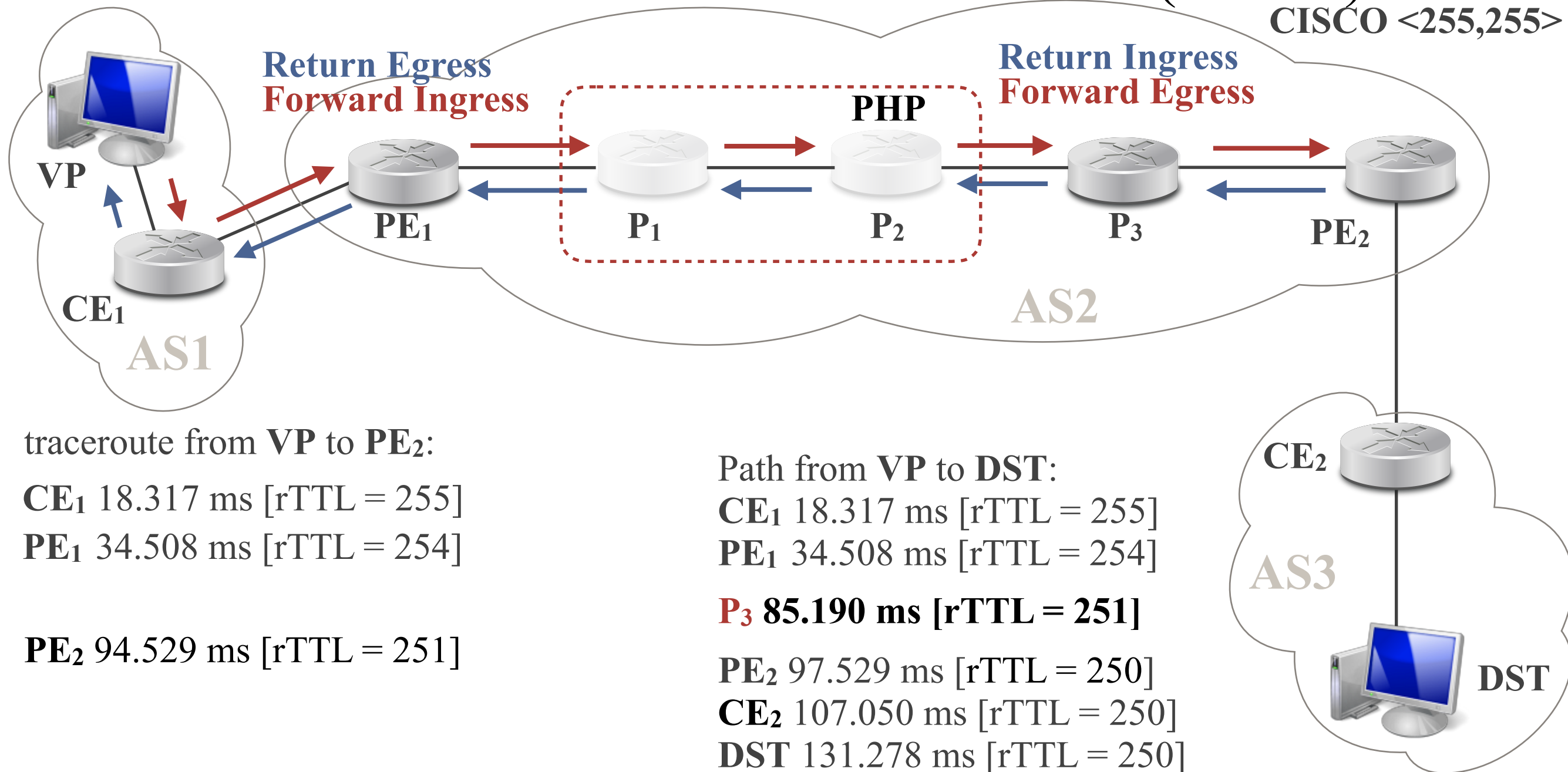
MPLS is used for internal traffic, with PHP enabled

=> Try to run a trace to the egress router (internal prefix)

Invisible Tunnels (7)

- Backward Recursive Path Revelation (BRPR)

CISCO <255,255>

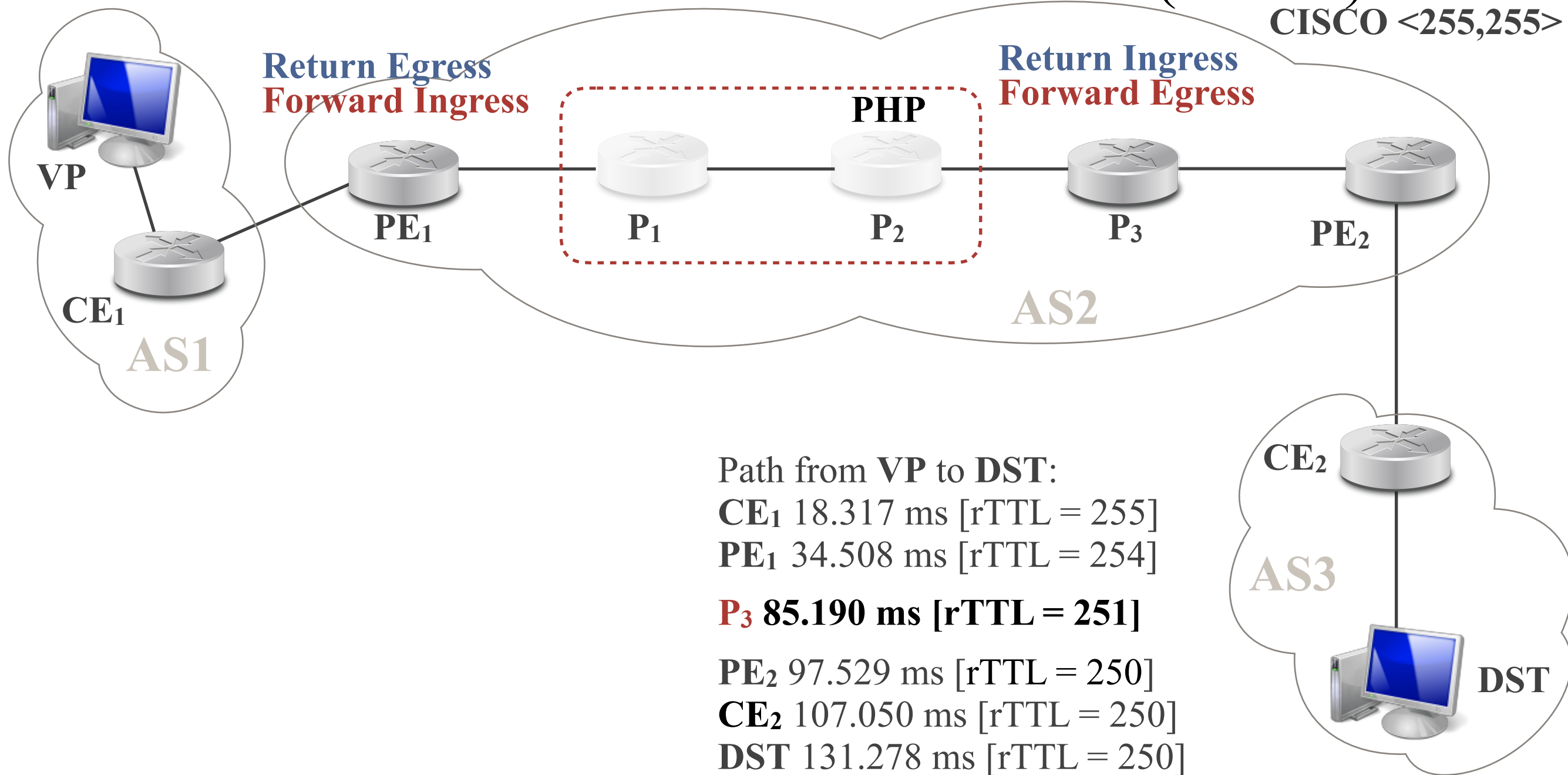


MPLS is used for internal traffic, with PHP enabled

=> Try to run a trace to the egress router (internal prefix)

Invisible Tunnels (7)

- Backward Recursive Path Revelation (BRPR)

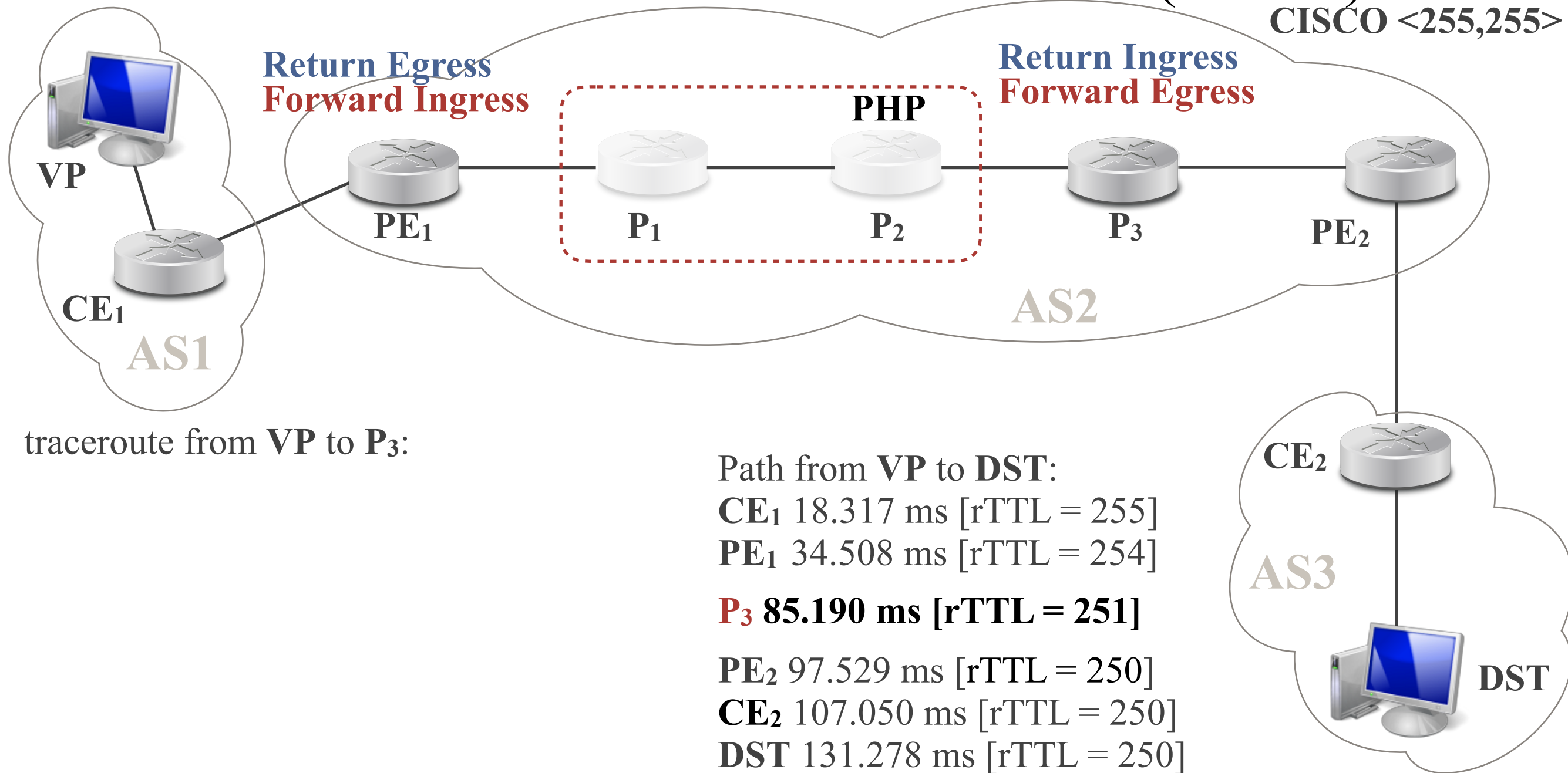


MPLS is used for internal traffic, with PHP enabled

=> Try to run a trace to the egress router (internal prefix)

Invisible Tunnels (7)

- Backward Recursive Path Revelation (BRPR) CISCO <255,255>

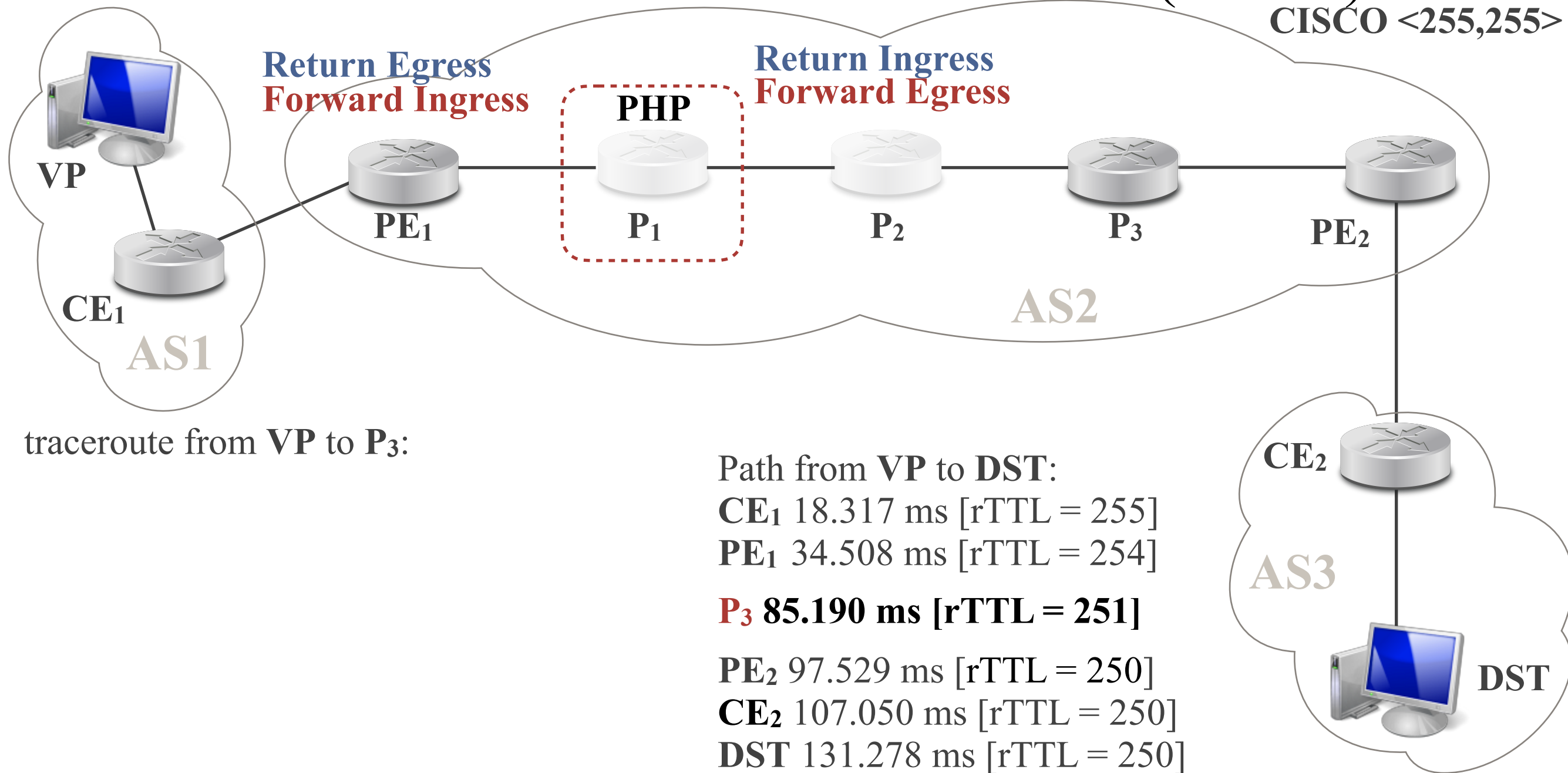


MPLS is used for internal traffic, with PHP enabled

=> Try to run a trace to the egress router (internal prefix)

Invisible Tunnels (7)

- Backward Recursive Path Revelation (BRPR) CISCO <255,255>

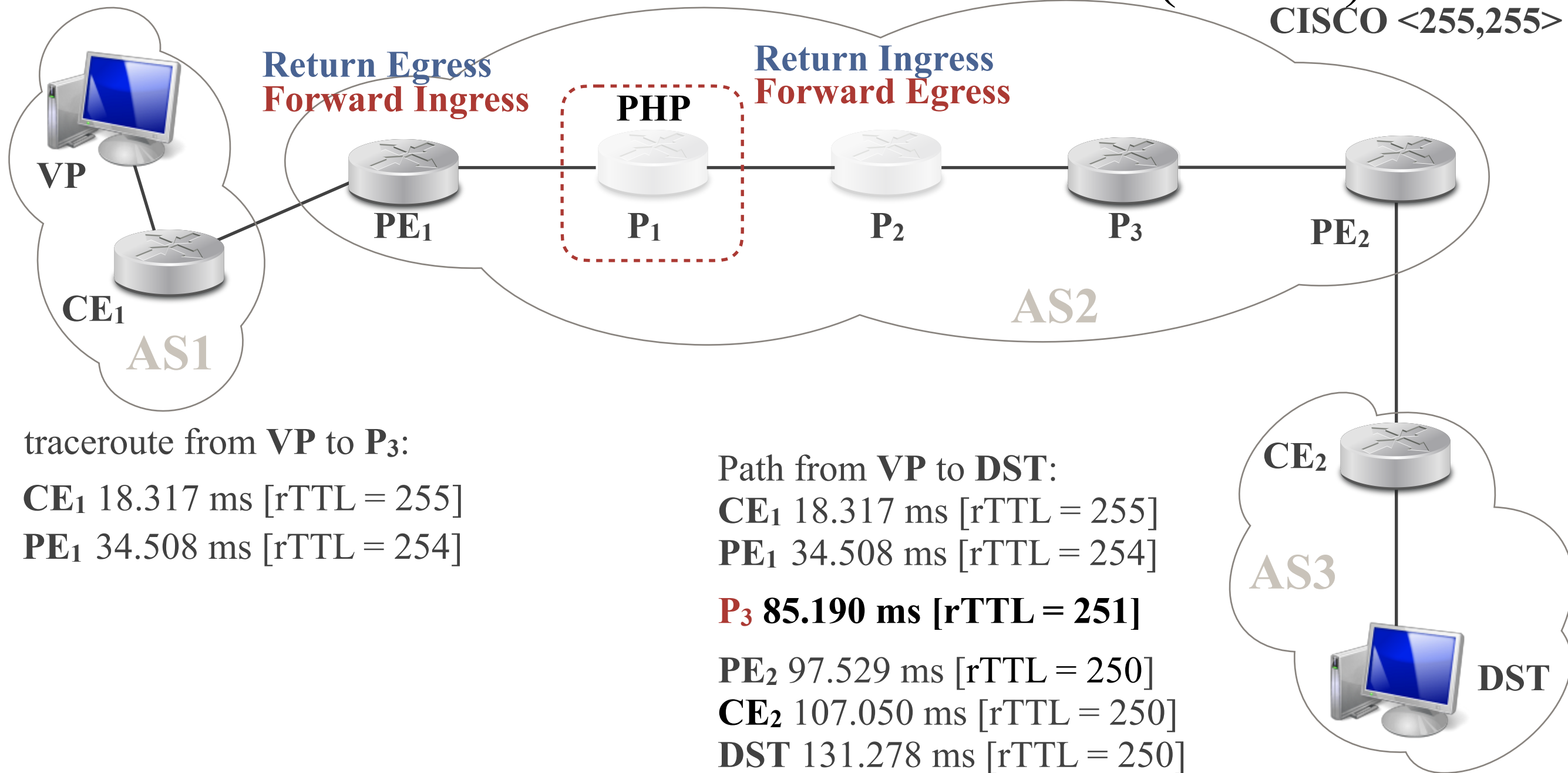


MPLS is used for internal traffic, with PHP enabled

=> Try to run a trace to the egress router (internal prefix)

Invisible Tunnels (7)

- Backward Recursive Path Revelation (BRPR) CISCO <255,255>

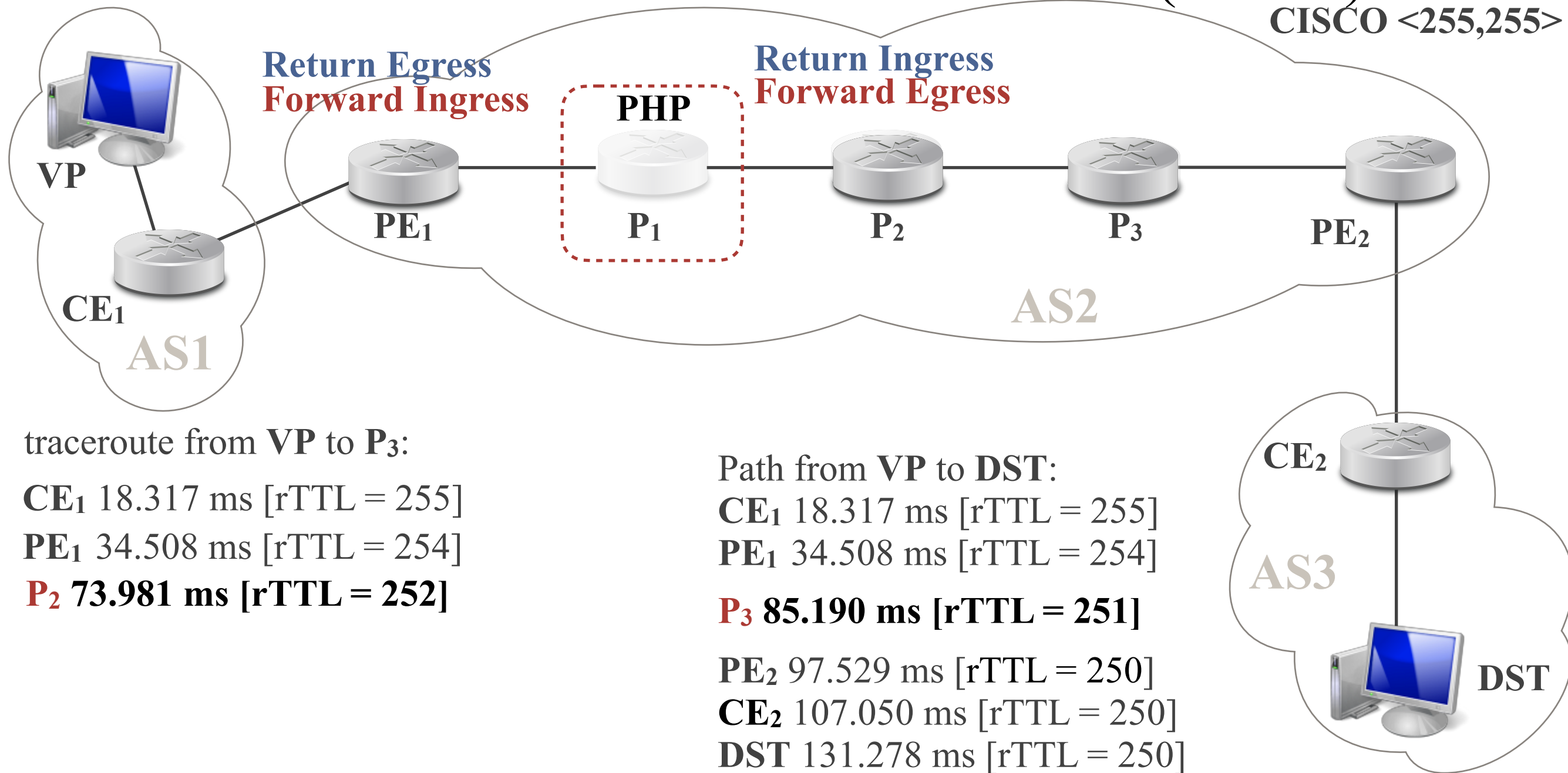


MPLS is used for internal traffic, with PHP enabled

=> Try to run a trace to the egress router (internal prefix)

Invisible Tunnels (7)

- Backward Recursive Path Revelation (BRPR) CISCO <255,255>



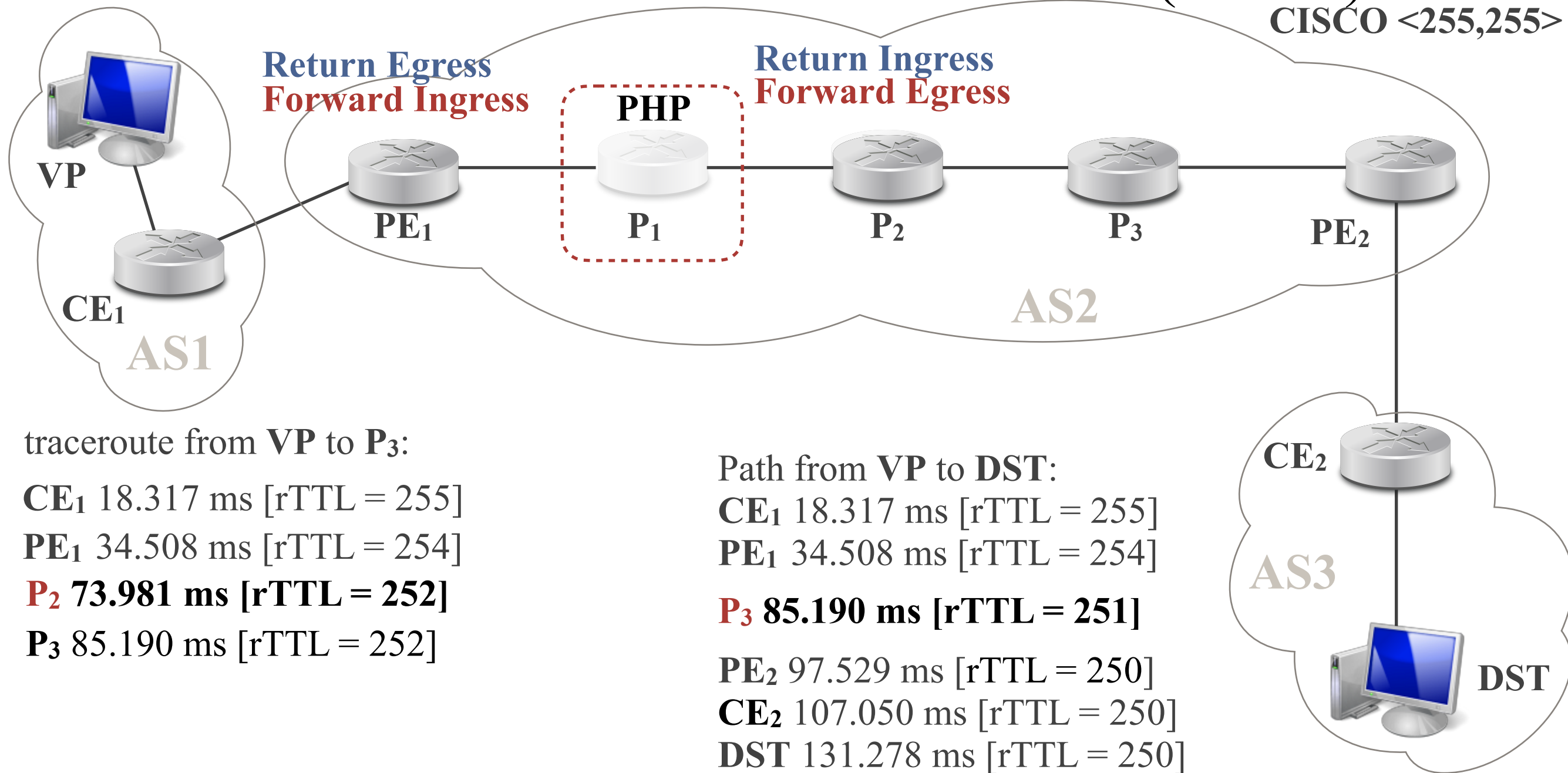
MPLS is used for internal traffic, with PHP enabled

=> Try to run a trace to the egress router (internal prefix)

Invisible Tunnels (7)

- Backward Recursive Path Revelation (BRPR)

CISCO <255,255>



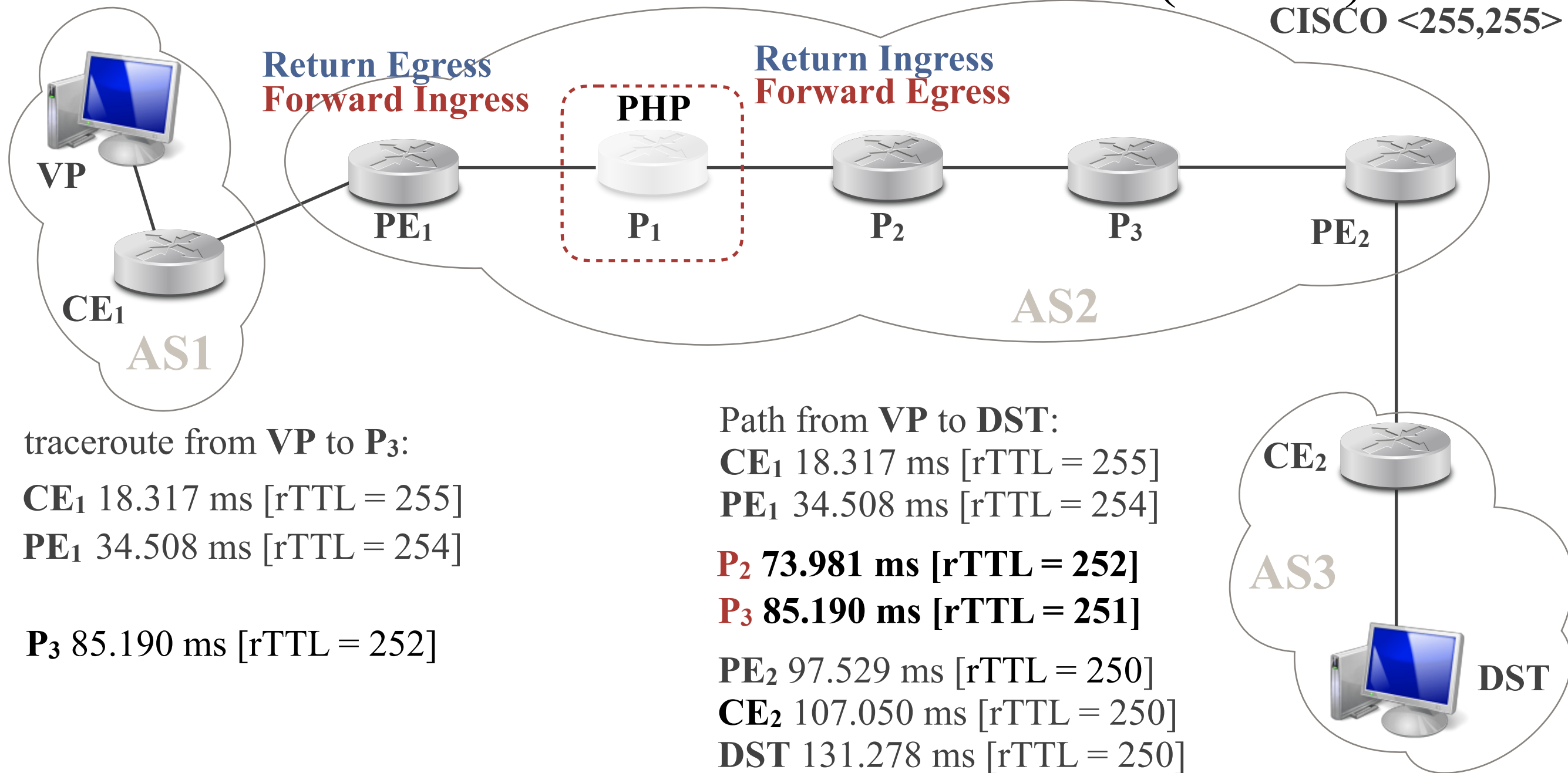
MPLS is used for internal traffic, with PHP enabled

=> Try to run a trace to the egress router (internal prefix)

Invisible Tunnels (7)

- Backward Recursive Path Revelation (BRPR)

CISCO <255,255>



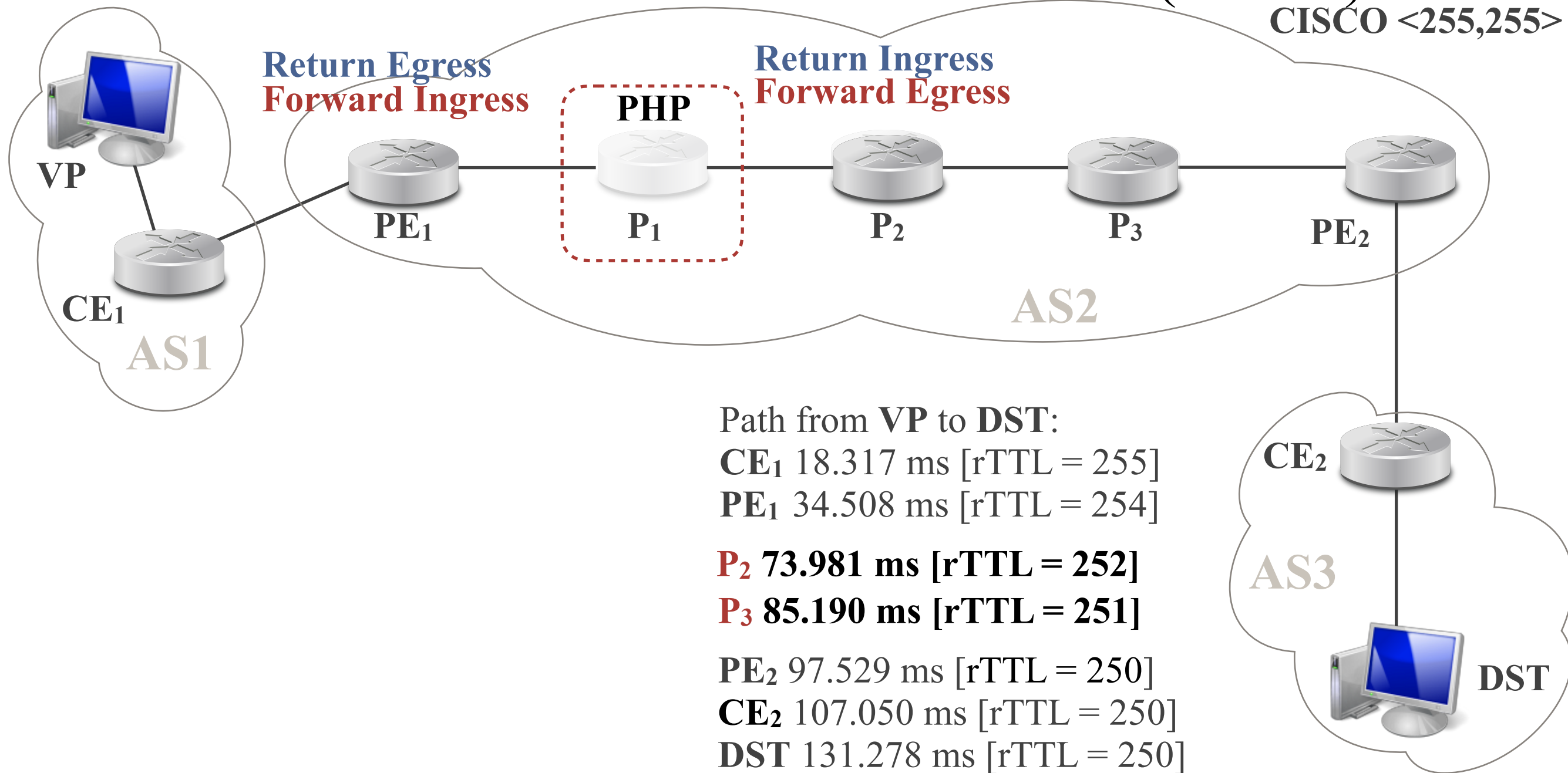
MPLS is used for internal traffic, with PHP enabled

=> Try to run a trace to the egress router (internal prefix)

Invisible Tunnels (7)

- Backward Recursive Path Revelation (BRPR)

CISCO <255,255>

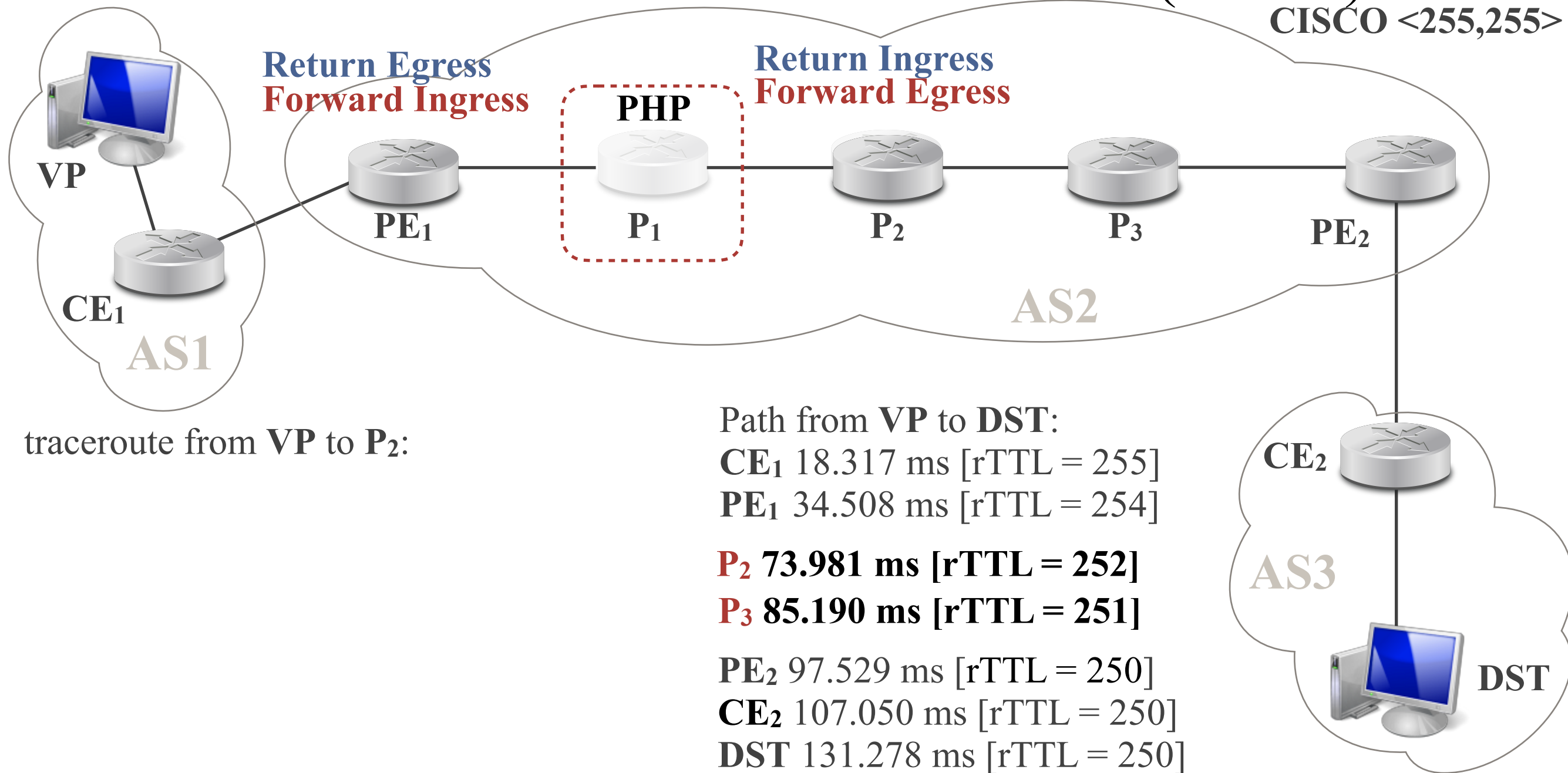


MPLS is used for internal traffic, with PHP enabled

=> Try to run a trace to the egress router (internal prefix)

Invisible Tunnels (7)

- Backward Recursive Path Revelation (BRPR) CISCO <255,255>

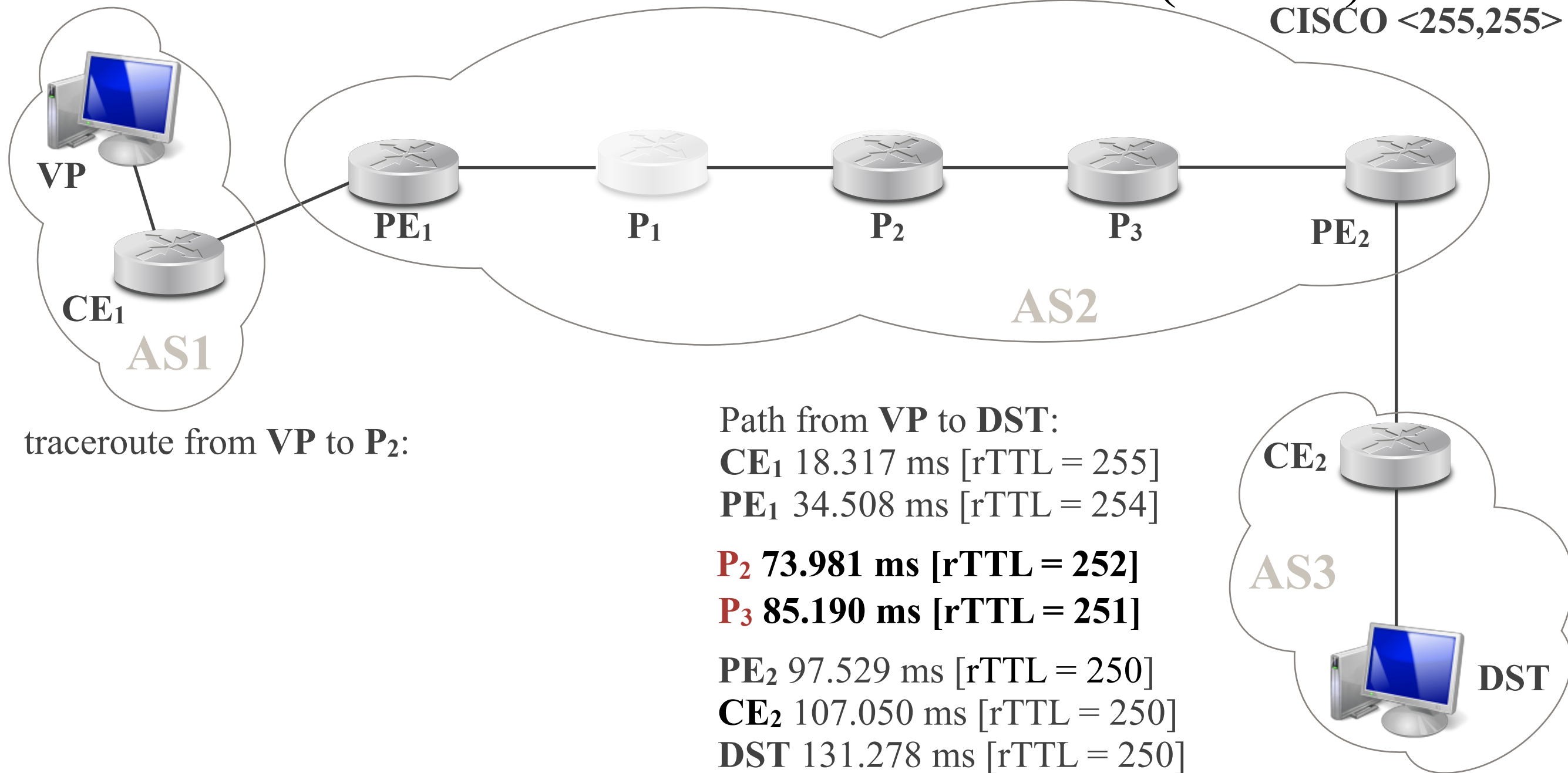


MPLS is used for internal traffic, with PHP enabled

=> Try to run a trace to the egress router (internal prefix)

Invisible Tunnels (7)

- Backward Recursive Path Revelation (BRPR) CISCO <255,255>

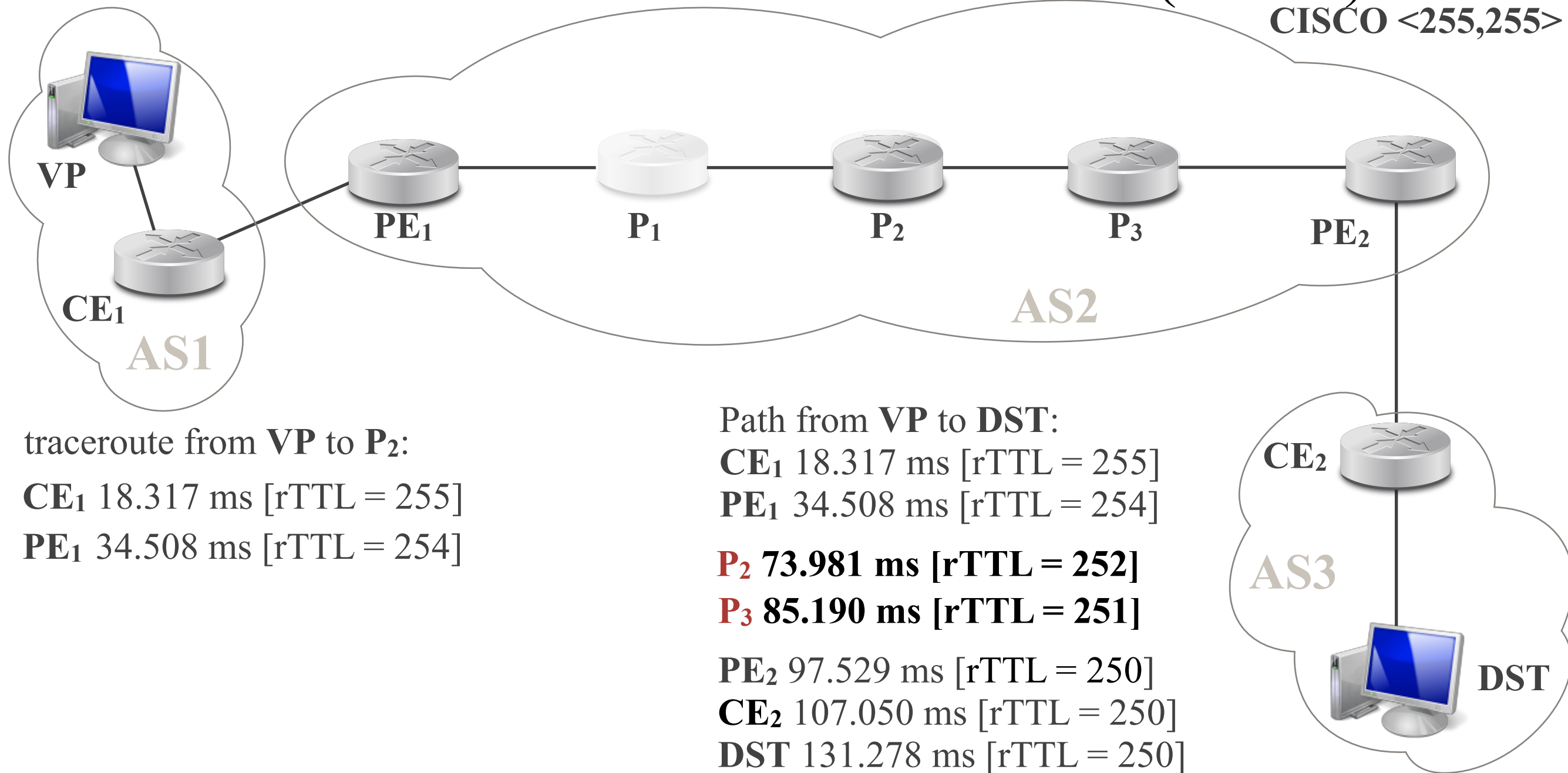


MPLS is used for internal traffic, with PHP enabled

=> Try to run a trace to the egress router (internal prefix)

Invisible Tunnels (7)

- Backward Recursive Path Revelation (BRPR) CISCO <255,255>

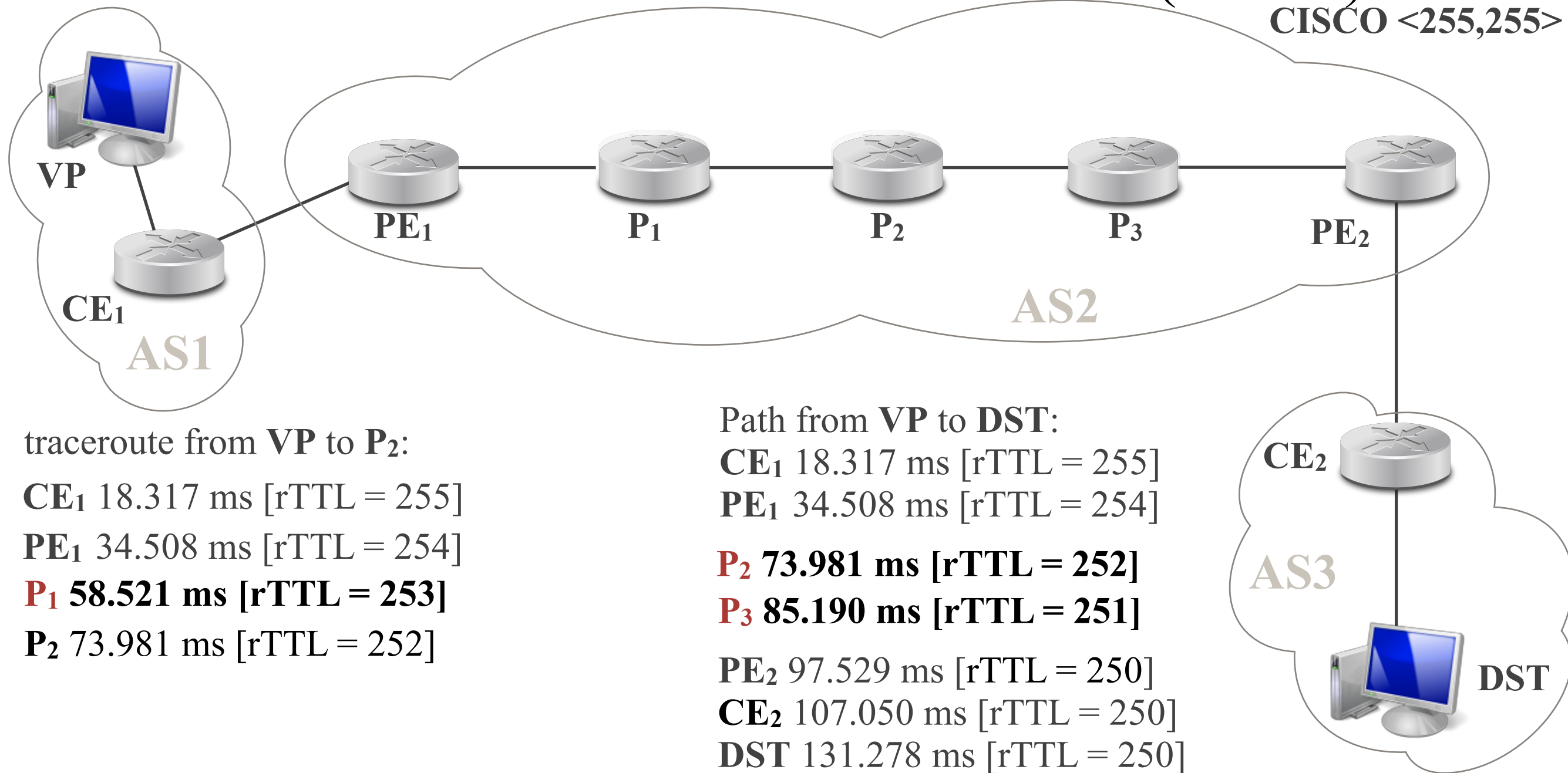


MPLS is used for internal traffic, with PHP enabled

=> Try to run a trace to the egress router (internal prefix)

Invisible Tunnels (7)

- Backward Recursive Path Revelation (BRPR) CISCO <255,255>



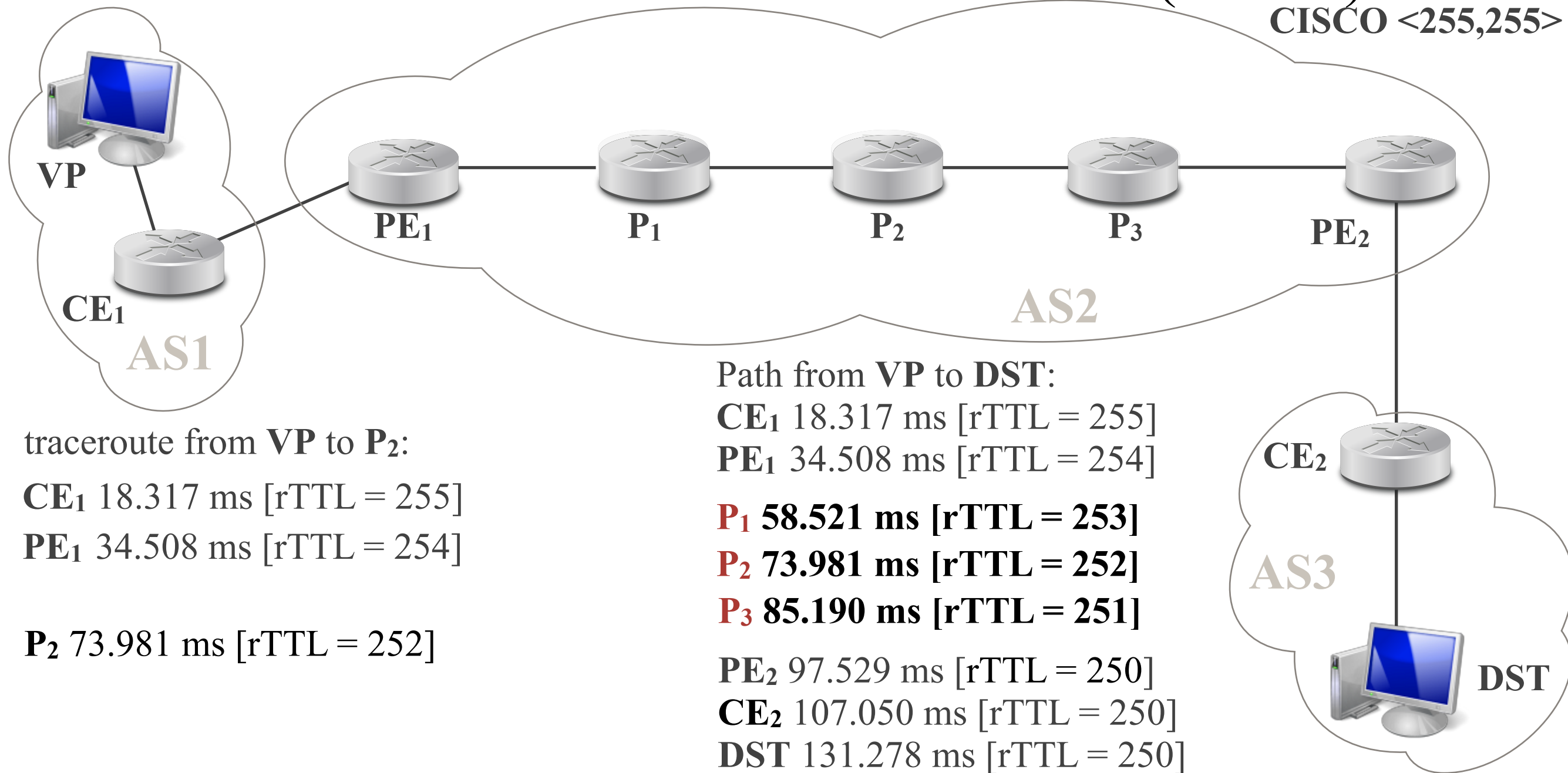
MPLS is used for internal traffic, with PHP enabled

=> Try to run a trace to the egress router (internal prefix)

Invisible Tunnels (7)

- Backward Recursive Path Revelation (BRPR)

CISCO <255,255>

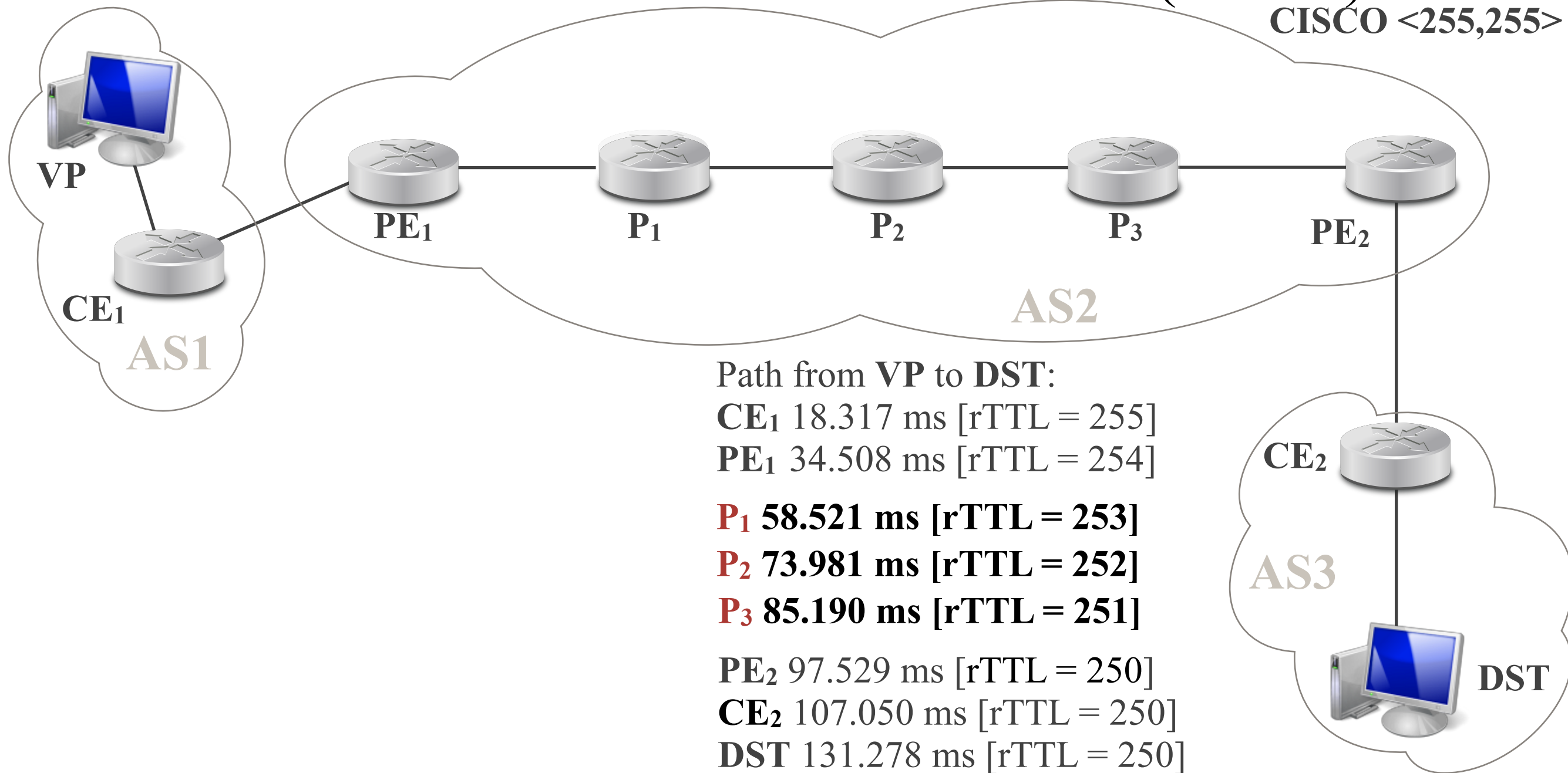


MPLS is used for internal traffic, with PHP enabled

=> Try to run a trace to the egress router (internal prefix)

Invisible Tunnels (7)

- Backward Recursive Path Revelation (BRPR) CISCO <255,255>

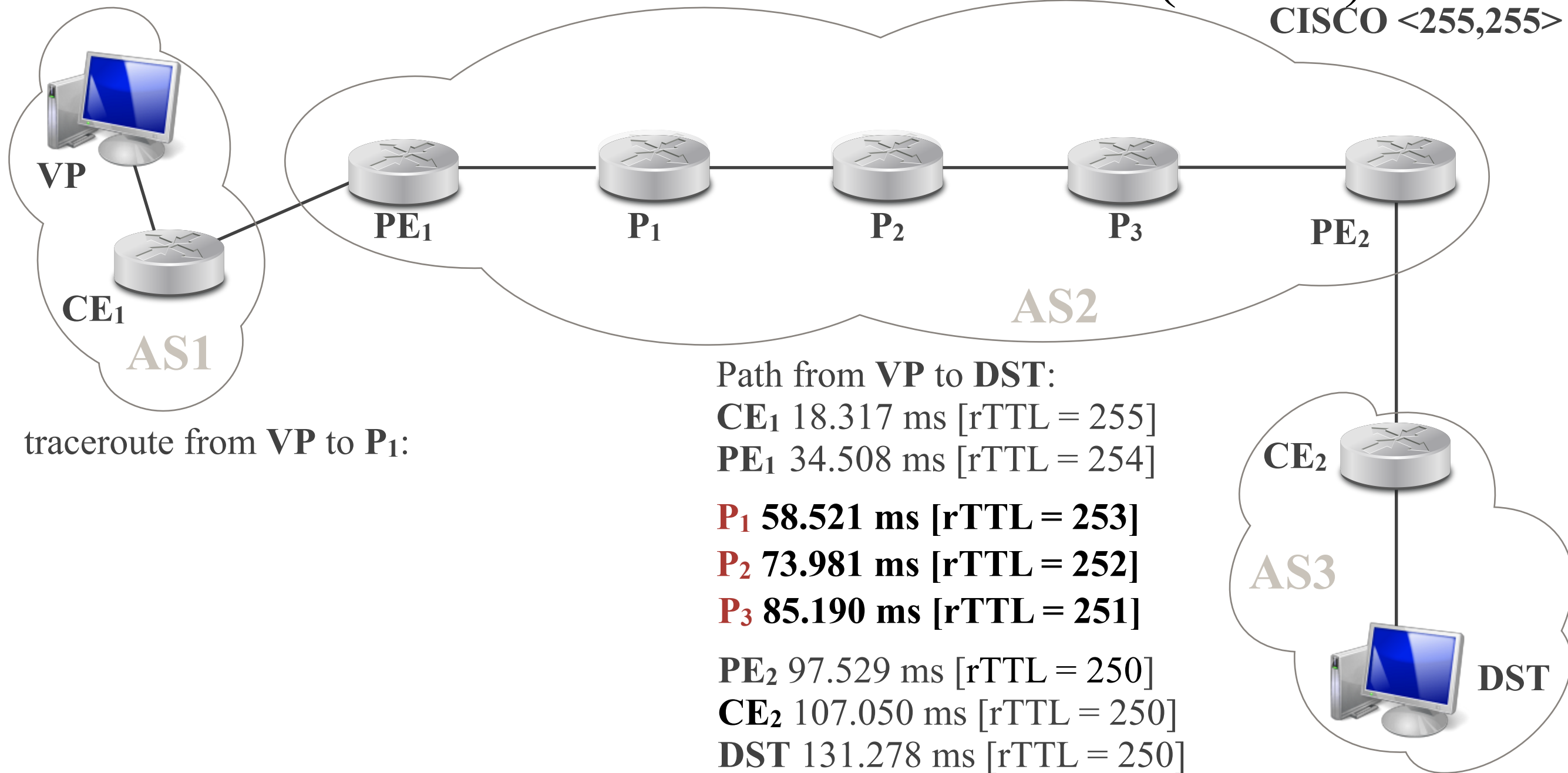


MPLS is used for internal traffic, with PHP enabled

=> Try to run a trace to the egress router (internal prefix)

Invisible Tunnels (7)

- Backward Recursive Path Revelation (BRPR) CISCO <255,255>

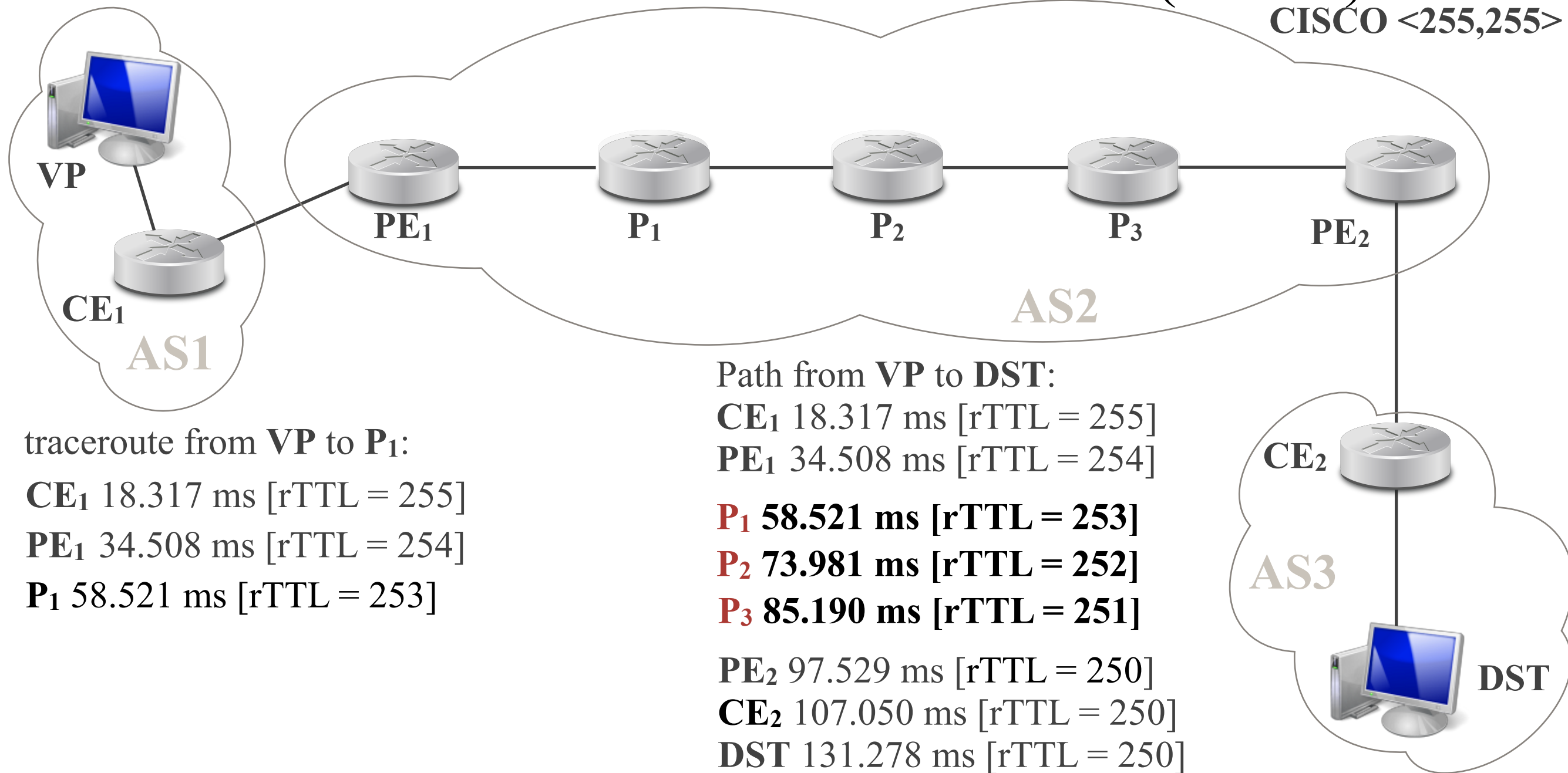


MPLS is used for internal traffic, with PHP enabled

=> Try to run a trace to the egress router (internal prefix)

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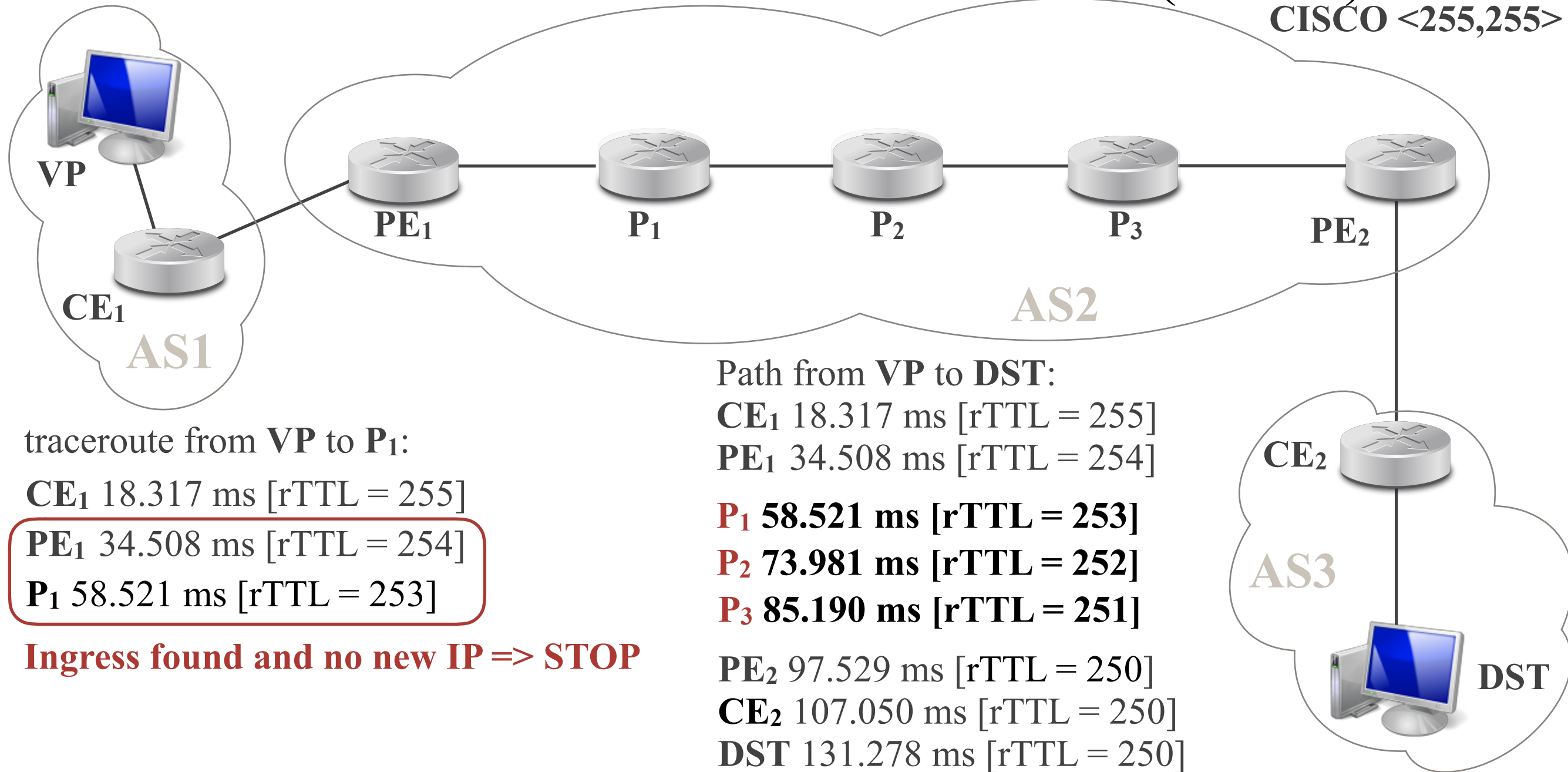
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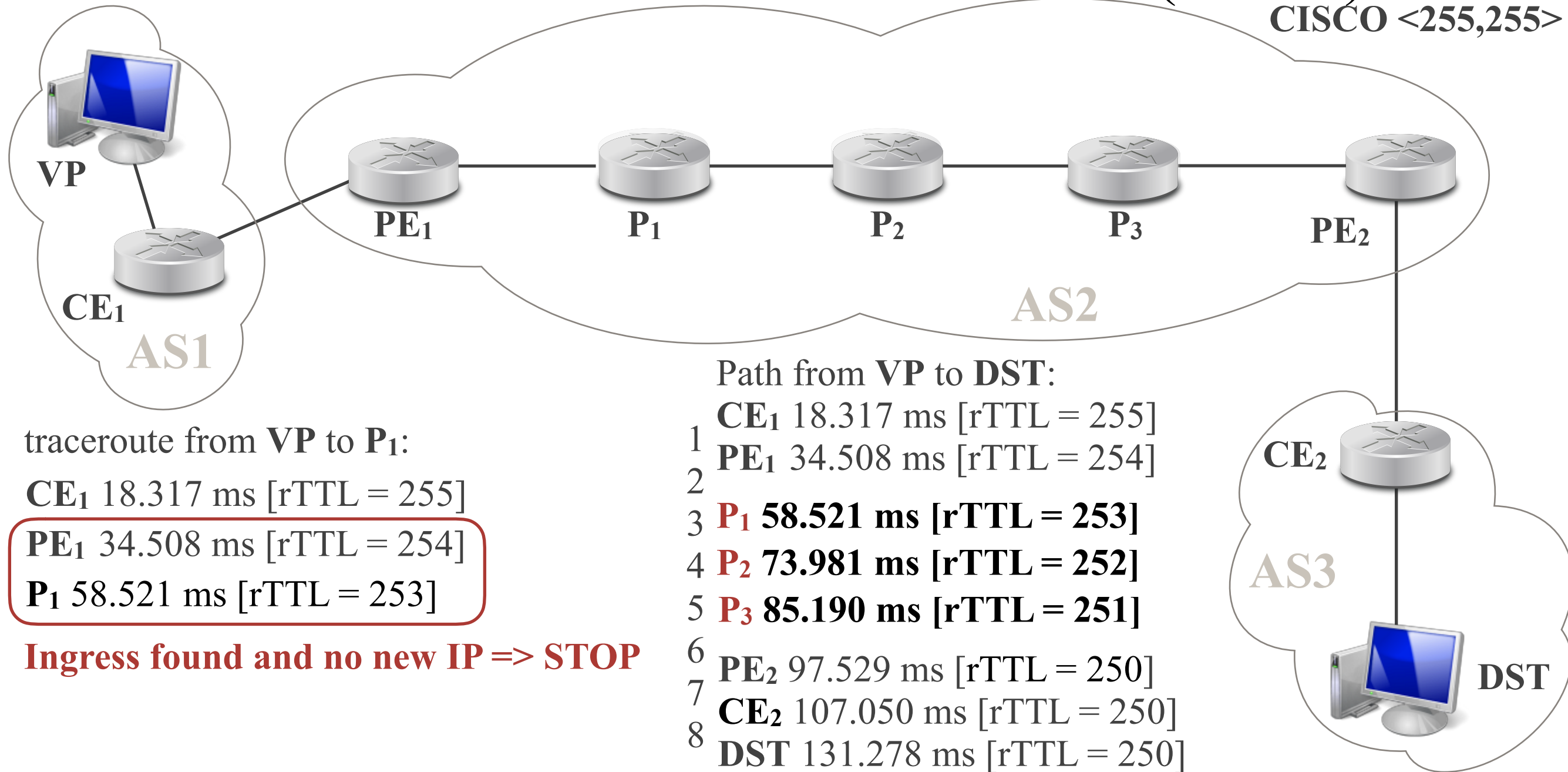
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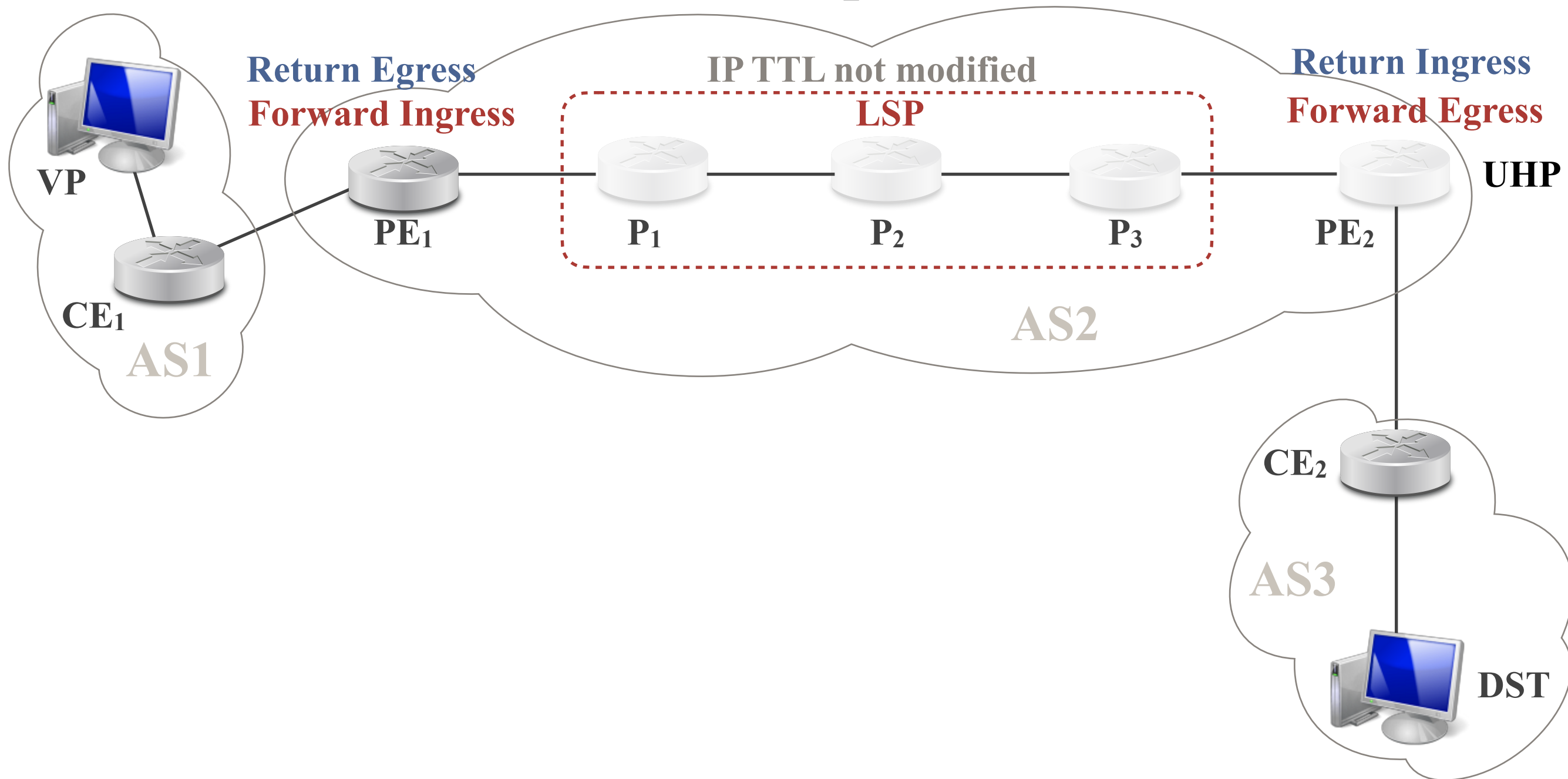


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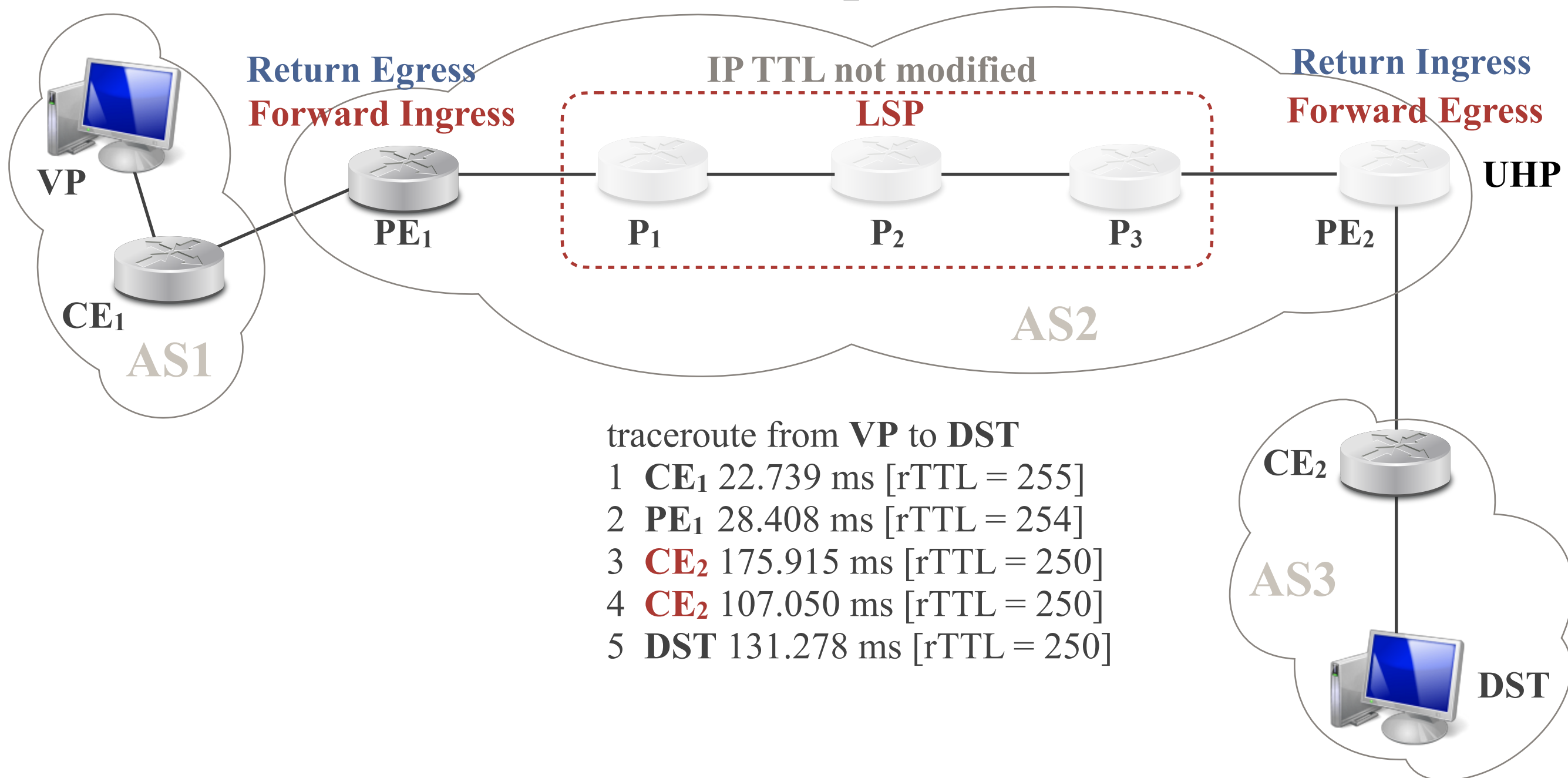
Invisible Tunnels (8)

- What can we do with a duplicate IP address?



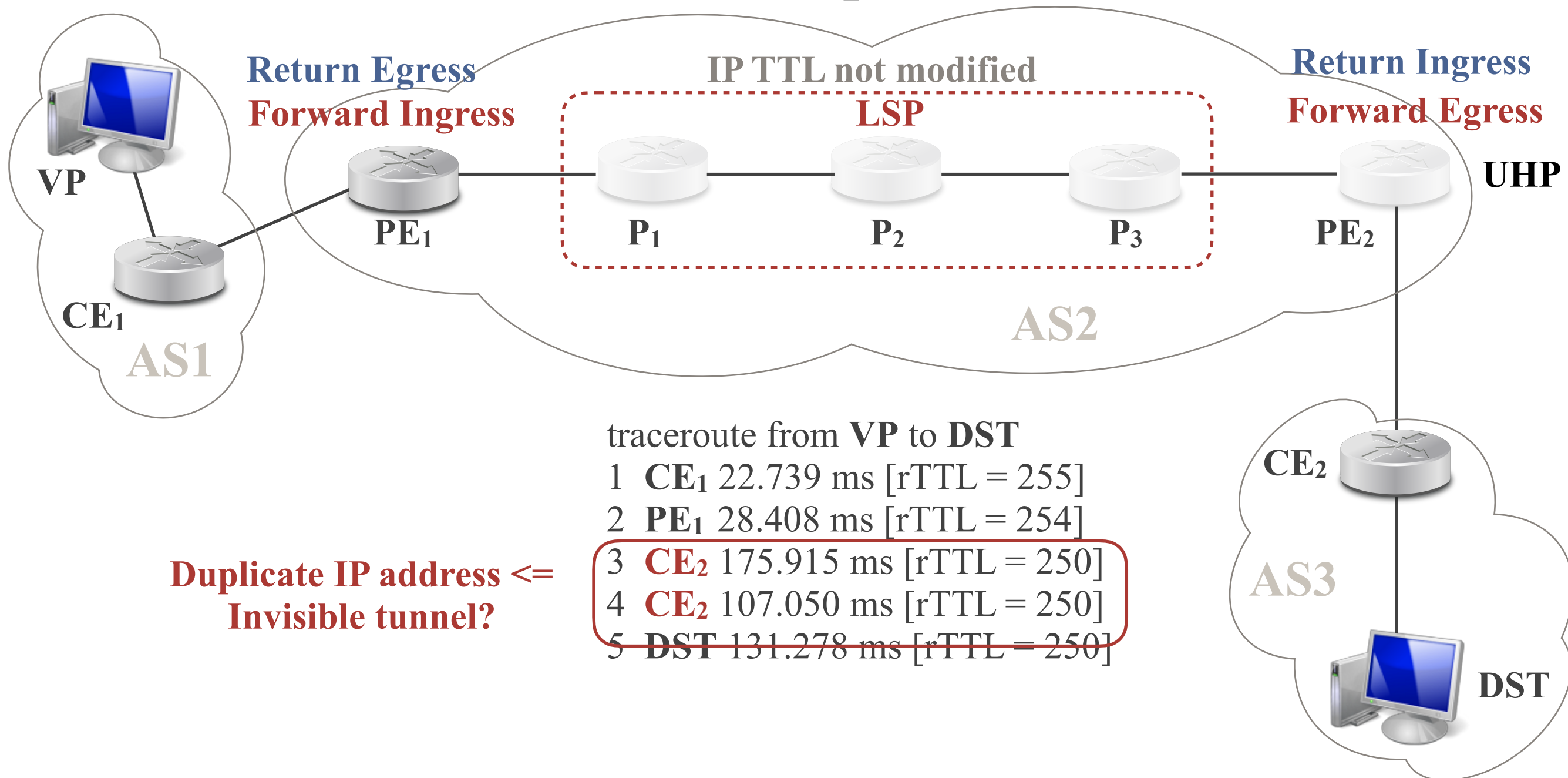
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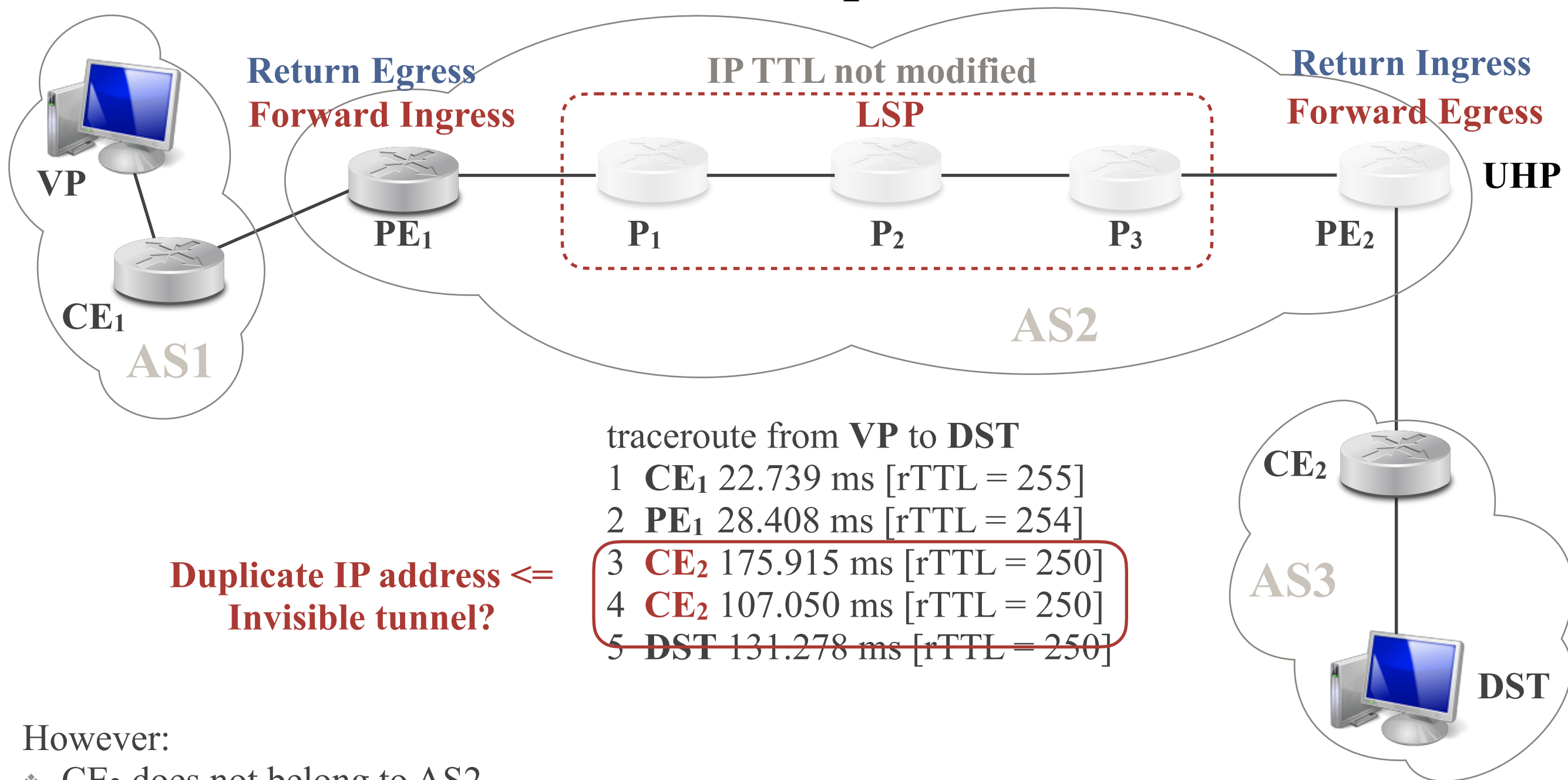
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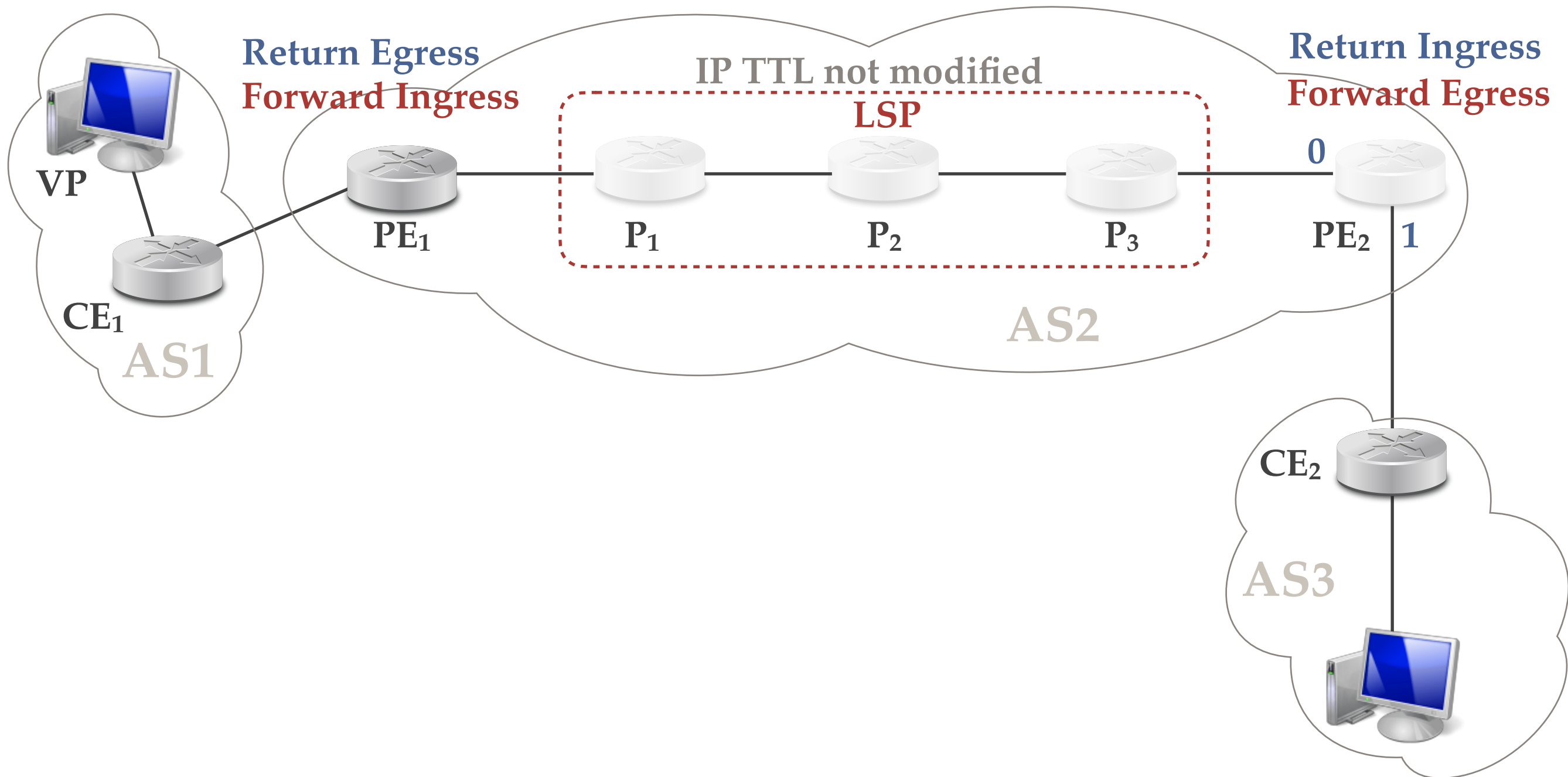


Duplicate IP address <= Invisible tunnel?

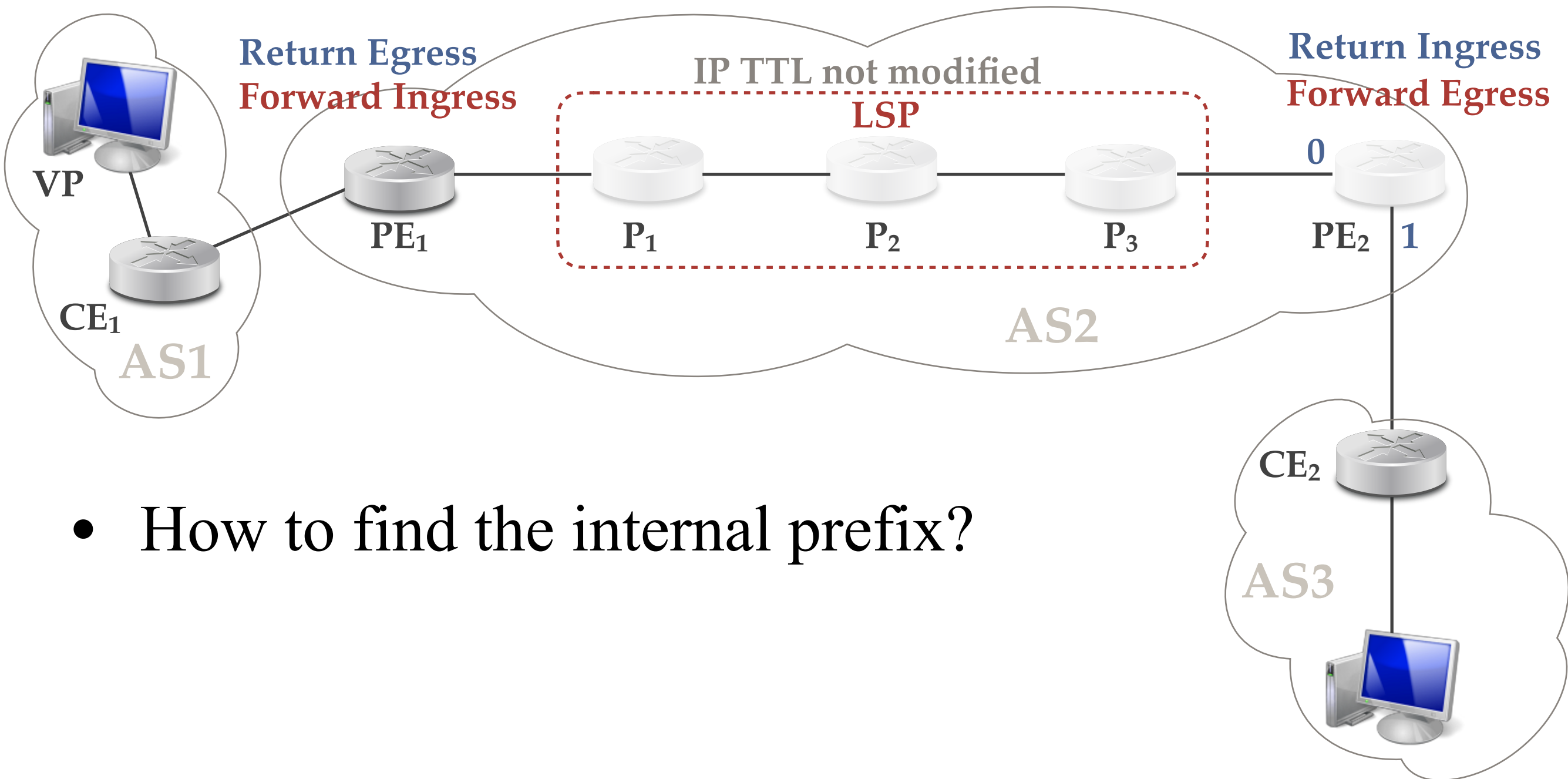
However:

- ❖ CE₂ does not belong to AS2
- ❖ **Probing CE₂ will not reveal any LSR! (not an internal prefix)**
- ❖ **Need to find a way to probe an internal prefix**

Invisible Tunnels (9)

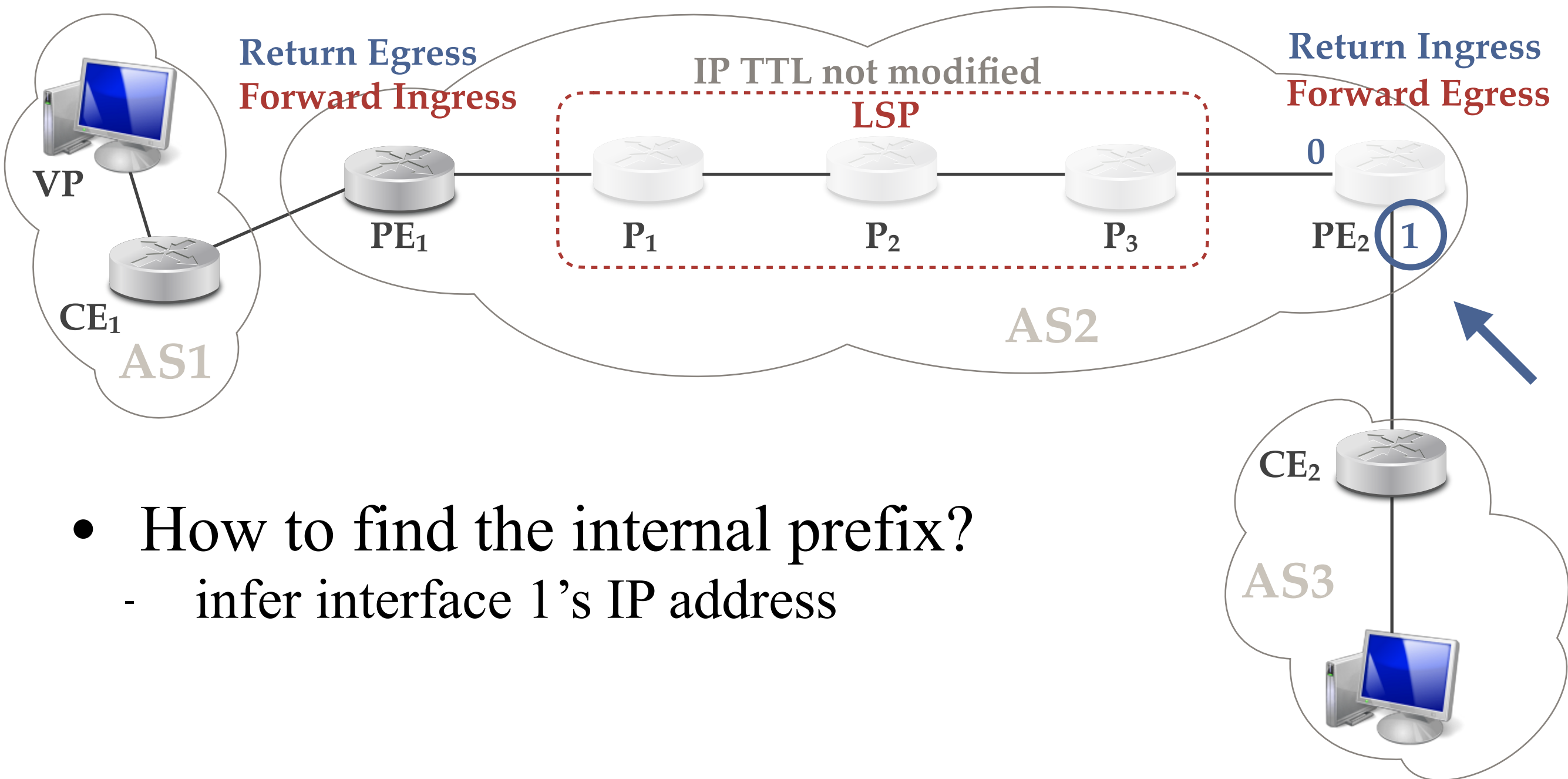


Invisible Tunnels (9)



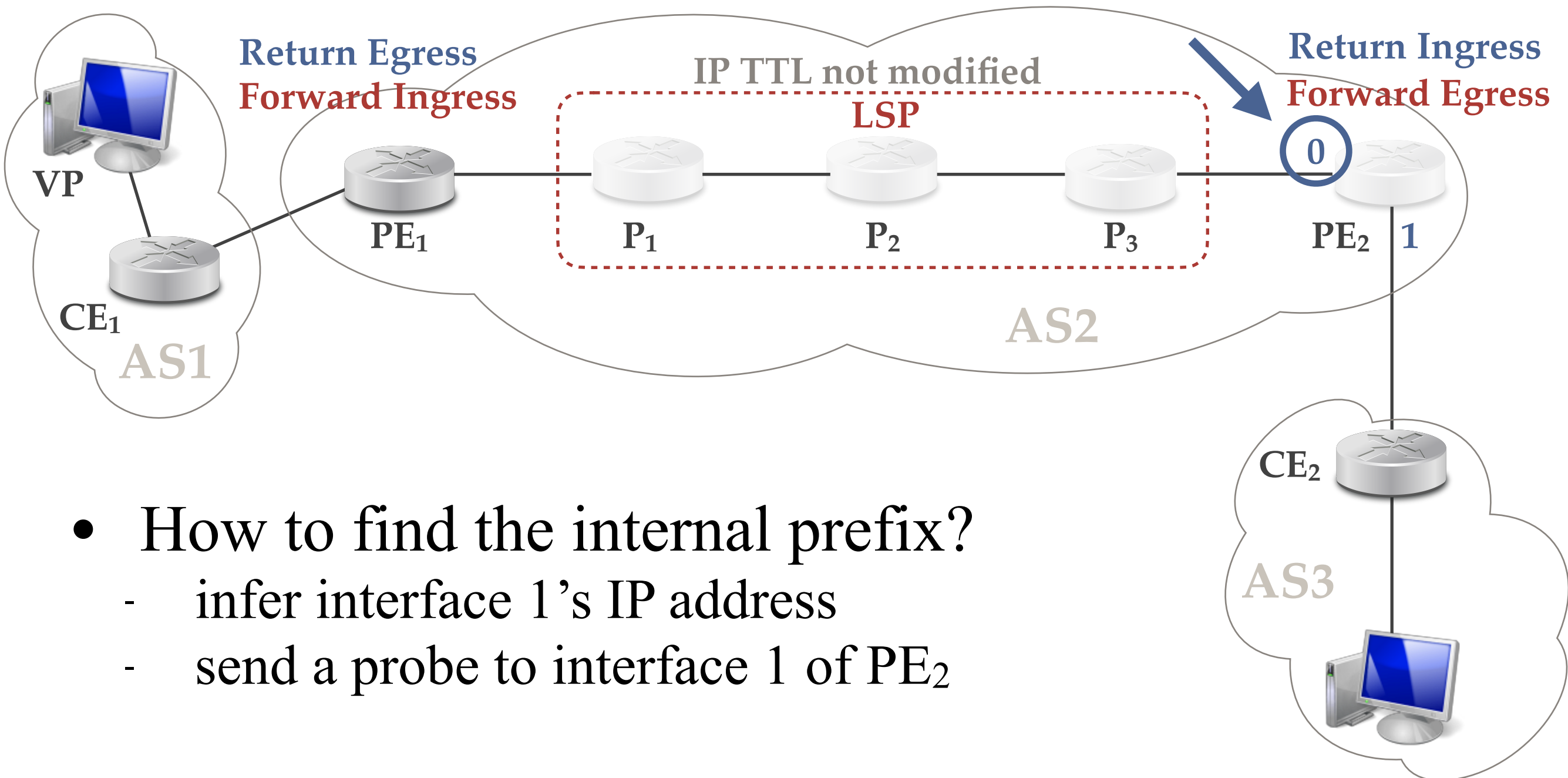
- How to find the internal prefix?

Invisible Tunnels (9)



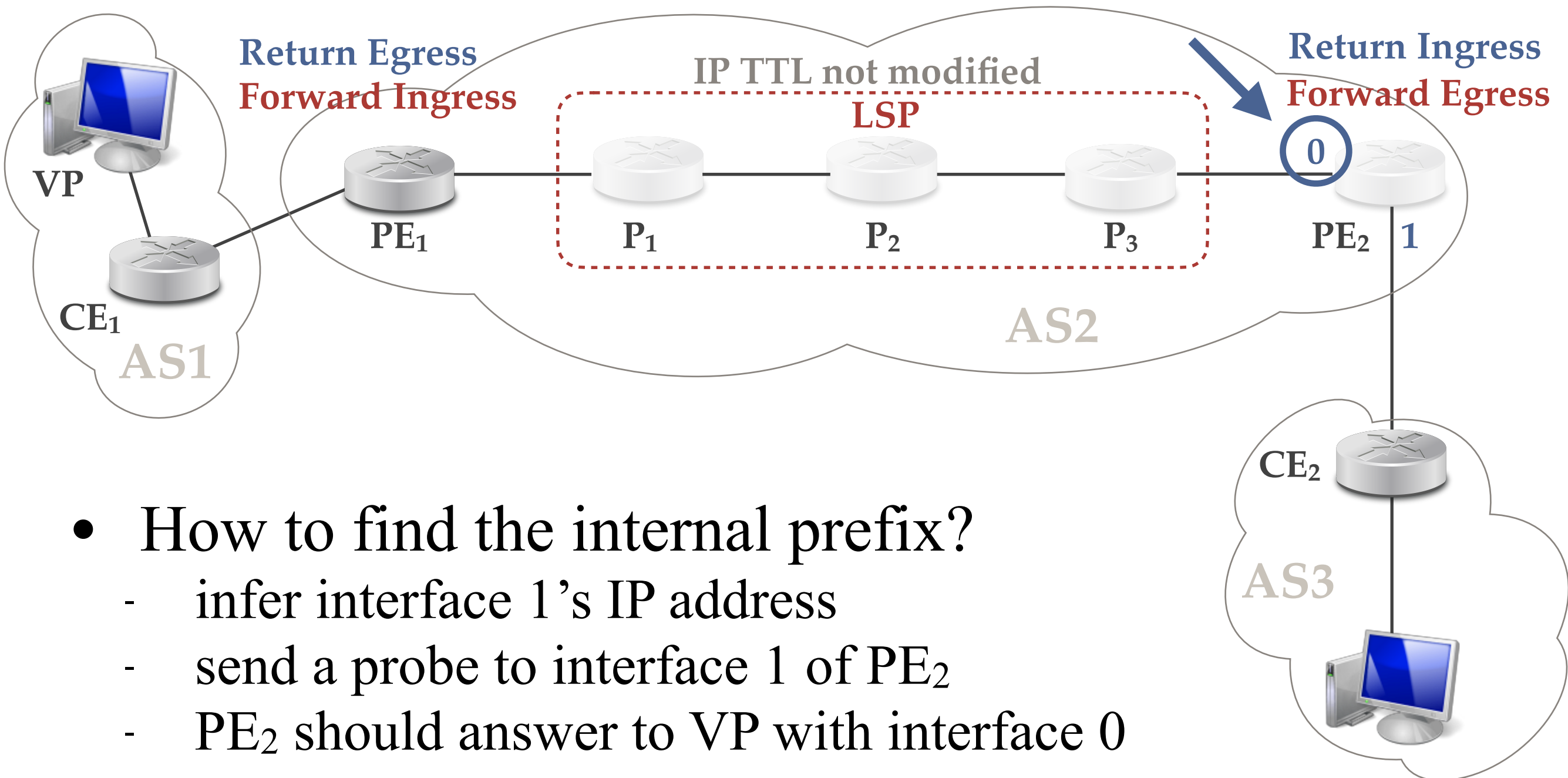
- How to find the internal prefix?
 - infer interface 1's IP address

Invisible Tunnels (9)

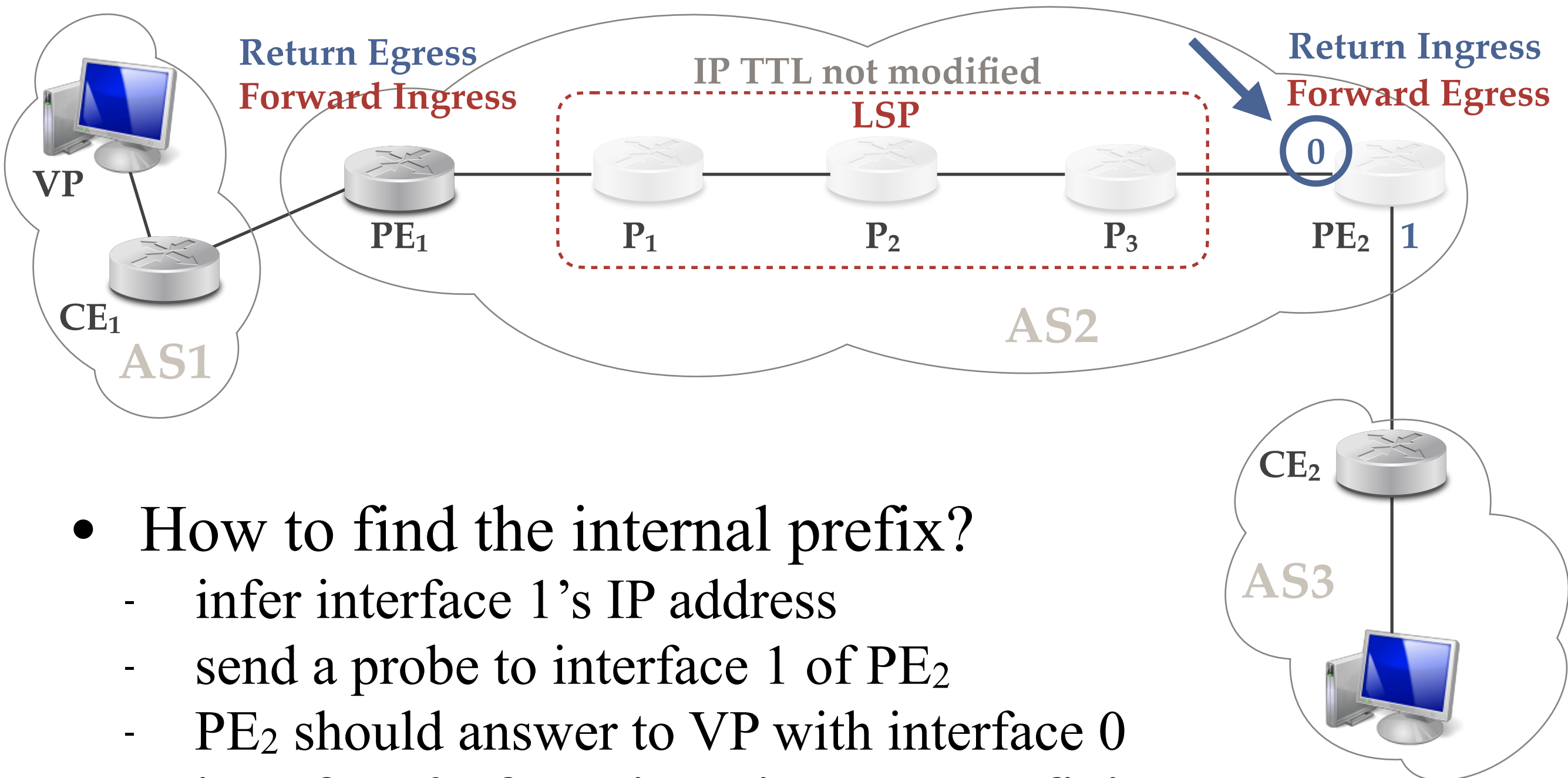


- How to find the internal prefix?
 - infer interface 1's IP address
 - send a probe to interface 1 of PE₂

Invisible Tunnels (9)



Invisible Tunnels (9)



- How to find the internal prefix?
 - infer interface 1's IP address
 - send a probe to interface 1 of PE₂
 - PE₂ should answer to VP with interface 0
 - **interface 0 of PE₂ is an internal prefix!**

Summary (+*validation*)

Configurations	Pop	Cisco iOS15.2	Juniper VMX
P2P circuits (e.g. LDP or RSVP-TE tunnels)	PHP UHP	FRPLA, BRPR DUP_IP, BRPR ++ ✓	RTLA, DPR RTLA, DPR ✓
P2MP overlays (e.g. VPRN: CsC or VPN BGP-MPLS)	PHP UHP	LSE-TTL, - LSE-TTL++, - ☒	RTLA++, - N/A ☒

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 - P2P or P2MP
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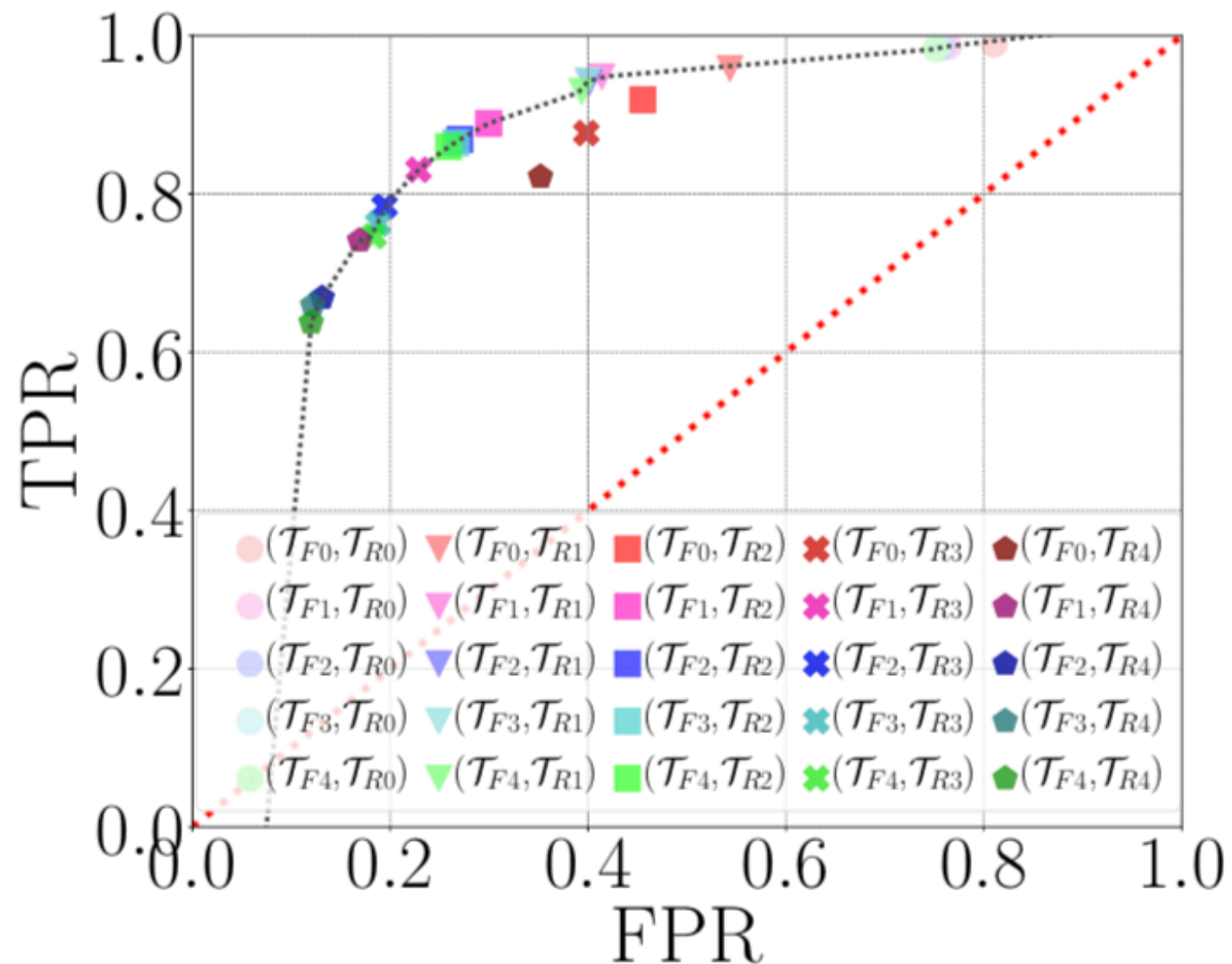
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- Reproducibility analysis with GNS3
 - What configuration?
 - P2P or P2MP
 - Popping function
 - UHP or PHP

Calibration

- Quality of thresholds for triggering DPR/BRPR
 - FRPLA
 - RTLA



Results

- Fingerprinting, triggers and revelation techniques implemented in TNT
 - <https://github.com/YvesVanaubel/TNT>
- TNT deployed on Archipelago infrastructure
 - 28 vantage points
 - 2,800,000 destinations
 - impact of triggers investigated
 - ✓ not shown here
 - data collected on April 2018
- Dataset available
 - <http://www.montefiore.ulg.ac.be/~bdonnet/mpis/data.html>

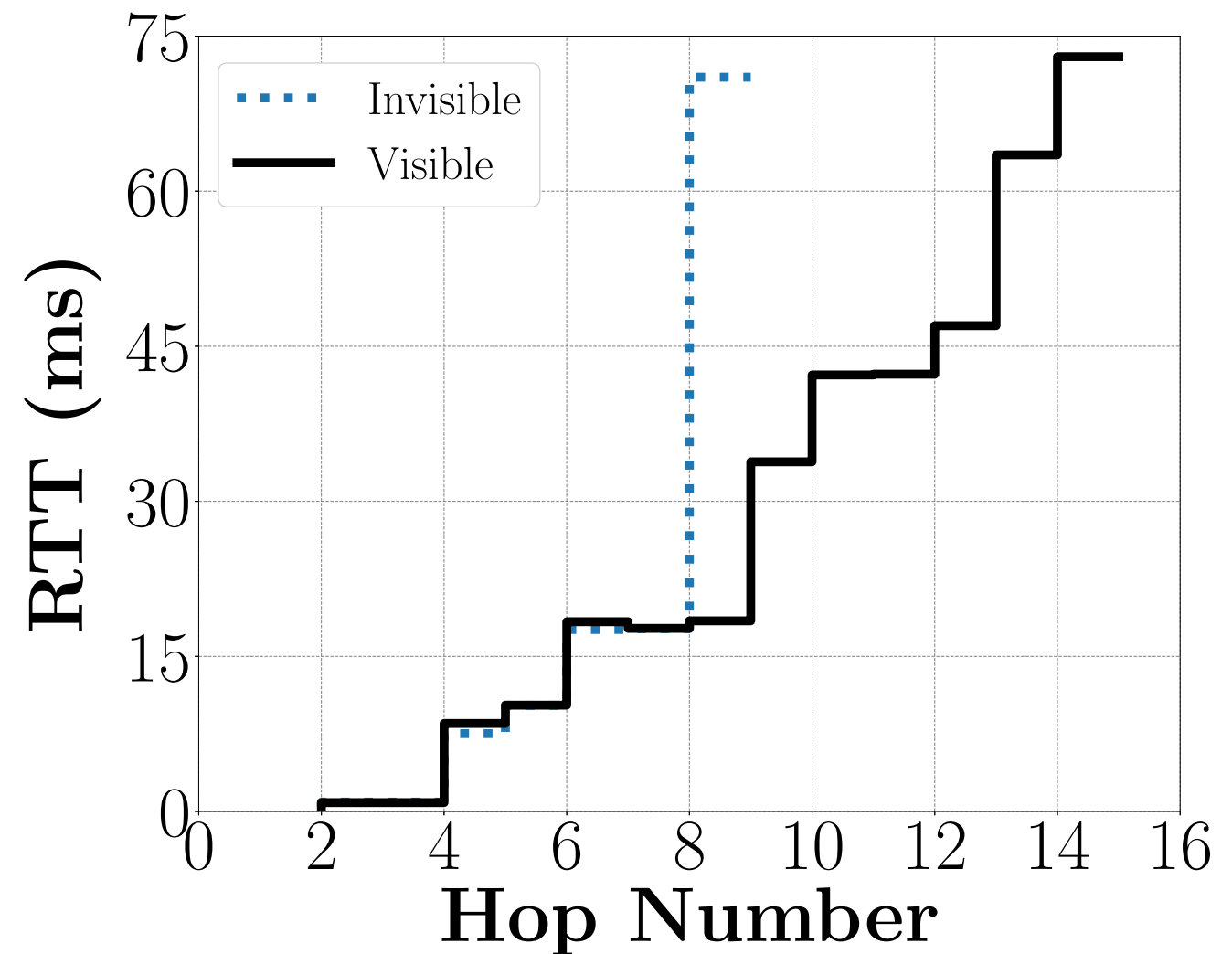
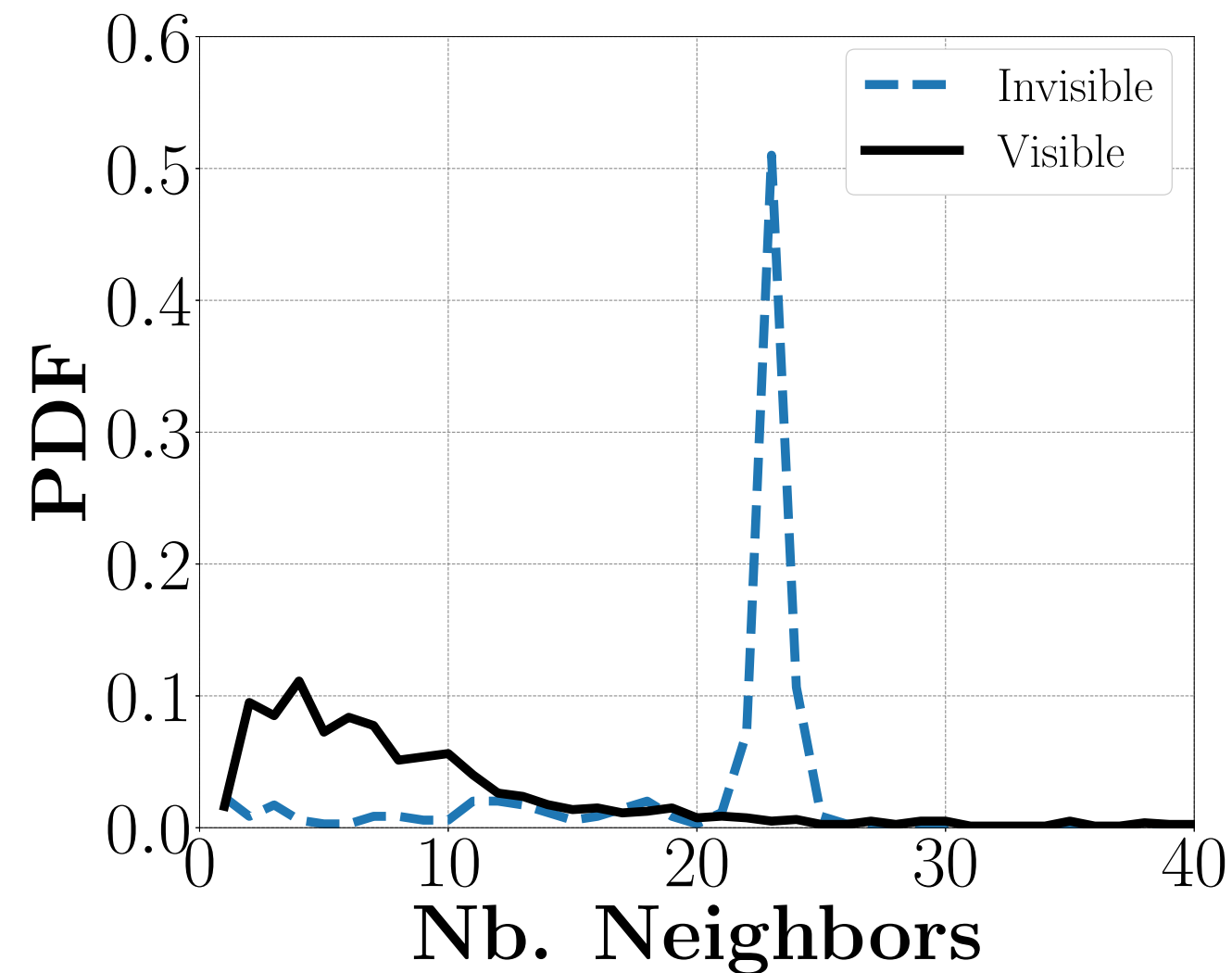
Results (2)

- Tunnels discovered
 - per type
 - per revelation technique

Tunnel Type	Indicator/Trigger	Revelation Technique				# Tunnels
		DPR	BRPR	1Hop_LSP	Mix	
Explicit	LSE headers	-	-	-	-	150,036
Implicit	qTTL	-	-	-	-	2,689
	UTURN	-	-	-	-	7,216
Opaque	LSE-TTL	22	17	43	-	3,346
Invisible PHP	RTLA	11,268	1,191	2,595	279	15,333
	FRPLA	5,903	2,555	3,260	1,012	12,730
Invisible UHP	DUP_IP	1,609	1,531	686	296	4,122
Total		18,802	5,294	6,584	1,587	195,525

Results (3)

- Impact of invisible tunnels on
 - degree distribution
 - delay



Agenda

- Motivations
- Network Fingerprinting
- MPLS Background
- TNT and MPLS Invisible Tunnels
- **Conclusion**

Conclusion

- TNT
 - allows for revealing all MPLS tunnels
 - implemented within scamper
- Might be the basis for a "European Network Observatory"
 - useful for security purpose

Let's try?

- `tracert -P icmp -f <X> [-n] -q 1 130.79.245.185`

Results 1

// 17 robinet.u-strasbg.fr (130.79.91.202) 132.660 ms // ma machine
18 ce1-in.u-strasbg.fr (130.79.245.179) 53.334 ms
19 ingress-pe1-in.u-strasbg.fr (130.79.245.181) 80.554 ms
20 egress-pe2-in.u-strasbg.fr (130.79.245.173) 180.629 ms // <- next target
21 ce2-in-dup.u-strasbg.fr (130.79.245.187) 160.719 ms
22 target-ce3-lo.u-strasbg.fr (130.79.245.185) 190.704 ms

18 ce1-in.u-strasbg.fr (130.79.245.179) 53.436 ms
19 ingress-pe1-in.u-strasbg.fr (130.79.245.181) 79.704 ms
20 ph-p3-in.u-strasbg.fr (130.79.245.171) 150.658 ms
21 egress-pe2-in.u-strasbg.fr (130.79.245.173) 157.074 ms

18 ce1-in.u-strasbg.fr (130.79.245.179) 60.061 ms
19 ingress-pe1-in.u-strasbg.fr (130.79.245.181) 81.464 ms
20 p2-in.u-strasbg.fr (130.79.245.169) 118.925 ms
21 ph-p3-in.u-strasbg.fr (130.79.245.171) 115.040 ms

18 ce1-in.u-strasbg.fr (130.79.245.179) 57.176 ms
19 ingress-pe1-in.u-strasbg.fr (130.79.245.181) 80.675 ms
20 p1-in.u-strasbg.fr (130.79.245.167) 110.718 ms
21 p2-in.u-strasbg.fr (130.79.245.169) 95.650 ms

18 ce1-in.u-strasbg.fr (130.79.245.179) 52.486 ms
19 ingress-pe1-in.u-strasbg.fr (130.79.245.181) 69.836 ms
20 p1-in.u-strasbg.fr (130.79.245.167) 99.689 ms

Result 2 : TNT

- 9 robinet.u-strasbg.fr (130.79.91.202) <56,*> [frpla = 0][qttl = 1][uturn = 0][meta = 0, 0, 0] [PING Timeout]
10 130.79.245.179 (130.79.245.179) <246,246> [frpla = 0][qttl = 1][uturn = 0][meta = 0, 0, 0]
11 130.79.245.181 (130.79.245.181) <245,245> [frpla = 0][qttl = 1][uturn = 0][meta = 0, 0, 0]

FRPLA | Length estimation : 3 | Revealed : 3 (difference : 0)

- 11.1 [REVEALED] 130.79.245.167 (130.79.245.167) <244,244> [frpla = 0][qttl = 1][uturn = 0][meta = 0, 0, 0] - step 2
11.2 [REVEALED] 130.79.245.169 (130.79.245.169) <243,243> [frpla = 0][qttl = 1][uturn = 0][meta = 0, 0, 0] - step 1
11.3 [REVEALED] 130.79.245.171 (130.79.245.171) <242,242> [frpla = 0][qttl = 1][uturn = 0][meta = 0, 0, 0] - step 0

- 12 130.79.245.173 (130.79.245.173) <241,241> [frpla = 3][qttl = 1][uturn = 0][meta = 3, 0, 0] // <- CIBLE
13 130.79.245.187 (130.79.245.187) <241,241> [frpla = 2][qttl = 1][uturn = 0][meta = -1, 0, 0]
14 130.79.245.189 (130.79.245.189) <241,241> [frpla = 0][qttl = 1][uturn = 0][meta = 0, 0, 0]

